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the European Union

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# Power of Digitalization in Fighting Against Climate Change



ASSOCIATION HEXAGONALE  
de l'Innovation Sociale et de l'Education



# OUR PARTNERS



# What is our **GOAL**?

To raise awareness about climate change and find ways to solve this problem with **21st Century Digital Competences** and **Innovative Teaching Approaches**

# Working Packages



**1** Project Management

**2** Increasing GREEN in education

**3** Design development to prevent climate change

**4** POfDigi Guide to Best Practices for educators

**5** Announcing and Promoting

# Power of digitalization in fighting against climate change

Arduino

Hexagonale Association

Collège Pierre Curie, Goussainville-France

# Power of digitalization in fighting against climate change

## Arduino

### Introduction

Digital technology offers powerful tools to address climate change challenges.

This report explores how Arduino, an accessible electronic platform, enables students across Europe to create innovative environmental solutions.

Through seven country-specific projects, we demonstrate how simple technology can have meaningful environmental impact.

# Power of digitalization in fighting against climate change

## Arduino

### What is Arduino:

Arduino is a printed circuit board in **free hardware** (The plans of the board itself are accessible by everyone, for free) on which there is a **microcontroller (tiny computer)** that can be programmed to analyze and produce electrical signals (An electrical signal is a passage of electricity in a part of the circuit. Here the electricity produced by the arduino will always be 5V DC)

It usually looks like this



# Power of digitalization in fighting against climate change

## Arduino

### Creative artists

They came from a design school near the city of Turin in Italy.

Their students could not give free rein to their creativity, too often, the level of electronics, programming and cost limited them to projects that were too simple.

But these creative artists have managed to create a link between the real and digital world.



# Power of digitalization in fighting against climate change

## Arduino

### Arduino: a philosophy

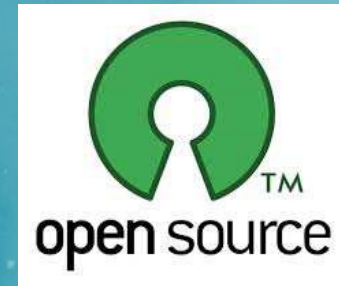
**The hardware** is open source:

- Can be copied, manufactured and modified Freely.



**The software** is free:

- It can be used and modified freely.



**On the Internet**, we find:

- A community of users.
- User guides.
- Examples : forums of mutual assistance.

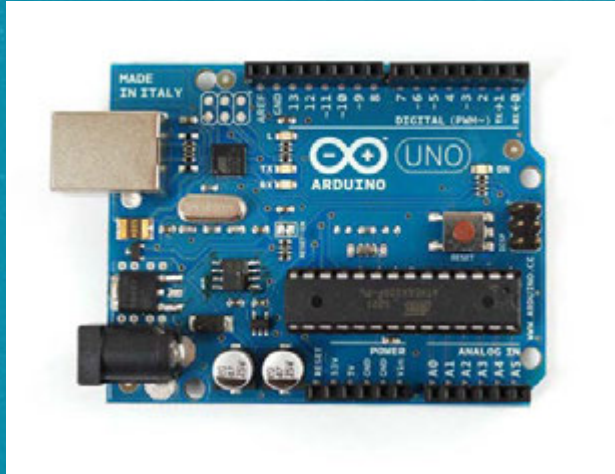


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## Arduino

### Arduino in summary

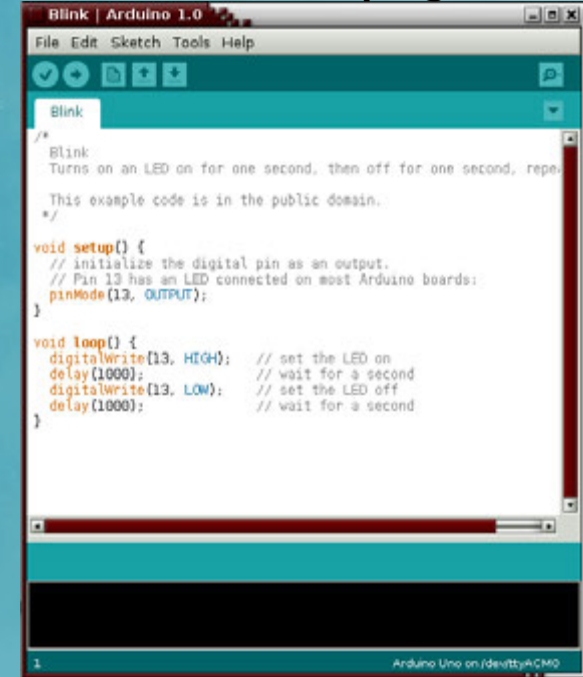
#### An electronic board



A community that exchanges  
<http://arduino.cc/>



#### An environment of programming



# Power of digitalization in fighting against climate change

## Arduino

### Arduino is very popular

Arduino has become popular worldwide because:

**Easy to learn:** Simple programming language suitable for beginners

**Affordable:** Basic kits cost around €20-30

**Creative:** Can be used for countless applications

**Educational:** Teaches electronics, programming, and problem-solving

**Community-supported:** Extensive online resources and examples

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## Arduino

### Benefits for Students and Schools

Arduino provides exceptional educational value, particularly for students aged 13-18:

**Hands-on learning:** Students create working devices that solve real problems

**Cross-disciplinary:** Combines science, technology, engineering, mathematics, and even arts

**Collaborative:** Encourages teamwork and knowledge sharing

**Future-focused:** Develops digital skills essential for tomorrow's careers

**Inclusive:** Accessible to students with different learning styles and abilities

**Motivating:** Immediate results keep students engaged and interested

# Power of digitalization in fighting against climate change

## Arduino

### Area of use

Physical computing: building physical systems  
interactive applications that use software and  
hardware that can interface with  
**sensors and actuators.**

Industrial and embedded electronics

Art / Spectacle

**Home automation**

Robotics

Modelling

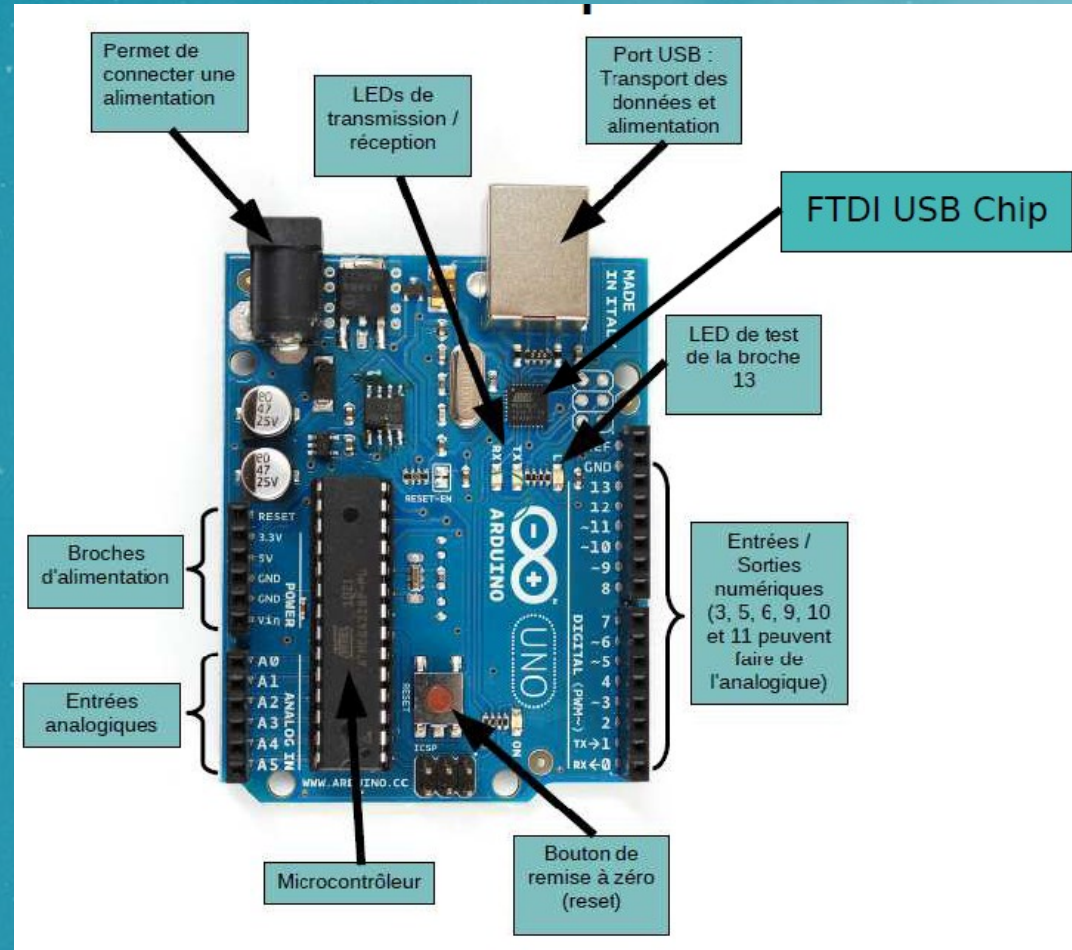
**DIY (Do-It-Yourself),** Hacker,

**Education,** etc.

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## Arduino

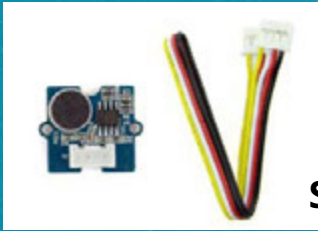
### The Arduino electronic board



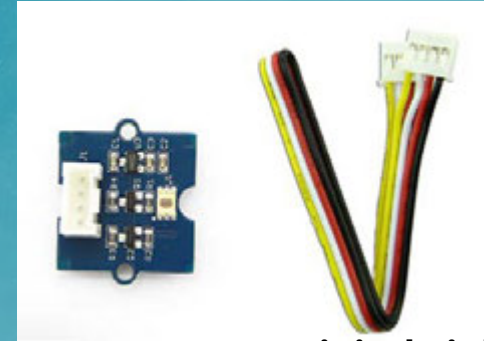
# Power of digitalization in fighting against climate change

## Arduino

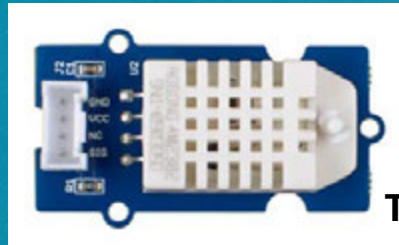
### Examples of sensors



Sound Sensor



Digital Light Sensor



Temperature & Humidity Sensor



Air quality sensor

The sensors provide information so they connect directly to the inputs and this without soldering using a connector.

# Power of digitalization in fighting against climate change

## Arduino

### Examples of actuators



Mini Servo motor 120 degrees



Buzzer



Led



LCD display

**The actuators receive an electrical signal** to act if the software requests it. They are connected directly to the **output pins**.

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## Arduino

### 1. Let's program our Arduino

The strength of the Arduino is to offer us the microcontroller, I/O, connectivity and power supply on a single board. The Arduino board is built around a microcontroller

The Arduino is therefore a board that **connects to the computer to be programmed**, and **can then operate on its own if it is supplied with energy**. It allows to receive information and transmit from or to electronic equipment: diodes, potentiometers, receivers, servomotors, motors, detectors... The Arduino is therefore able to produce or pick up these signals at our request through programming.

# Power of digitalization in fighting against climate change

## Arduino

### 2. Let's program our Arduino

The Arduino language is based on C/C++.

In high schools, students generally use language c.

For students aged 11 to 14 cannot understand these languages, we use interfaces that allow programming in graphic form using blocks.

To program the Arduino UNO board, we use the Vittascience interface, available at:  
<https://fr.vittascience.com/arduino/>

# 3. Let's program our Arduino

vitta science

Programming AI<sup>NEW</sup> Resources Classroom Hardware

Nouveau projet

Upload

Search a block

- Display
- Inputs/Outputs
- Communication
- Sensors
- Actuators
- Robots
- AI cameras
- Logic

On start

Forever

- [Arduino] set built-in LED (D13) to state HIGH (1)
- wait 1 second(s)
- [Arduino] set built-in LED (D13) to state LOW (0)
- wait 1 second(s)

```
1 void setup() {
2   pinMode(13, OUTPUT);
3 }
4
5 void loop() {
6   digitalWrite(13, HIGH);
7   delay(1000*1);
8   digitalWrite(13, LOW);
9   delay(1000*1);
10 }
```

Welcome to the Vittascience interface for Arduino!  
Vous pouvez consulter le tutoriel disponible ici : [Getting Started with the Vittascience Interface for the Arduino UNO board](#)

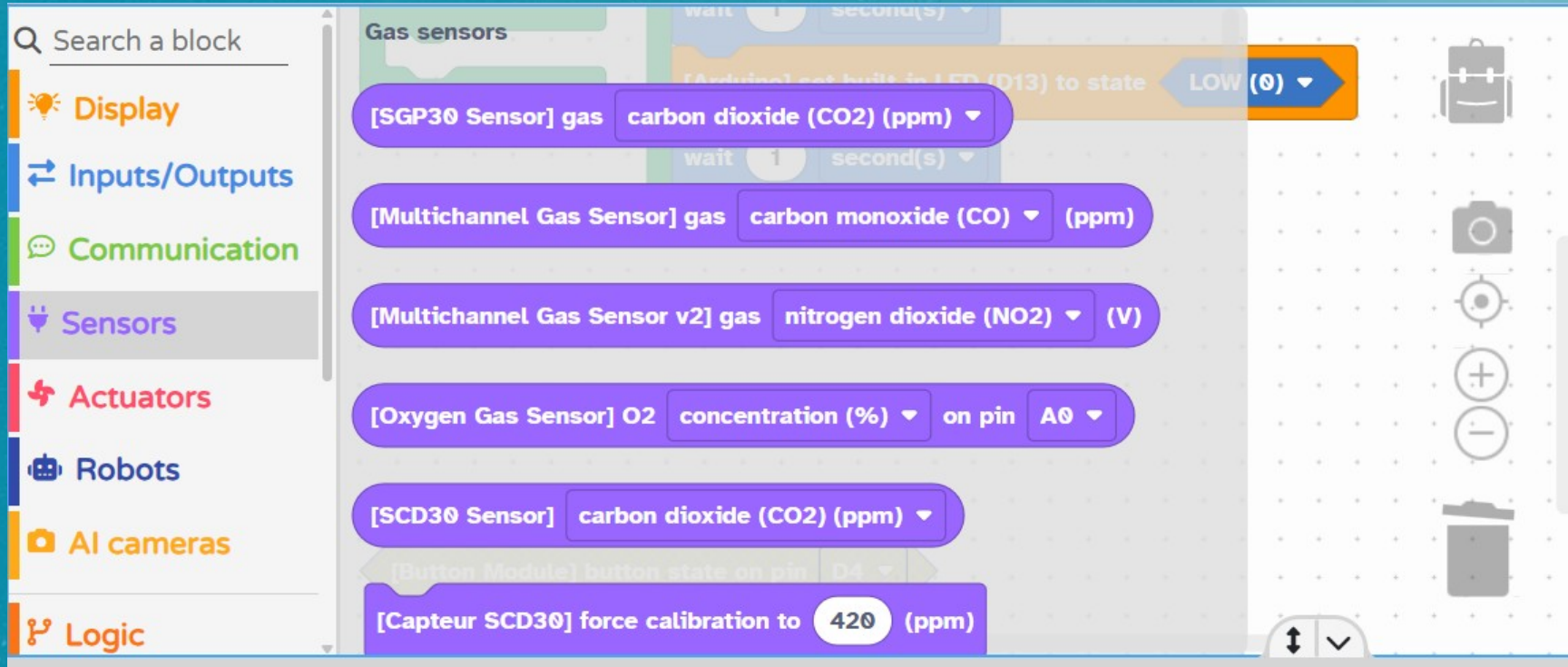
Message to be sent to the board via the serial port

Export Serial monitor

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## Arduino

### 3. Let's program our Arduino



The image shows the Scratch interface for programming an Arduino. On the left, a sidebar contains a search bar and several category icons: Display, Inputs/Outputs, Communication, Sensors (highlighted), Actuators, Robots, AI cameras, and Logic. The main workspace displays a sequence of blocks:

- A "wait 1 second(s)" block.
- A "[SGP30 Sensor] gas" block with a dropdown menu set to "carbon dioxide (CO2) (ppm)".
- A "[Multichannel Gas Sensor] gas" block with a dropdown menu set to "carbon monoxide (CO) (ppm)".
- A "[Multichannel Gas Sensor v2] gas" block with a dropdown menu set to "nitrogen dioxide (NO2) (V)".
- An "[Oxygen Gas Sensor] O2" block with a dropdown menu set to "concentration (%)" and a sub-block "on pin A0".
- A "[SCD30 Sensor]" block with a dropdown menu set to "carbon dioxide (CO2) (ppm)".
- A "[Capteur SCD30] force calibration to" block with a value of "420 (ppm)".

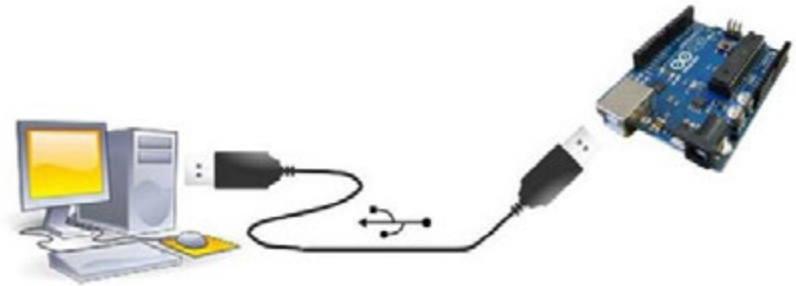
On the right side of the workspace, there is a vertical toolbar with icons for a backpack, a camera, a robot, a plus sign, a minus sign, and a trash can. At the bottom right, there are navigation arrows.

# Power of digitalization in fighting against climate change

## Arduino

### 4. Let's program our Arduino

- we connect our sensors and actuators on the inputs and outputs of our arduino board;
- the Vittascience arduino interface is installed on the PC to access programming blocks;
- we connect our Arduino board to the PC;
- the program is done on the PC;
- the program is uploaded to the arduino board;
- we test our program on the card by intervening on the sensors.



# Power of digitalization in fighting against climate change

## Arduino

### 1. Environmental Projects Across Europe

#### Austria: Smart Irrigation Management

**Concept:** A system that waters plants only when they actually need it, based on soil moisture levels.

**How it works:**

Soil moisture sensors measure water content at different depths

Arduino processes this data to determine irrigation needs

System activates watering only when necessary and stops when soil is sufficiently moist

**Environmental impact:**

Up to 60% water savings compared to traditional irrigation

Reduced soil erosion and fertilizer runoff

Healthier plants with optimized water usage

# Power of digitalization in fighting against climate change

## Arduino

### 2. Environmental Projects Across Europe

#### Italy: Autonomous Smart Greenhouse

**Concept:** A self-regulating greenhouse that creates optimal growing conditions while minimizing resource use.

**How it works:**

Sensors monitor temperature, humidity, light levels, and water availability

Arduino automatically activates ventilation, irrigation, or lighting as needed

System adapts conditions based on plant type requirements

**Environmental impact:**

90% less water usage than traditional farming

Enables local food production year-round, reducing transportation emissions

Optimizes plant growth with minimal resources

# Power of digitalization in fighting against climate change

## Arduino

### 3. Environmental Projects Across Europe

#### Turkey: Intelligent Street Lighting

**Concept:** Street lights that automatically activate only when vehicles or pedestrians are present.

**How it works:**

Motion sensors detect approaching cars or pedestrians

Arduino turns on lights just ahead of movement

Lights dim gradually after passage

**Environmental impact:**

60-80% reduction in electricity usage

Decreased light pollution affecting nocturnal animals

Extended lifespan of lighting equipment

# Power of digitalization in fighting against climate change

## Arduino

### 4. Environmental Projects Across Europe

#### Croatia: Low-Cost Seismic Detection Network

**Concept:** An affordable earthquake early warning system that helps communities prepare for seismic events.

**How it works:**

Vibration sensors (accelerometers) detect early seismic waves

Arduino analyzes vibration patterns to identify earthquakes

System triggers alarms and sends alerts when needed

**Climate change connection:**

Climate change increases geological instability in some regions

Early warning systems are crucial for adaptation to extreme events

Prevents secondary disasters like fires or chemical spills

# Power of digitalization in fighting against climate change

## Arduino

### 5. Environmental Projects Across Europe

#### Poland: Eco-Friendly Airship Monitor

**Concept:** A solar-powered mini-airship equipped with sensors to monitor air quality and detect pollution.

**How it works:**

Arduino controls motors and propellers for movement

Sensors measure CO<sub>2</sub>, particulate matter, and other pollutants

Camera captures images of monitored areas

Solar panels provide clean energy for operation

**Environmental impact:**

Maps air pollution patterns in different areas

Identifies pollution sources for targeted action

Zero-emission monitoring solution

# Power of digitalization in fighting against climate change

## Arduino

### 6. Environmental Projects Across Europe

#### Greece: Self-Regulating Climate-Adaptive Building

**Concept:** A system that automatically adapts a building to weather conditions by controlling windows, blinds, and ventilation.

#### **How it works:**

Sensors measure temperature, humidity, light, wind, and rain

Arduino decides when to open/close windows and blinds

System prioritizes natural solutions (ventilation, daylight) before mechanical systems

#### **Environmental impact:**

40-60% reduction in energy consumption

Decreased reliance on artificial air conditioning

Better adaptation to extreme weather events related to climate change

# Power of digitalization in fighting against climate change

## Arduino

### 7. Environmental Projects Across Europe

#### France: Smart Thermal Regulation System

**Concept:** A system that automatically optimizes heating and cooling based on indoor and outdoor temperature sensors.

**How it works:**

Temperature sensors measure conditions in different areas

Arduino compares these readings and controls heating/cooling systems

Energy is used only when truly necessary

**Environmental impact:**

15-30% reduction in energy consumption

Lower CO<sub>2</sub> emissions from heating and cooling

Prevents energy waste through precise regulation

# Power of digitalization in fighting against climate change

## Arduino

### Why are these projects important?

#### They show how technology can help:

- **Saving resources:** water, energy, materials
- **Reduce** our environmental impact
- **Adapting** to climate change already underway
- **Educate others** about the importance of taking action
- **Create** local solutions to global problems

#### Above all, they prove that:

- **You don't need** to be an expert to get started
- **Every small project counts** in the fight against climate change
- **Young people have a crucial role** to play in green innovation
- **International collaboration** (such as Erasmus) to share best ideas

# Power of digitalization in fighting against climate change

## Arduino

### Conclusion

Arduino represents an accessible entry point to ecological innovation for students of all backgrounds. The projects showcased demonstrate how relatively simple technology can address complex environmental challenges.

Each country has brought its unique perspective to solving environmental problems using the same basic technology. **This perfectly embodies the Erasmus spirit: sharing cultures and ideas to create a better future together.**

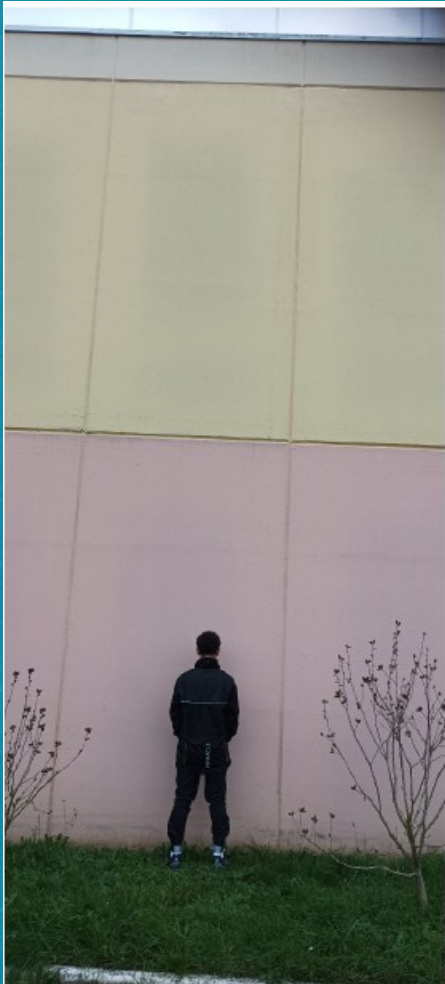
These Arduino-based solutions prove that fighting climate change doesn't always require complex, expensive technology. Sometimes, the most powerful innovations come from accessible tools in the hands of creative young minds.

By combining these approaches, an integrated and coherent strategy can emerge, where each solution contributes to the collective effort of reducing our environmental footprint while preparing our societies to adapt to the already inevitable consequences of climate change.

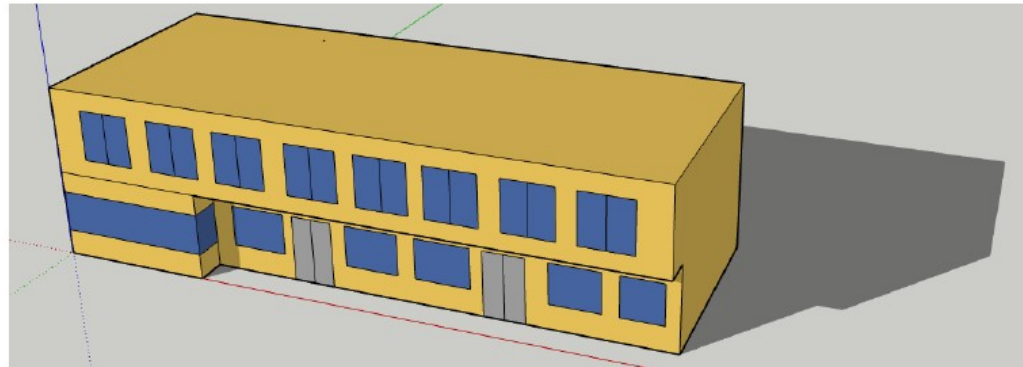
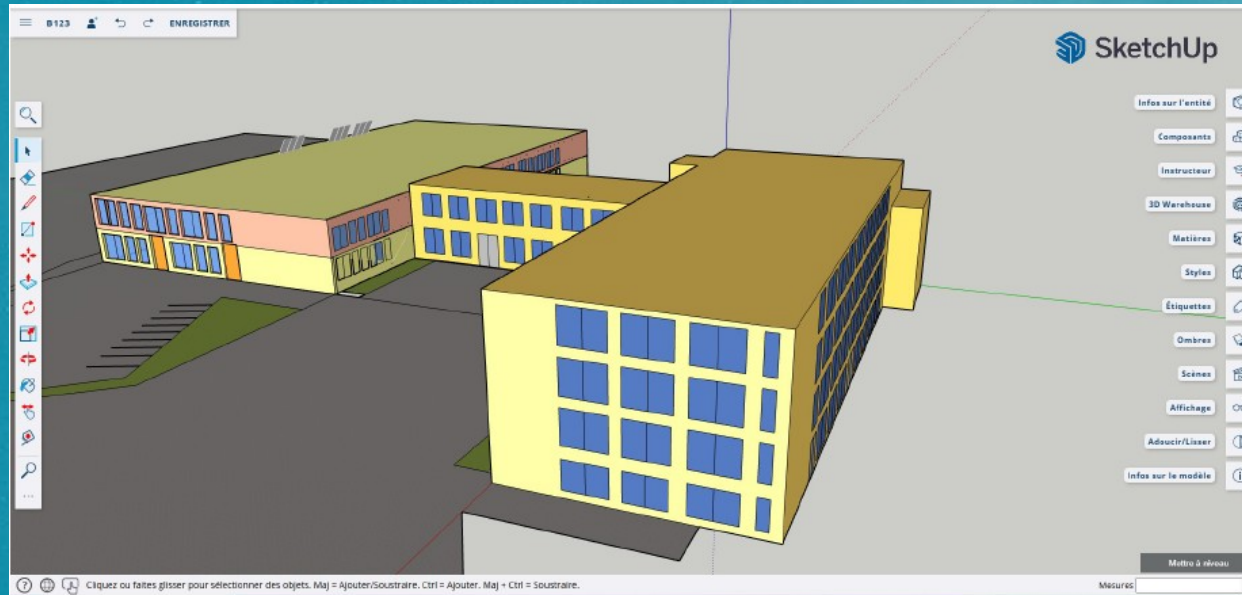
# Our students from the robotics club during a departmental competition



# Deduce the dimensions of our school



# Creation of the model with the SketchUp





# Power Of DIGitalization in fighting against climate change

Work package n°3 | 3° LTT's

Agrinio (Greece) | 10/16 December 2023



**Italy**

**Istituto Comprensivo Lodi  
2° "Giovanni Spezzaferri"**

**Sofia, Fabio,  
Federico, Elisa**



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**We are students of a Comprehensive school  
in Lodi, a town close to Milan.**

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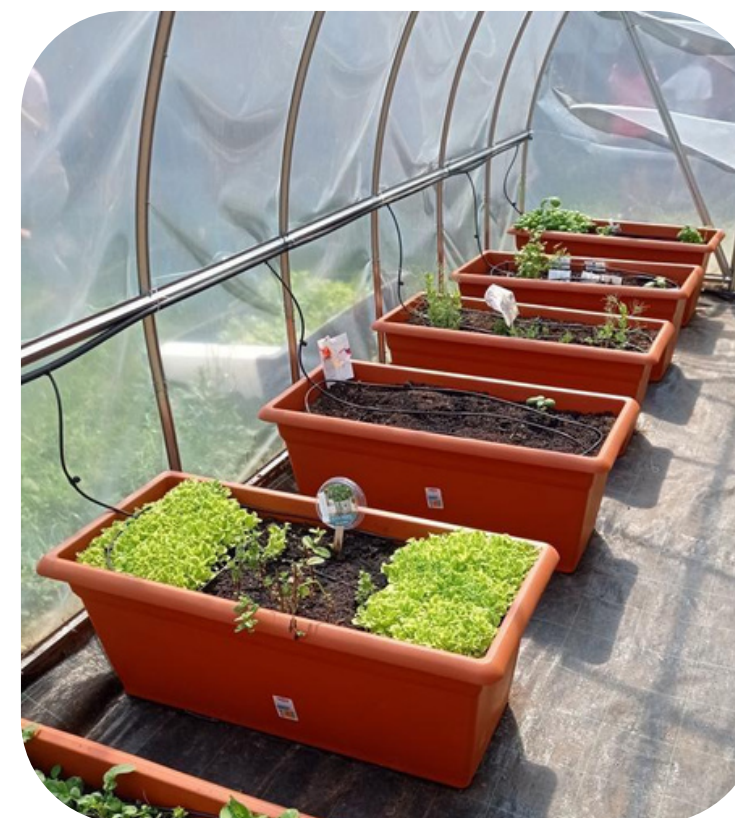
**We attend the third year of our Secondary  
school and we are 13 years old.**

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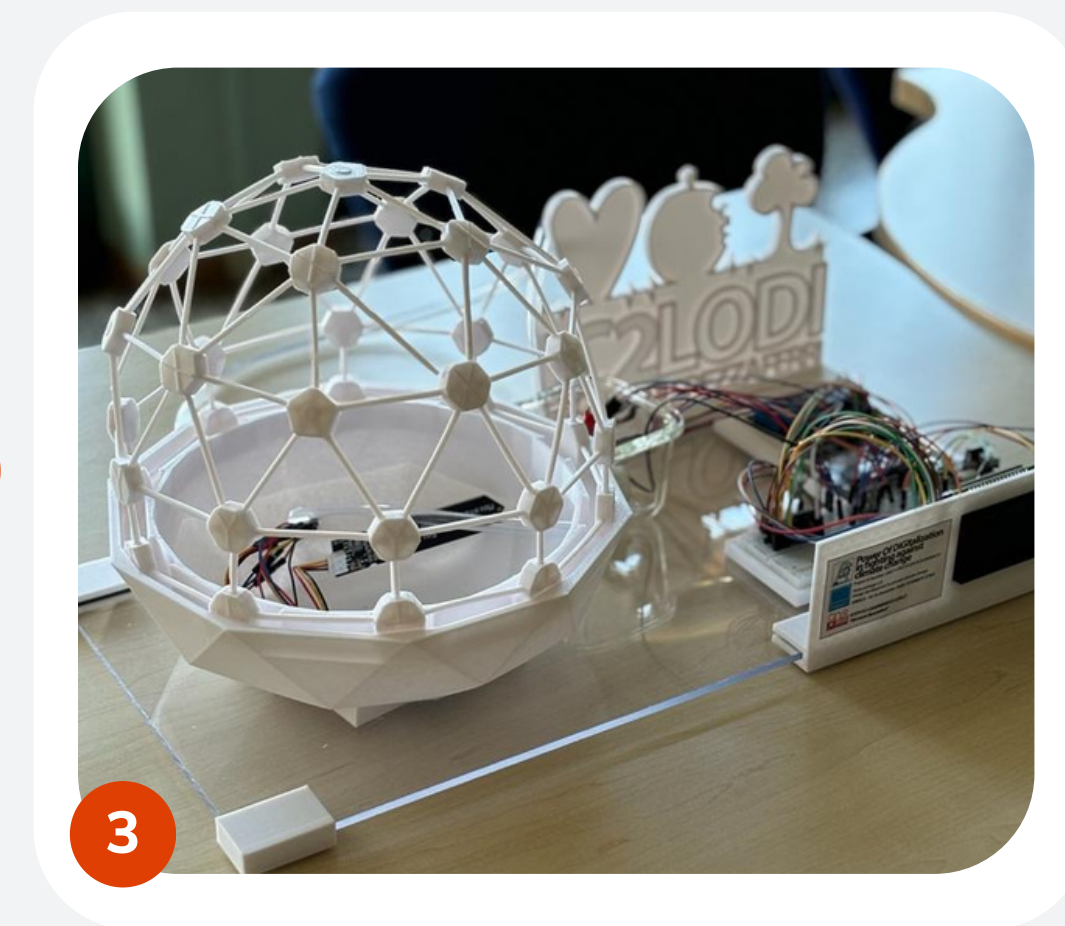
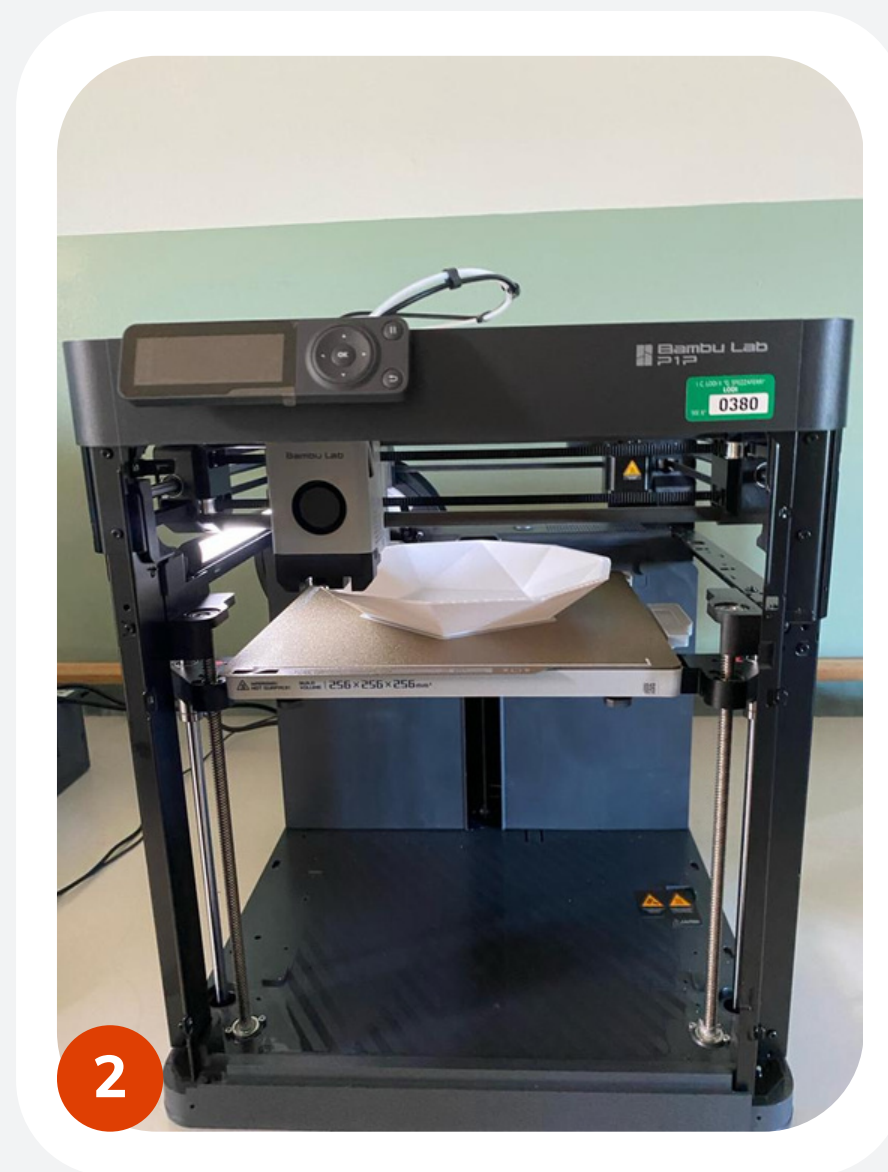
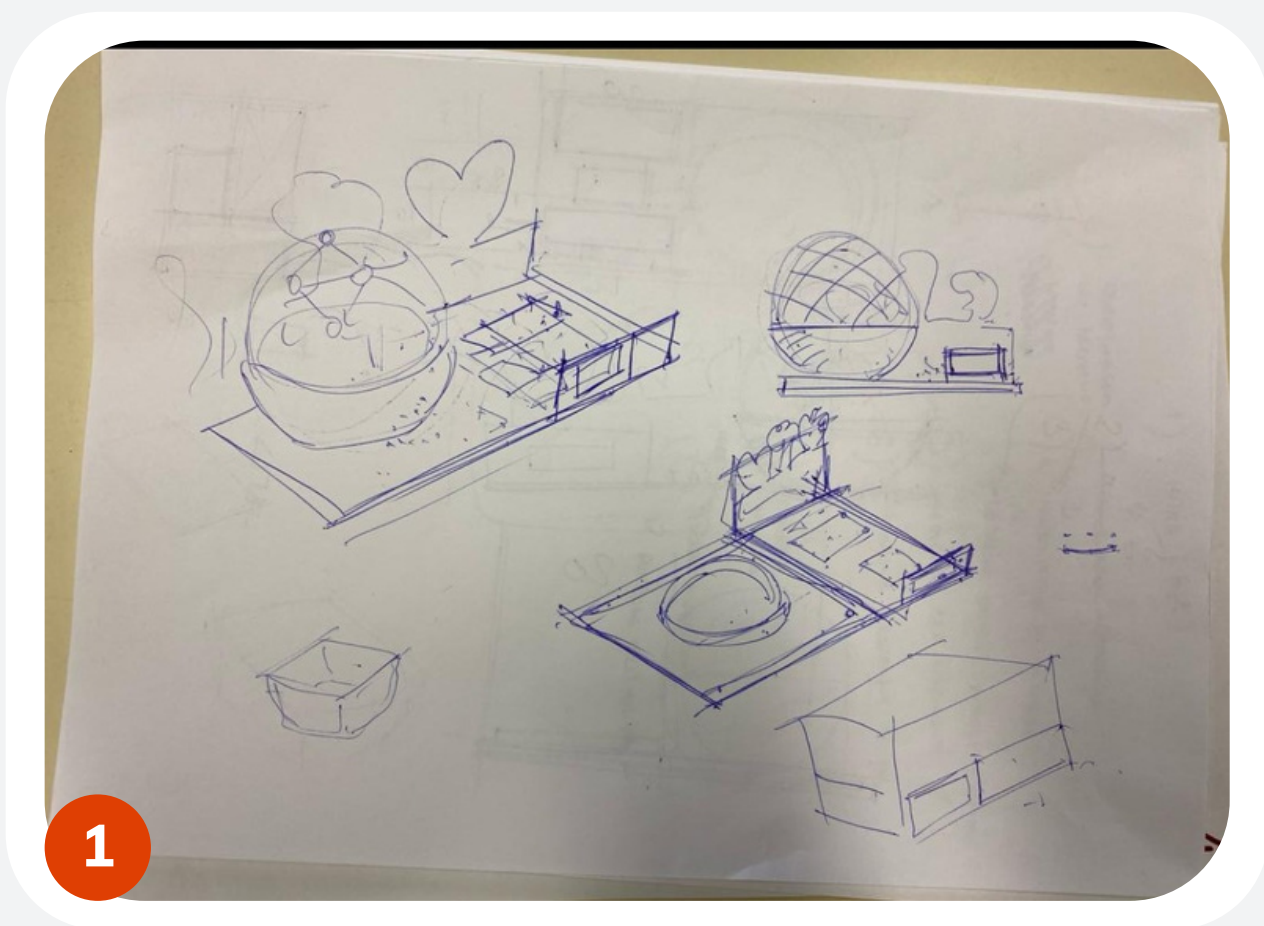
**We created a system that helps in  
fighting against climate changing**

## Our project

We took inspiration from the greenhouse of our primary school G. Pascoli it was impossible to us to bring it to Agrinio so we have reproduced it on small scale and we automated it using Arduino and we reproduced it with the 3D printer



# Process



# Arduino

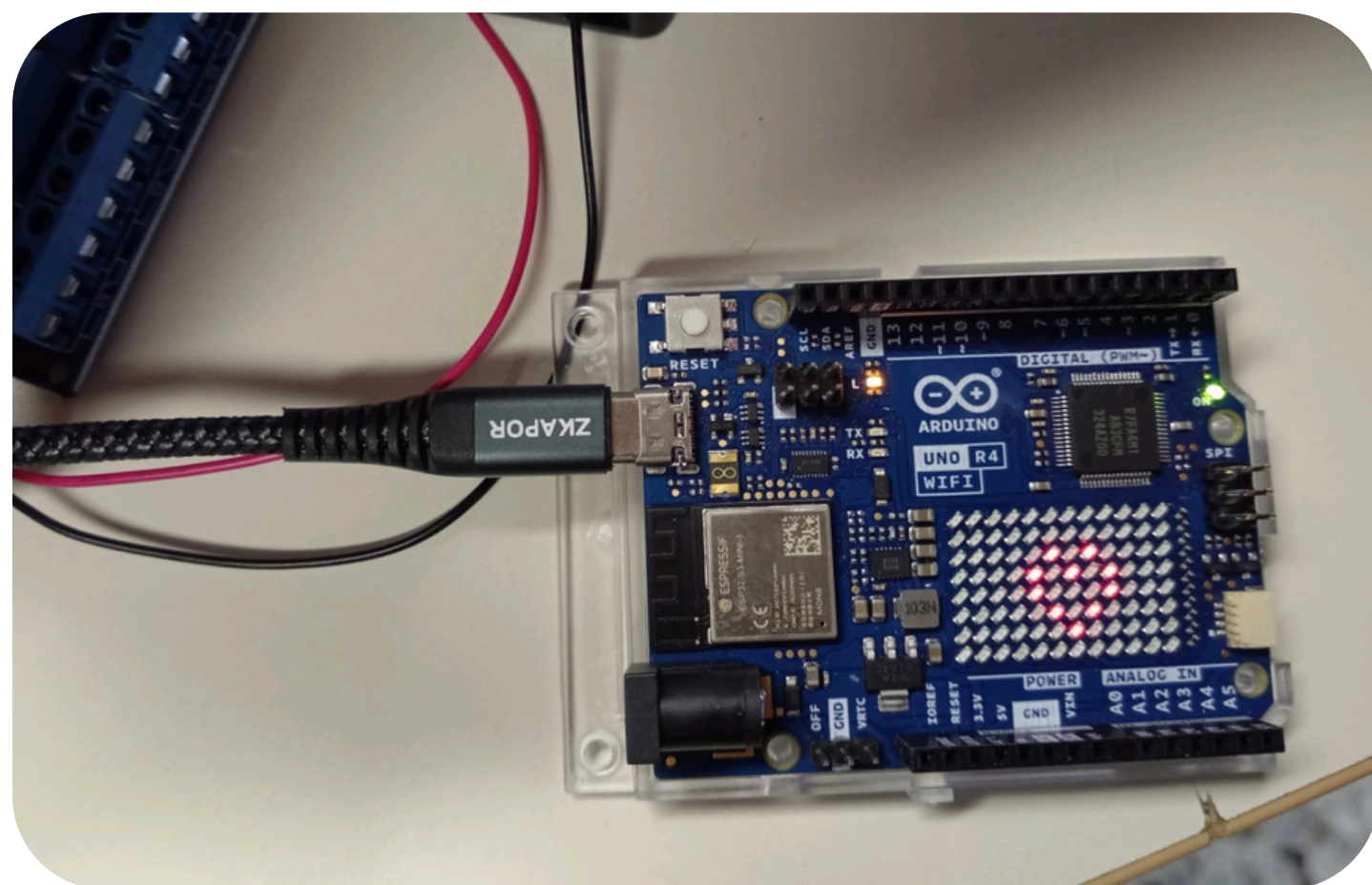
It's an Italian project born in 2005 in Ivrea, a city in Piedmont in province of Turin, in the Arduino bar (from where it took its name).

It was invented by Massimo Banzi. He, wanted to create something to permit the students to program without spending much money



## Arduino functions

Arduino is a hardware platform that can be applied in many areas like: home automation, drone programming , 3D printers and a lot of other areas.



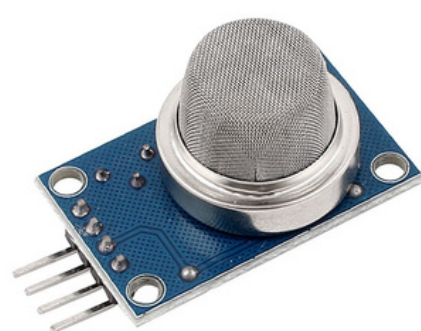
## Programming

To program Arduino, we used arduino blocks, a simple and intuitive program that uses blocks instead of computer language in code

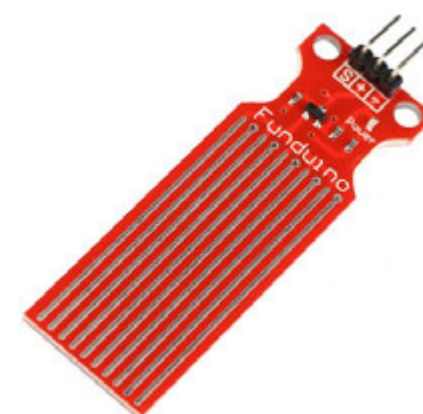
```
+ per Air humidity and temperature
  Imposta airHumidity = DHT-11 Umidità % Pin 5
  Imposta airTemperature = DHT-11 Temperatura °C Pin 5
  + se airTemperature ≥ 40
    esegui Scrivi digitale Pin 10 ON
  altrimenti se airTemperature ≤ 20
    esegui Scrivi digitale Pin 11 ON
  altrimenti
    Scrivi digitale Pin 10 OFF
    Scrivi digitale Pin 11 OFF
  Attendi 2000 millisecondi
```

## Sensors

**GAS SENSOR  
(MQ135)**



**WATER SENSOR**



**DHT11**

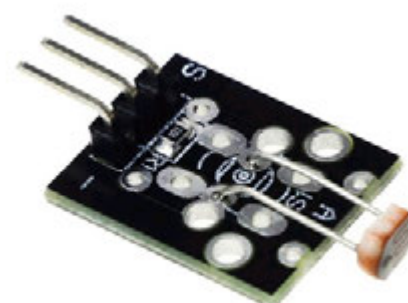


## Sensors

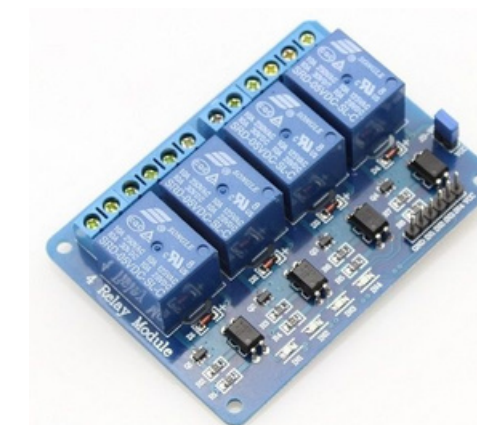
### SOIL HUMIDITY SENSOR



### PHOTORESISTENCE



### RELÈ



## Components

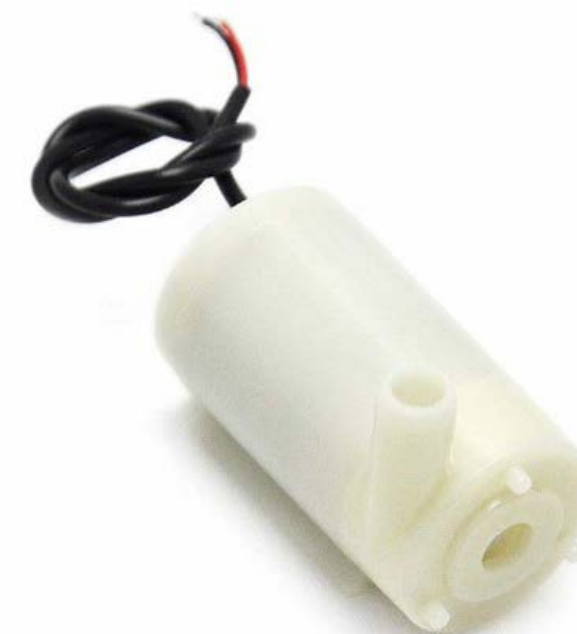
**LCD DISPLAY**



**FAN**



**WATER PUMP**



## Our 3D printer

Our **BAMBU LAB P1P** printer is very fast, but to make the base of the greenhouse it took 6 hours. In addition, our greenhouse is formed by detachable parts that when assembled form an icosahedron



## Greenhouse organization

The greenhouse is equipped with the sensors listed above.

It is able to completely dress itself: from rainwater storage to automatic management of air temperature and humidity to lighting and irrigation.

Doing so reduces water consumption (with drip irrigation system) and creates an ideal environment for a certain plant species.



## Our project

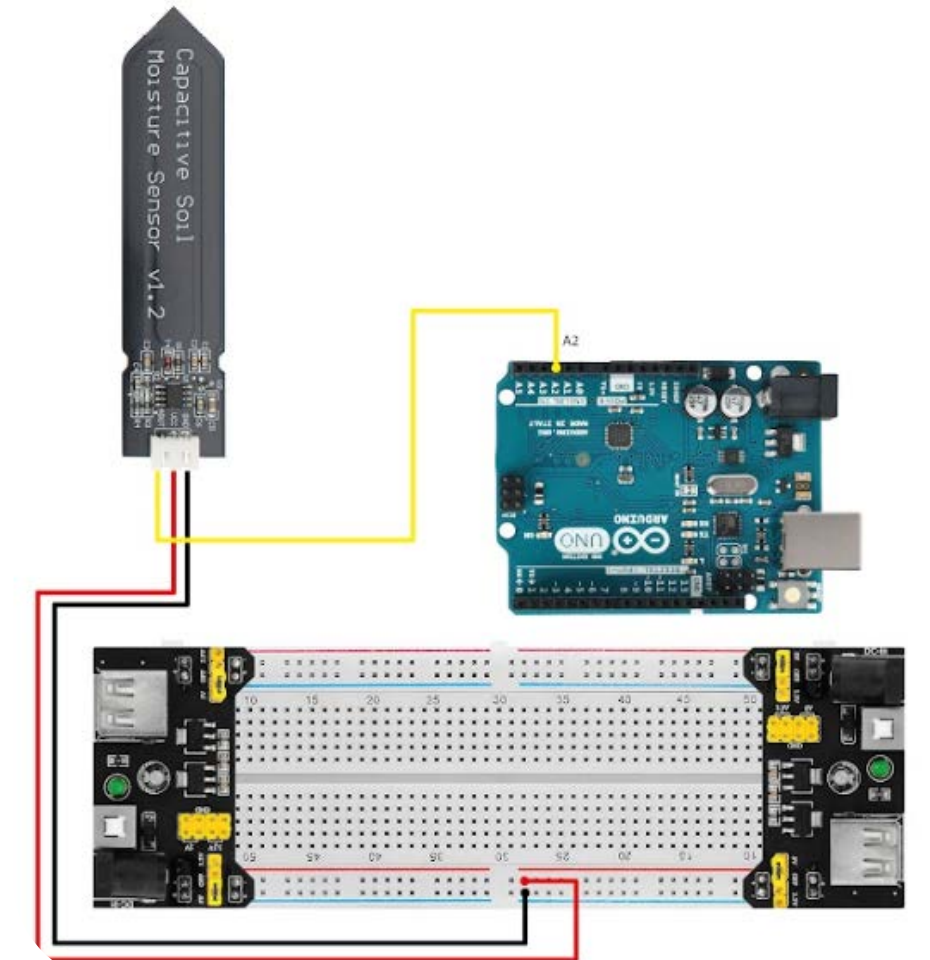
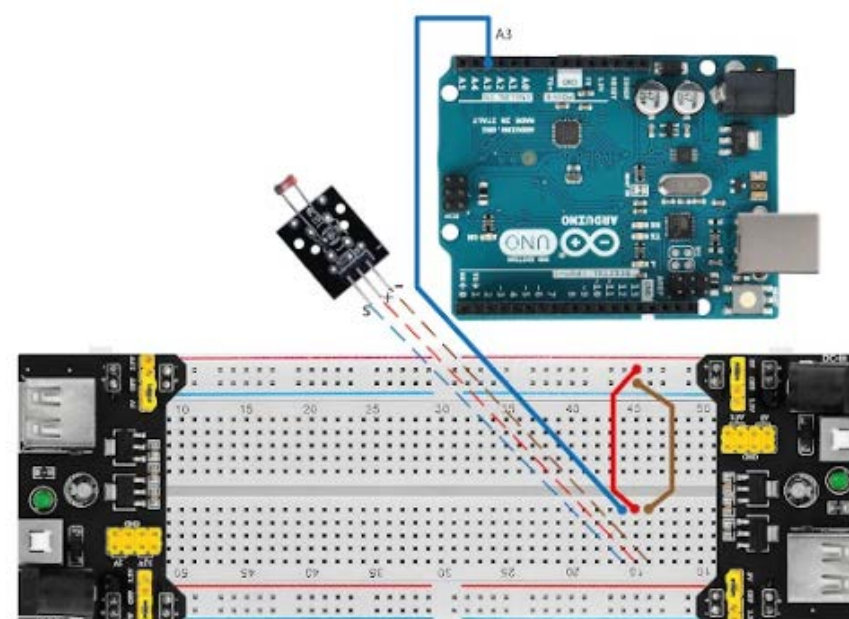
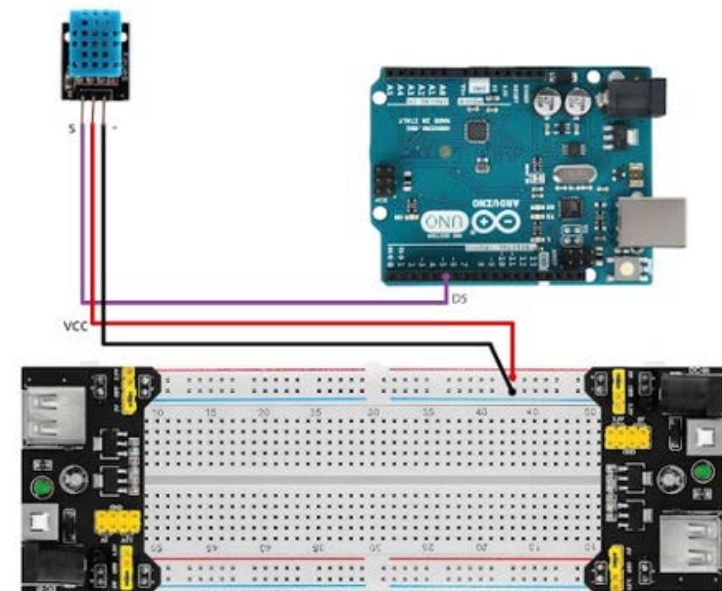
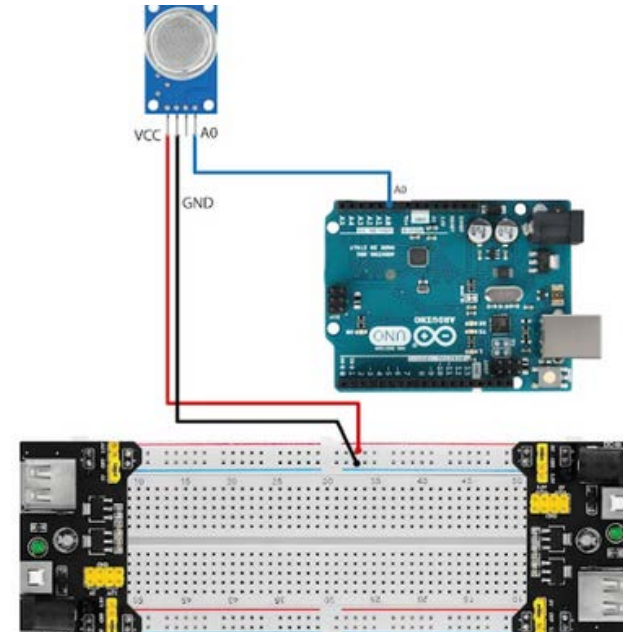
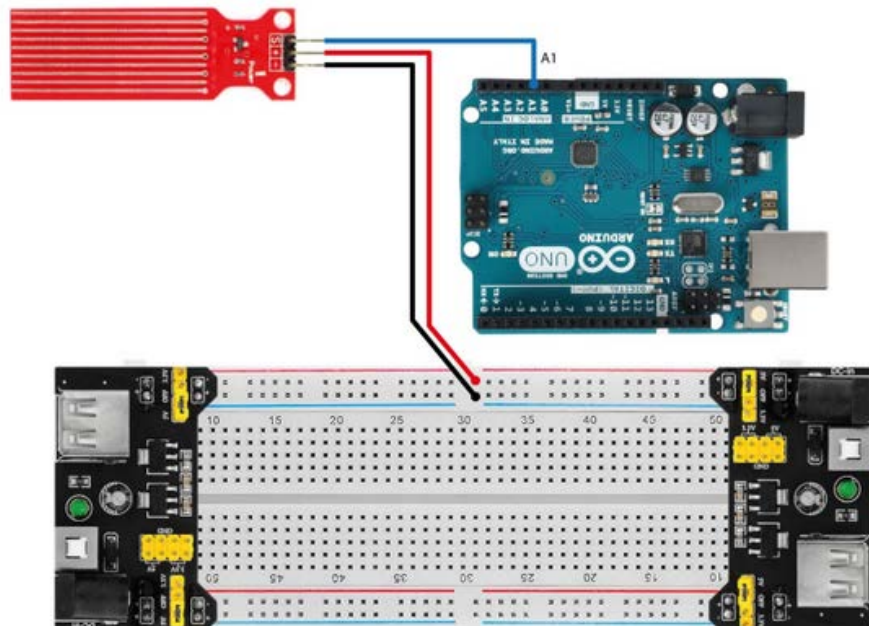
To make the greenhouse, we 3D printed the various elements and assembled them, then added components to ensure stability and a comfortable environment for the plants

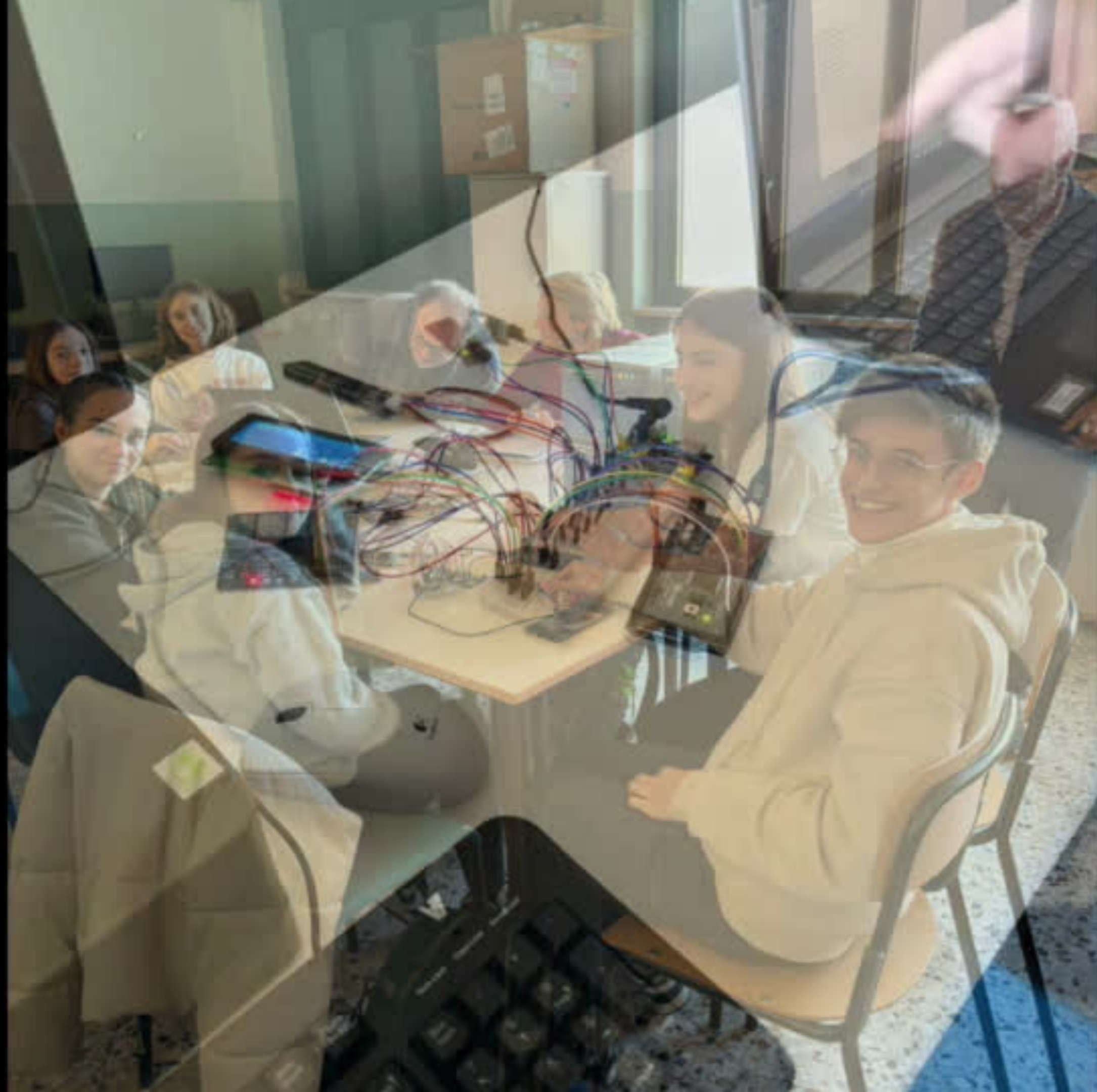




NOW WE'LL SHOW  
YOU THE  
GREENHOUSE'S  
FUNCTIONING

# ADOBE ILLUSTRATOR







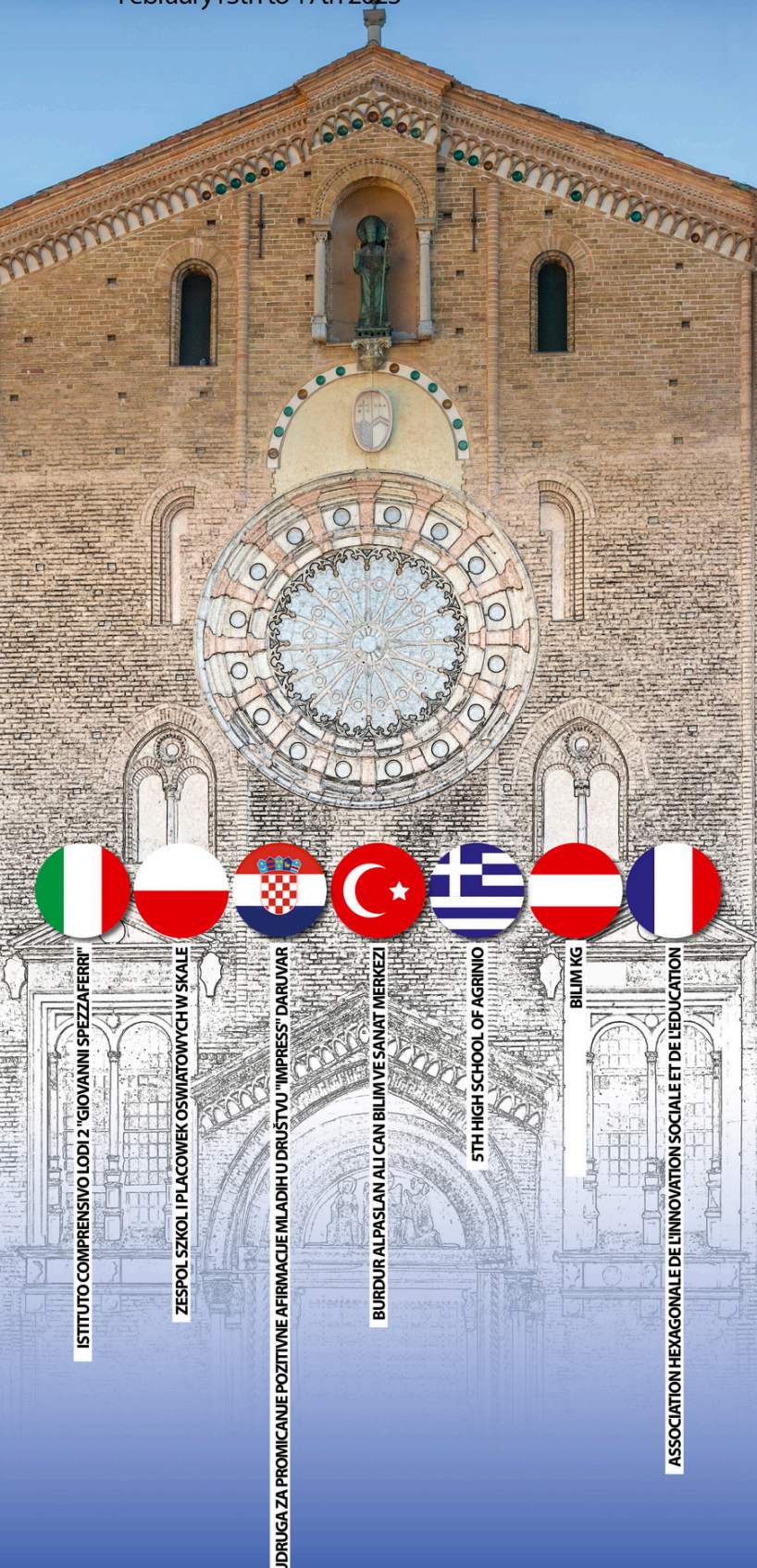
# Power Of DIGitalization in fighting against climate change



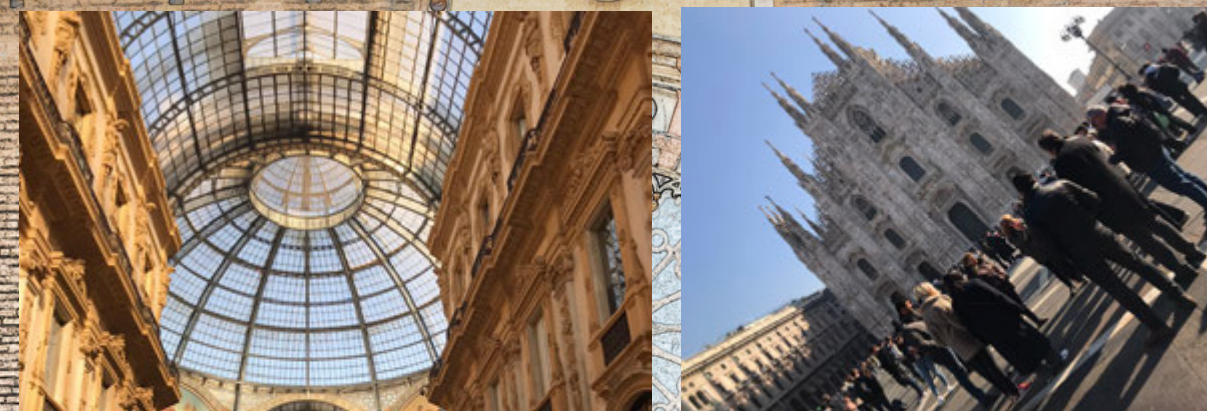
# POfDIGI

ERASMUS+ KA220 | PROJECT N°2022-1-IT02-KA220-SCH-000086101





# first mobility in Lodi





# our institute



*Primary school in Lodi  
with the administrative  
and management offices*

Istituto Comprensivo Lodi 2° "Giovanni Spezzaferri" is a big Comprehensive school (ages 3-14) in Lodi (North of Italy, Lombardy, 30 kmt from Milan).

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# our middle schools

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Basiasco



Lodi "Spezzaferri"



San Martino in Strada



# SuperBobo Bio

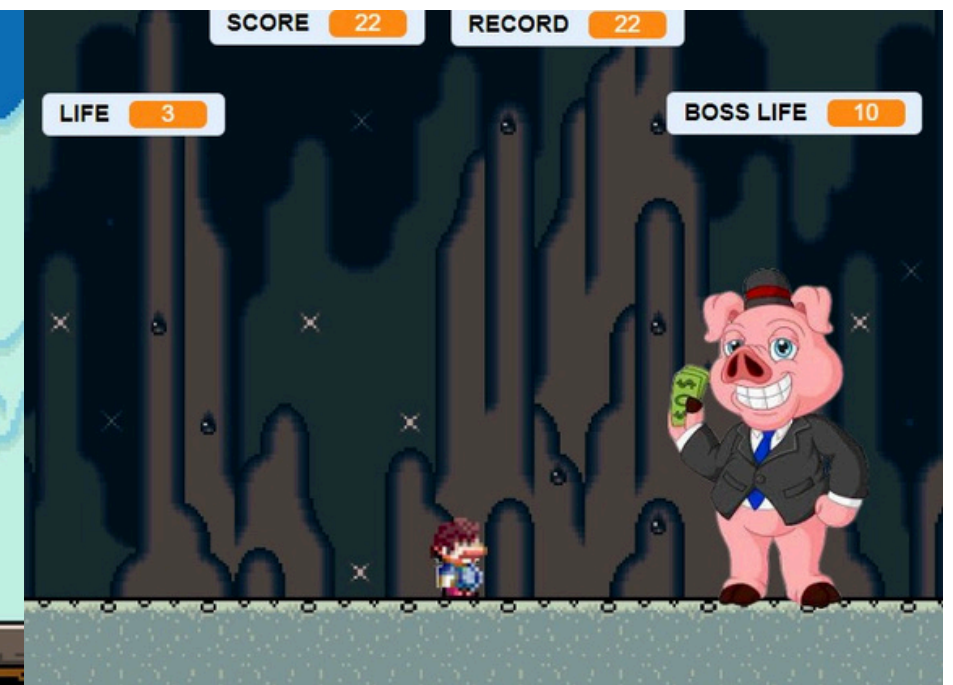
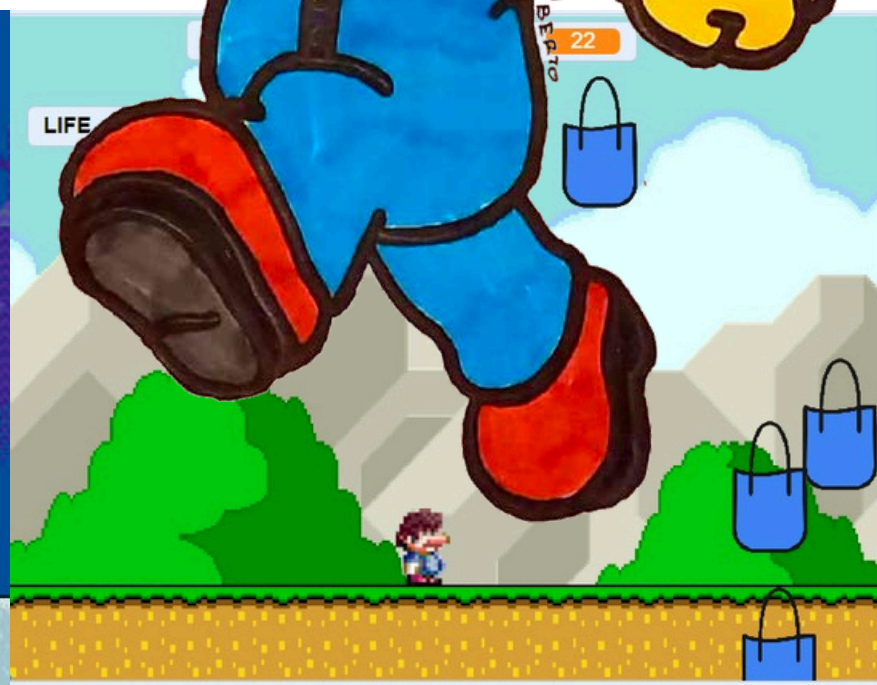
## a scratch videogame

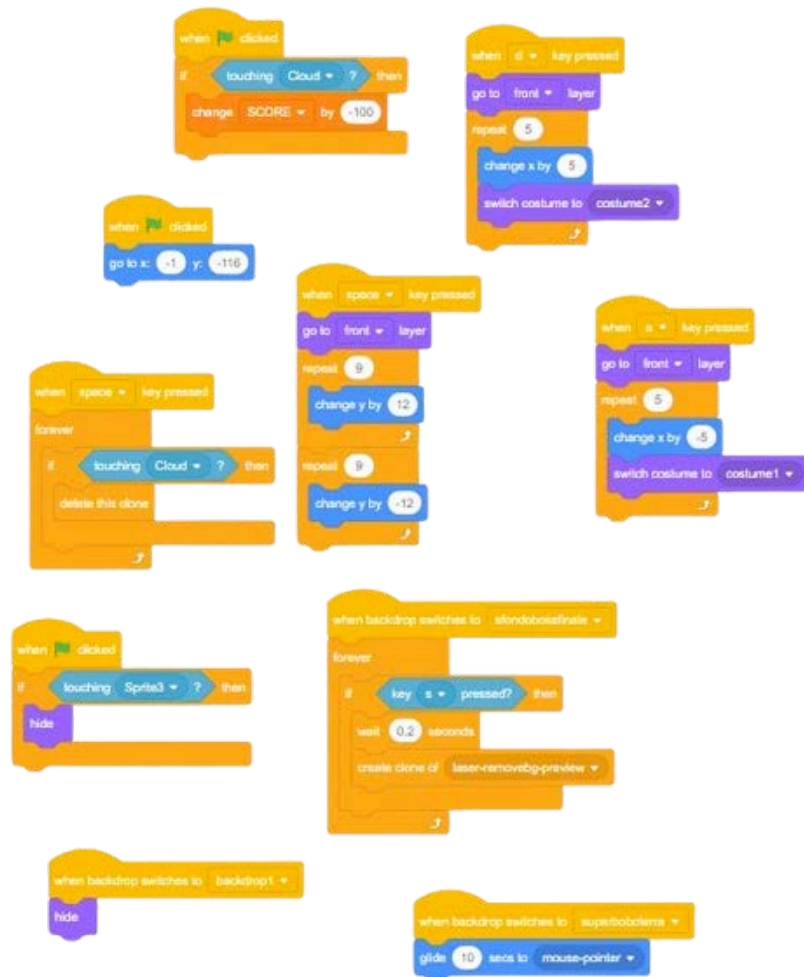
And now, let us go into the details of the projects that our students prepared and then exhibited in the various WPs. The first event was in Turkey, in May 2023: our students, trained in the use of Scratch, made an educational video game with a special protagonist: Super BoboBio



# SuperBobo Bio the levels

Super Bobobio is a school keeper who wants to clean up the world, and to do so he has to face 3 levels, representing natural environments: the sea, the land and the air. The boys made both the backgrounds and the sprite, inspired by Super Mario. During the game, Super Bobobio must reach a certain score in order to advance to the next level.





# game walkthrough

During the game, Super Bobobio must reach a certain score in order to advance to the next level. The first level is the sea, the second the land, and finally the air. The goal of the game is to capture, from time to time, plastic bottles, plastic bags, and then CO2. Having passed the three levels, we arrive at the final challenge, characterized by a Boss. Super Bobobio has to shoot to the Boss to eliminate him, and, like this, finally win the game.

# poster with canva

Our kids also made a poster in Canva, which was to focus on an effect of global warming in our area: we decided to concentrate our attention on the melting of glaciers.

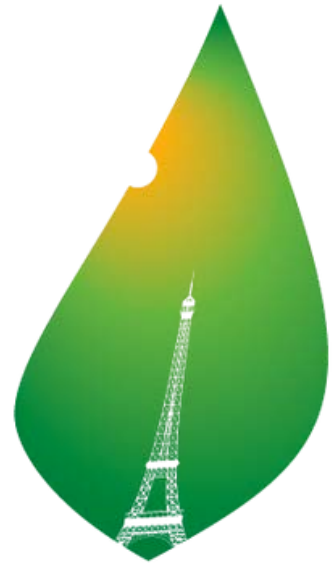
Due to global warming, Italian glaciers have reduced by 40% in less than 50 years, the Alpine glaciers below 3000 m are going to disappear within 20-30 years. This would cause very serious damage, because glaciers are the reservoir of fresh water during the summer and dry seasons, and are essential for agriculture and industry; moreover, the melting of the ice contributes to the increase in sea level, a phenomenon in great increase in recent years. If the process of rising seas is not slowed down, the possible scenery for the future is the one shown in this graph, where it is clear what cities would gradually be submerged.



# the Adamello's glacier melting

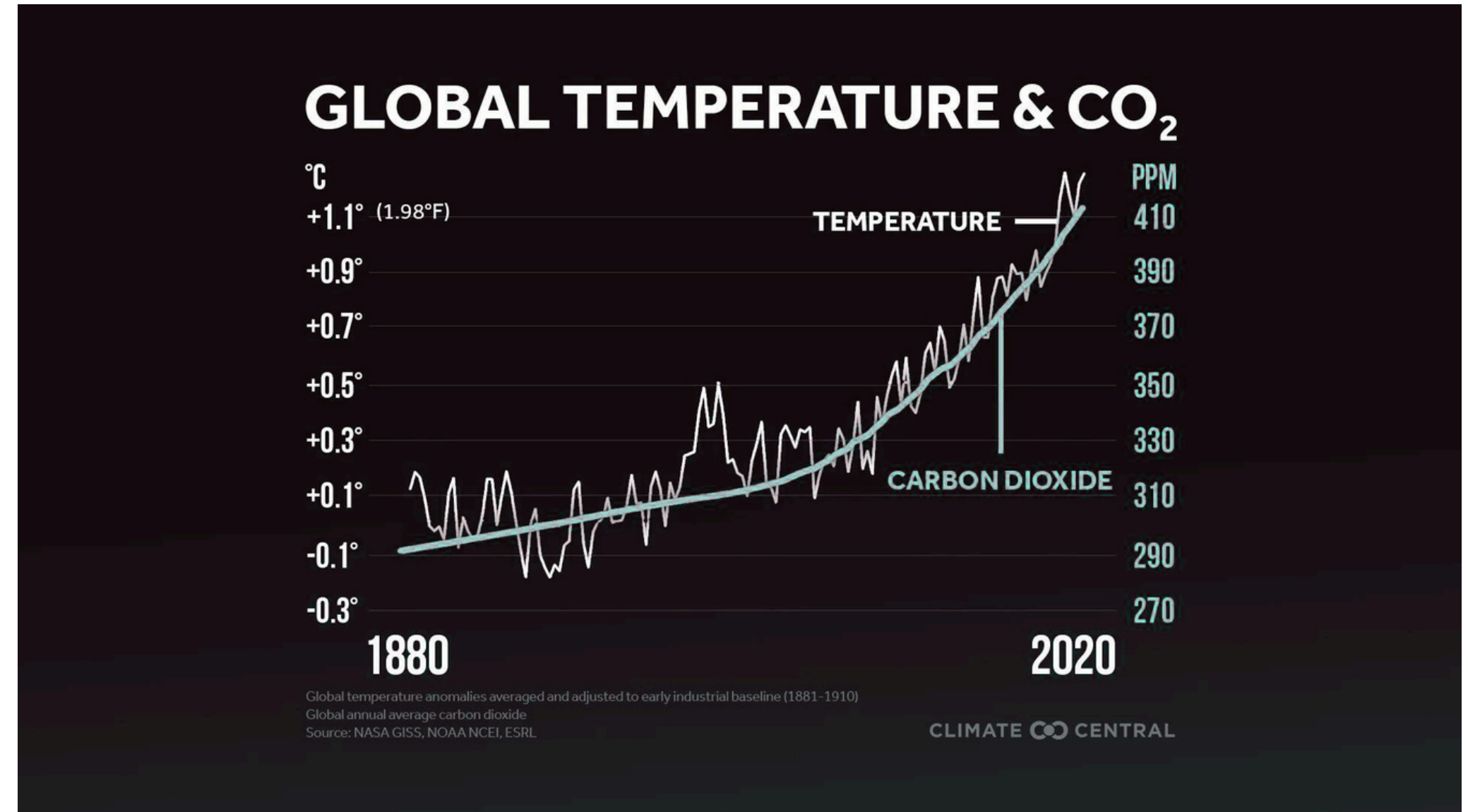
This picture is from the photographic-scientific project "on the trail of the glaciers", that combines photographic comparison and scientific research in order to disclose the effects of the climate changes, thanks to the observation of the variations of the glacial masses in the last 150 years. The strong power communication of photographic comparisons, combined with the results of scientific research, represents a contribution to the development of greater awareness of the impact of anthropic activities on the climate, and on the need to safeguard natural resources for the protection of future generations. In this picture, you can see the comparison between the glacier closest to us (Adamello) in 1891 and in 2020: we can see the loss of ice surface .





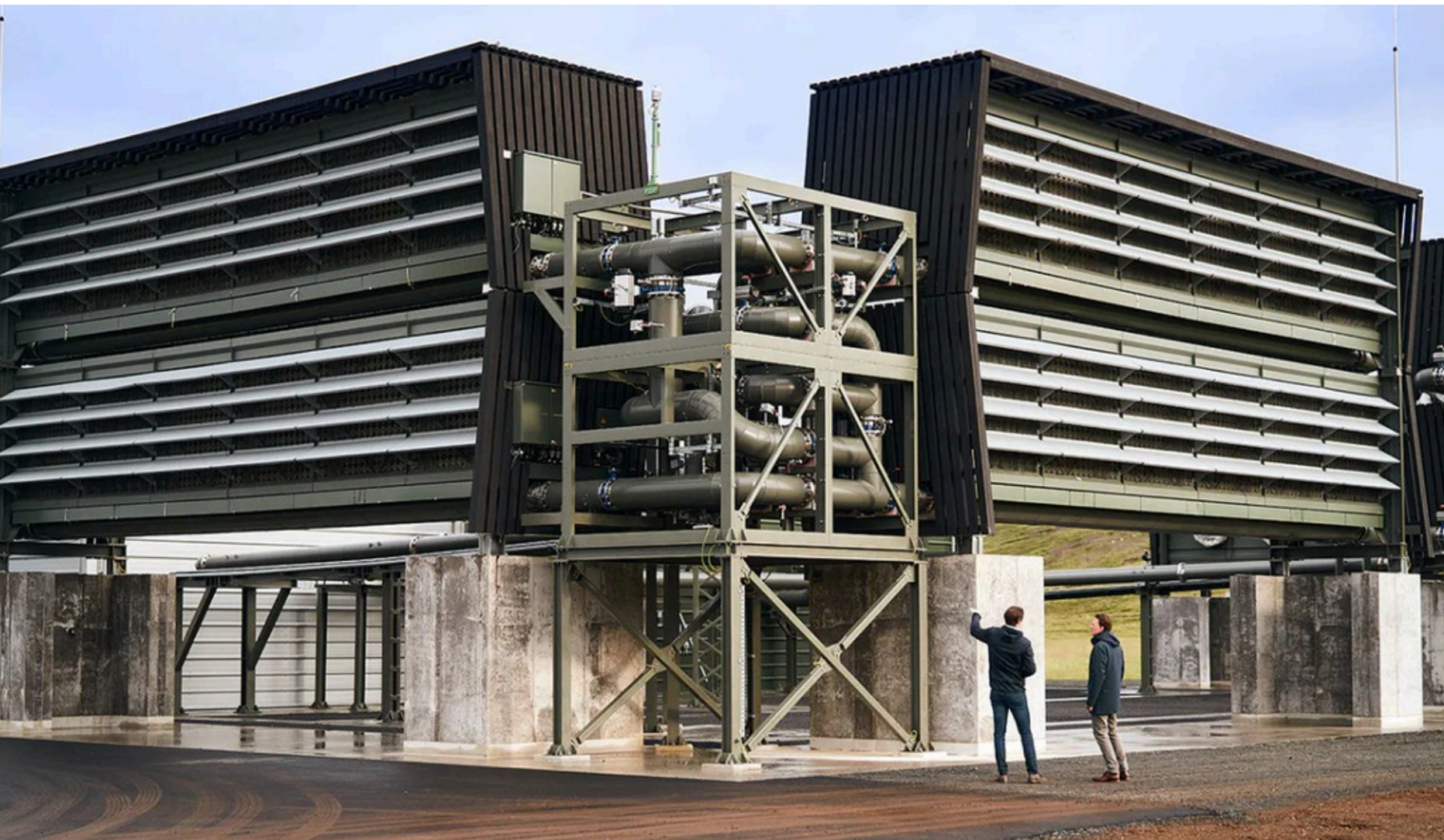
PARIS2015  
UN CLIMATE CHANGE CONFERENCE  
COP21·CMP11

# global temperature & CO<sub>2</sub>



This graph (graph of correlation) clearly shows the correlation between the rising temperatures and rising of atmospheric CO<sub>2</sub>.

# Carbon Capture and Storage



We have to find and implement solutions to climate change as soon as possible; a possibility is offered by the CCS, Carbon Capture and Storage or capture and storage of fossil fuel combustion fumes.

One example is in Iceland, where ORCA, (the largest system in the world of CCS went into operation in 2021. It is consisting of fans that draw in air and separate the CO<sub>2</sub> present in the atmosphere then conveying it to over 1000 meters deep in the ground where there is the process of mineralization.

---

# Alex Bellini



In order to sensitise public opinion, in Italy and beyond, to the question of the melting of glaciers the explorer Alex Bellini has decided to take on a challenge: the crossing on foot of the largest glacier in Iceland, the Vatnajökull glacier. Alex Bellini says: If the ice disappears, our history disappears. There is a problem that prevents people from taking a stand position towards the environment, that is the separation between their actions and their consequences. The further the consequences are from the actions, the less you perceive the problem as urgent and taking responsibility is difficult.

# Smart Greenhouse with Arduino

During our mobility in France, in Goussainville, we teachers received training on the use of Arduino.



# the greenhouse of our school

Back at school, we decided to develop a project to help protect the environment: a smart greenhouse, inspired by the one at our primary school, G. Pascoli.





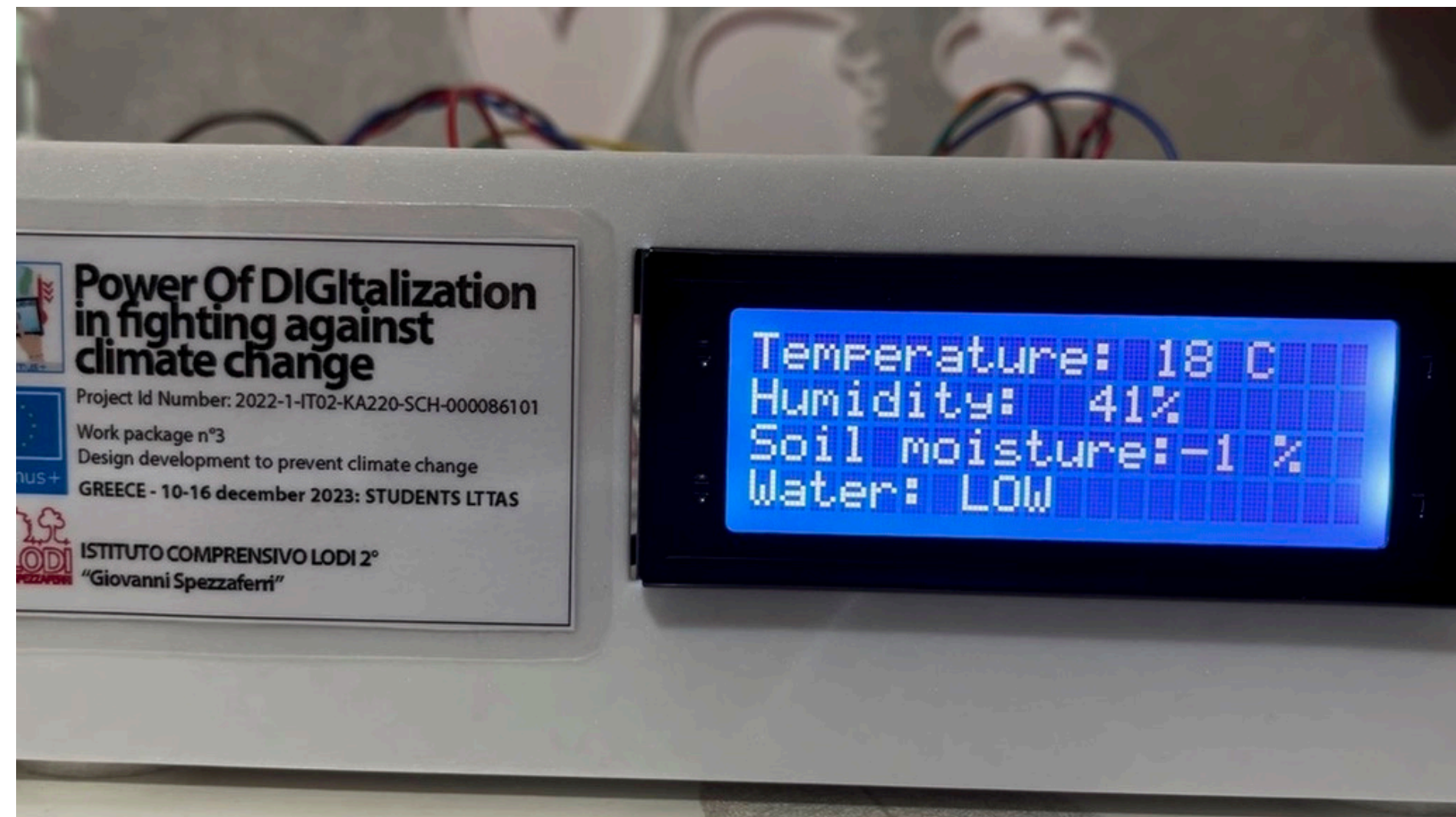
# 3D printing

We designed and automated the greenhouse using Arduino, while also 3D printing its structure.

---

```
+ per Air humidity and temperature
  Imposta airHumidity = DHT-11 Umidità % Pin 5
  Imposta airTemperature = DHT-11 Temperatura °C Pin 5

  + se
    airTemperature ≥ 40
  esegui
    Scrivi digitale Pin 10 ON
  altrimenti se
    airTemperature ≤ 20
  esegui
    Scrivi digitale Pin 11 ON
  altrimenti
    Scrivi digitale Pin 10 OFF
    Scrivi digitale Pin 11 OFF
  Attendi 2000 millisecondi
```

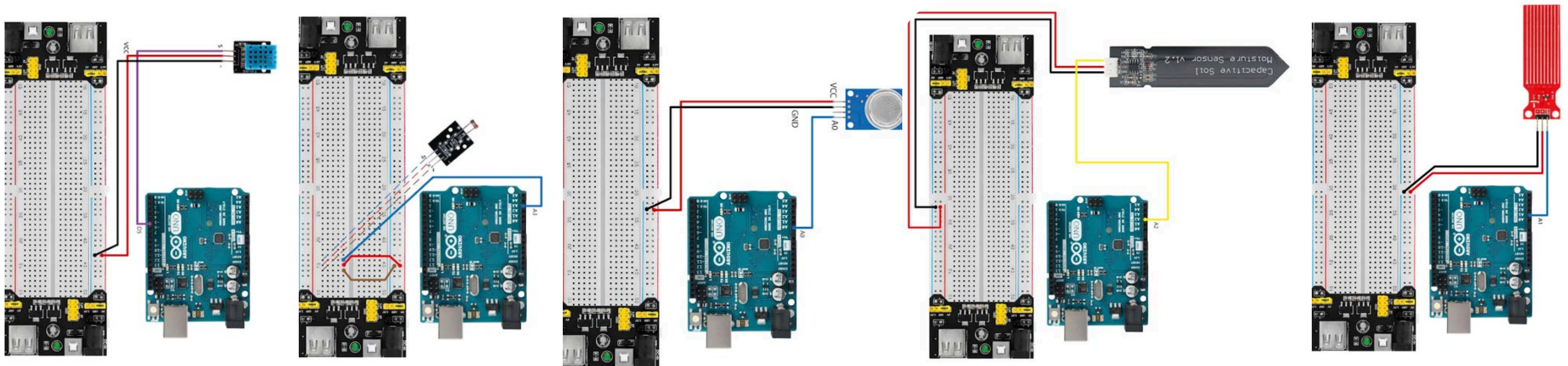


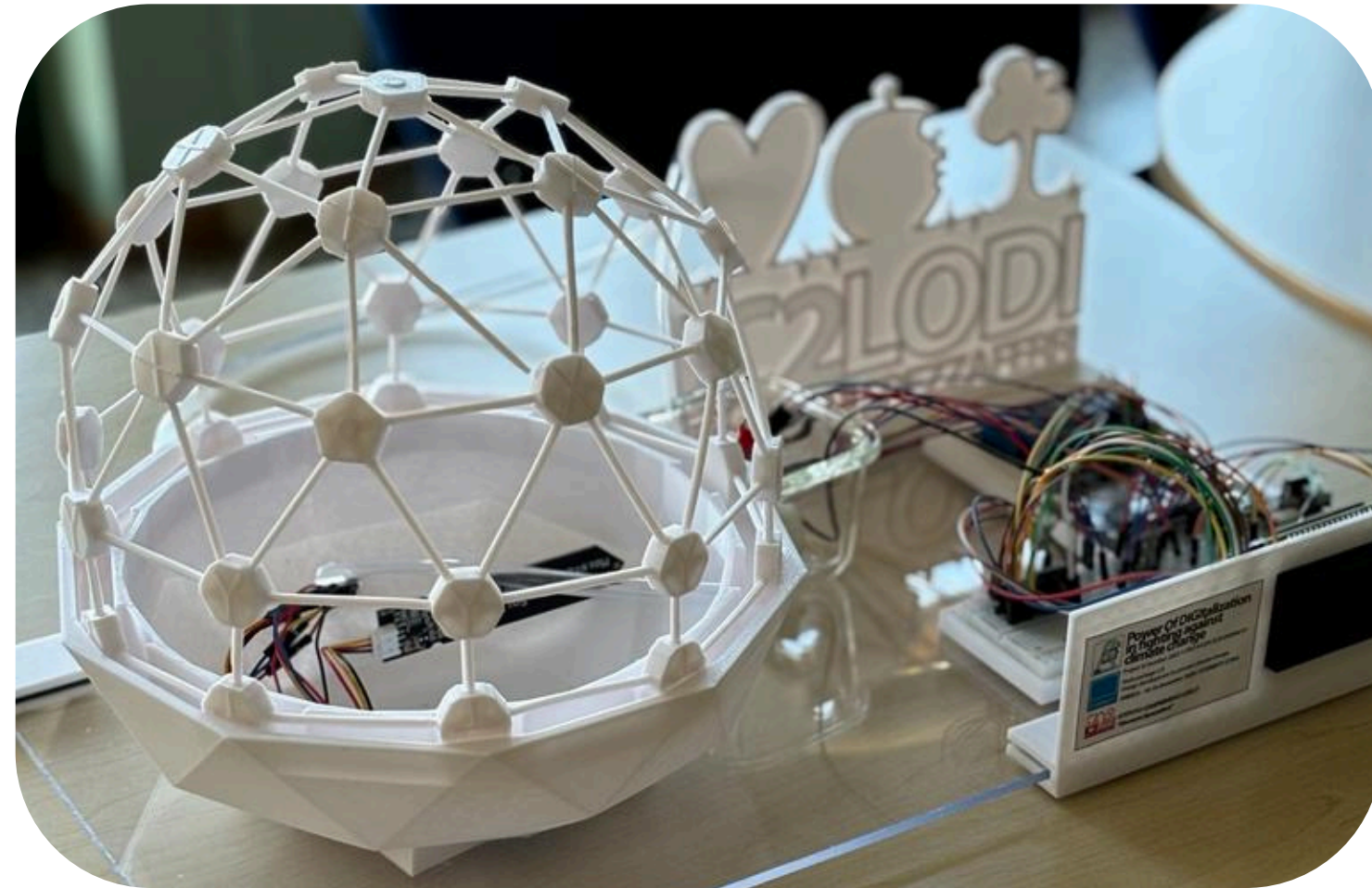
# the features of greenhouse

Our greenhouse is fully self-sufficient: it collects rainwater, regulates temperature and humidity, manages lighting, and controls drip irrigation, reducing water consumption and creating an optimal environment for plants.

# the sensors of greenhouse

To achieve this, we integrated various sensors: temperature and humidity sensors to monitor the internal climate, a light sensor to adjust illumination, and a rainwater collection and utilization system for automated irrigation.

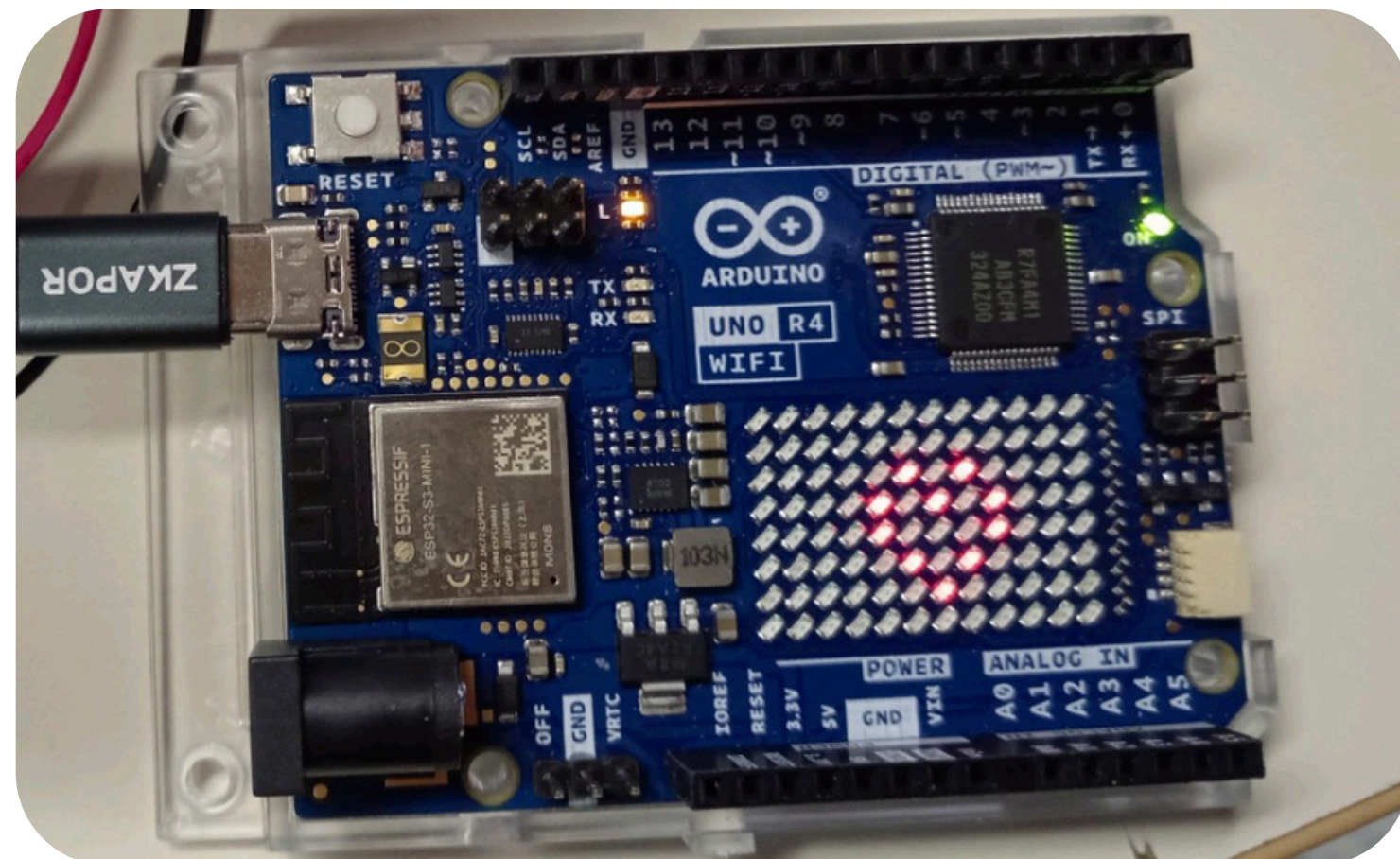




# arduino platform

Arduino is a versatile hardware platform used in various fields, from home automation to robotics. Thanks to this technology, we successfully built a modular and functional greenhouse.

---



# our greenhouse

---

We 3D-printed the components, assembled them, and integrated the sensors to ensure stability and optimal growing conditions for the plants.



Work Package n.4  
4° LTTA's | Skale  
(Poland)  
01/06 December 2024

# the ecoland

And finally we share with you the Ecoland project, presented with great dedication by our students, as part of a broader reflection that embraces technology, art, and architecture.

First of all, I would like to highlight that the students took as their starting point the concept of technology, understood as the set of techniques that humankind has perfected and studied over the centuries to adapt the world and its resources to its own needs.

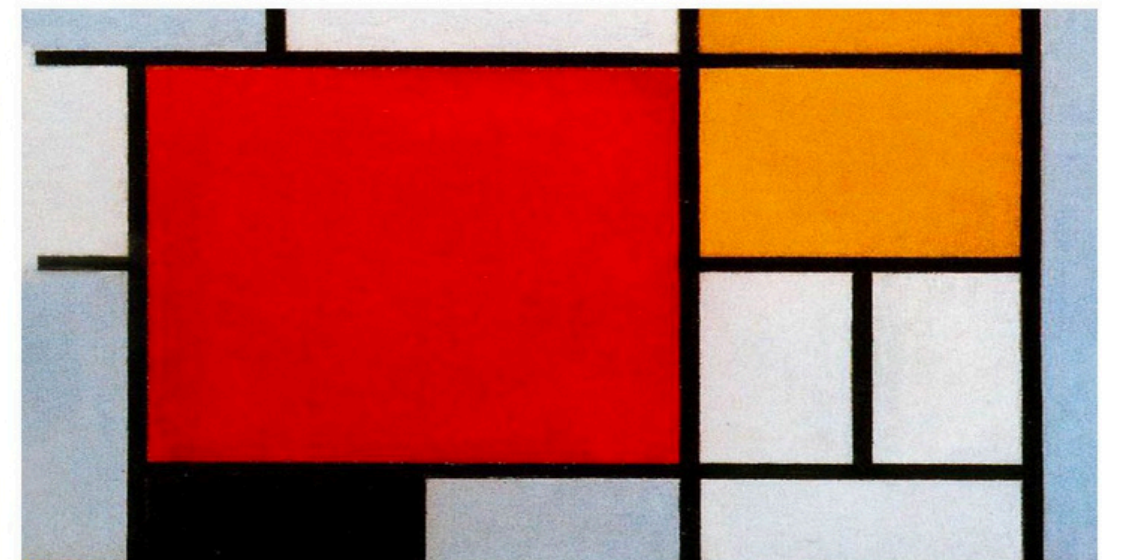
In other words, they recognized technology as the tool through which humanity has transformed reality to improve its life and satisfy its needs, modifying not only the territory but also the way it perceives nature itself.

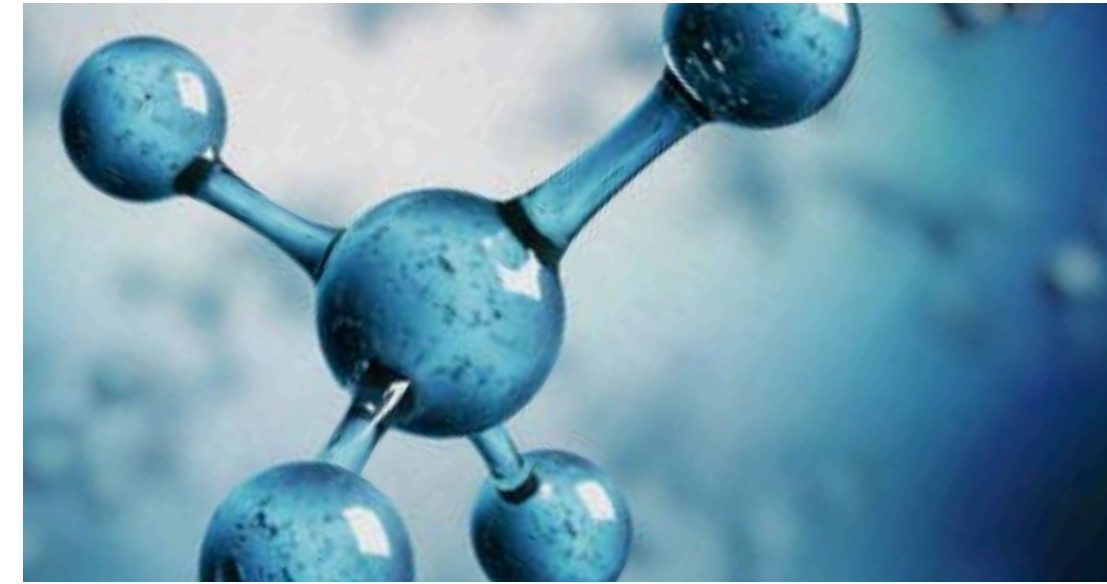
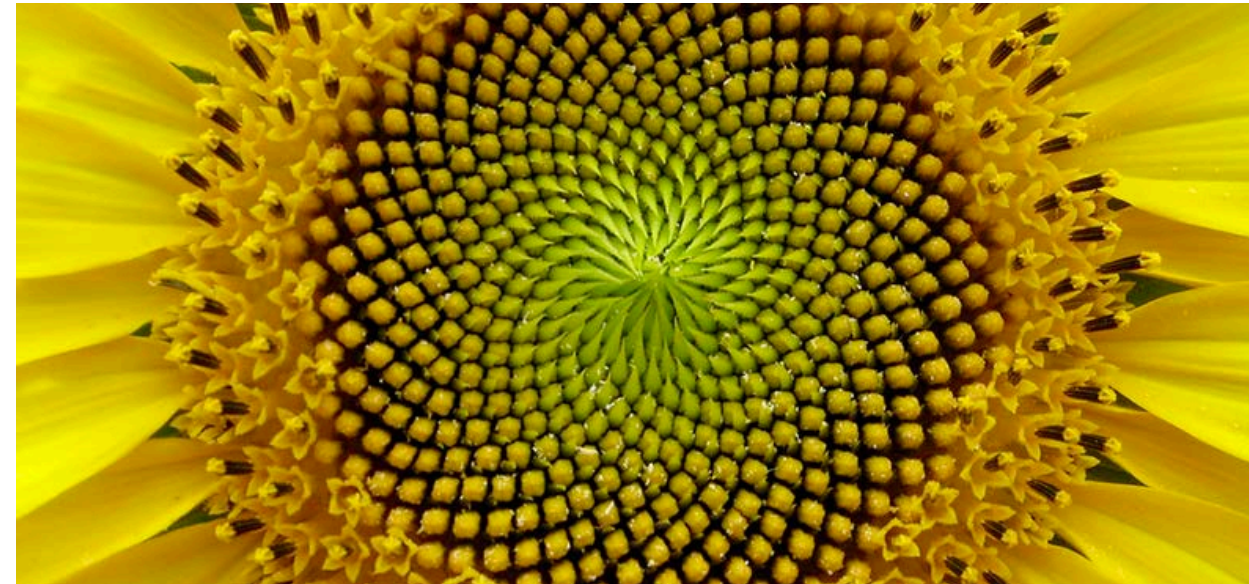


# piet mondrian the red three

In this regard, the students chose Mondrian's painting as a symbol of this process. Throughout his artistic journey, Mondrian represented nature in a transition from figurative representation (such as in The Red Tree) to a complete abstraction of forms, culminating in the famous Tableau I, where natural forms are reduced to lines and primary colors. This process symbolizes how reality, once observed and understood, is then reinterpreted by humans in geometric and rational terms, a process parallel to the physical modification of the territory through construction techniques and urban planning.

The Ecoland project, therefore, aims to reverse this process. Instead of continuing down the path of abstraction and separation from nature, the students imagined an ecological city that returns to its roots, rediscovering and enhancing natural forms. They aimed to design an urban environment that is in harmony with the landscape while also addressing the functional and technological needs of modern life.





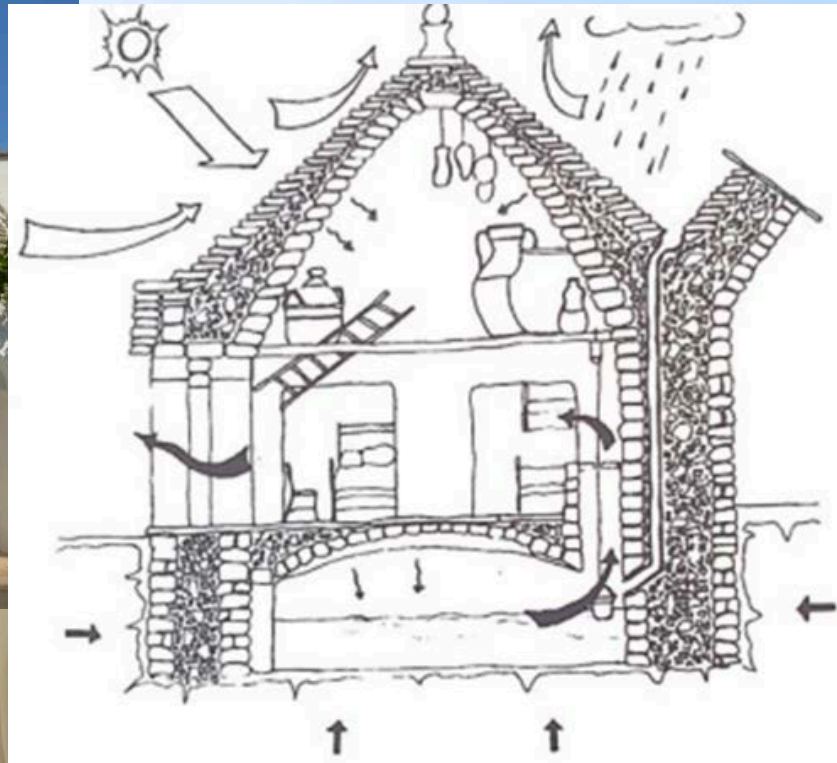
# formal and symbolic aspect

---

The students drew inspiration from natural forms, analyzing them from the microscopic scale (examining cellular aggregations and the beauty of biological structures) to the cosmic scale, observing planetary orbits and the spirals of galaxies.

This study allowed them to design buildings that blend with the landscape, featuring organic shapes, curves, and lines reminiscent of natural elements. As a result, the city does not appear as a set of rigid and artificial structures but as a living organism in continuous dialogue with nature.

# functional and energy aspect



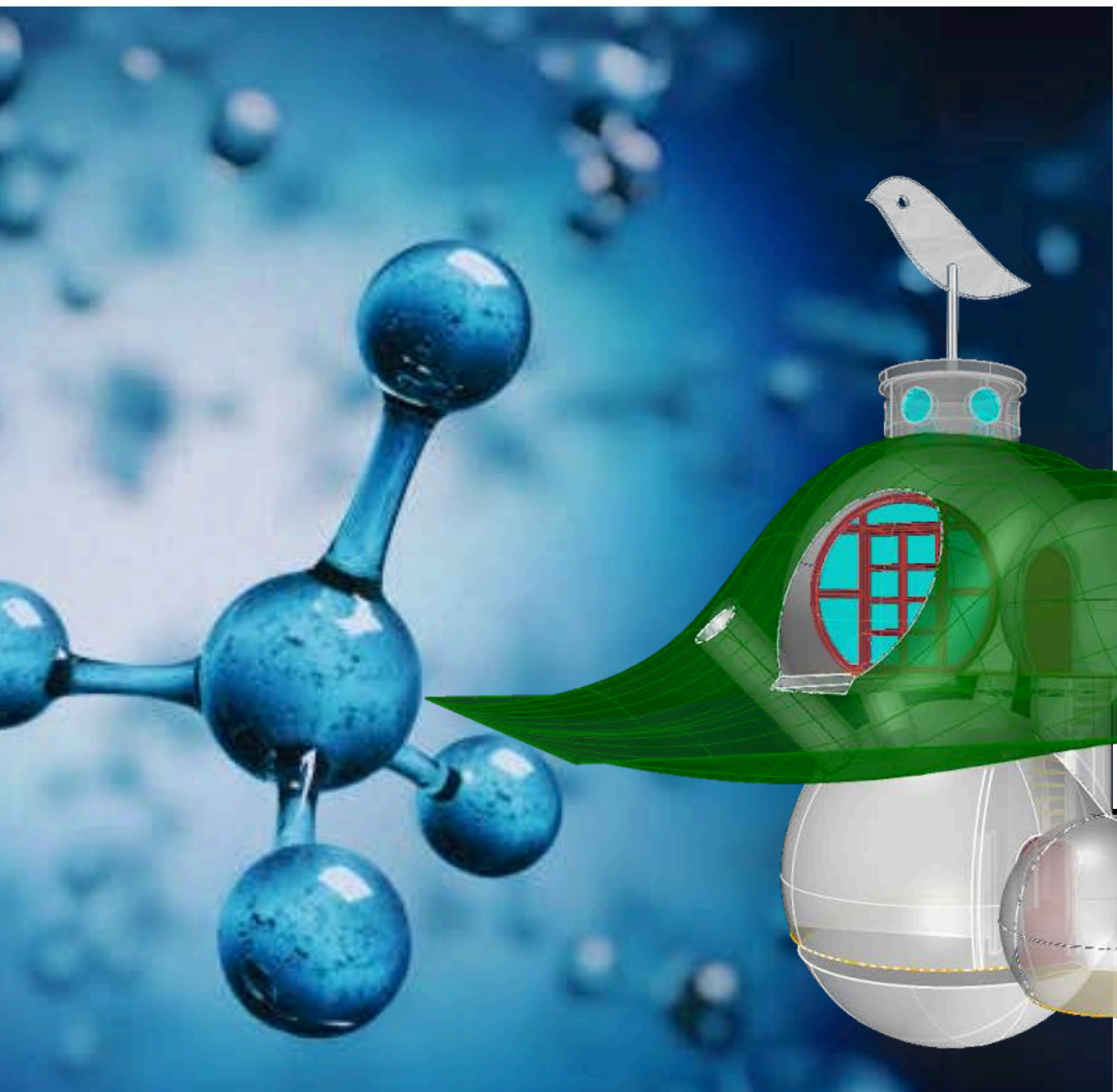
From a functional perspective, Ecoland is designed as a self-sufficient community. The houses, also inspired by traditional Trulli of Alberobello and the Sassi di Matera (with flexible spaces, skylights that bring in natural light, and energy-saving solutions) are equipped with systems for water collection and recycling, as well as renewable energy sources such as wind turbines and solar panels. The goal is to minimize environmental impact, creating an urban ecosystem that sustainable utilities resources while also providing communal spaces for social interaction and the well-being of its inhabitants.

---

# urban planning aspect

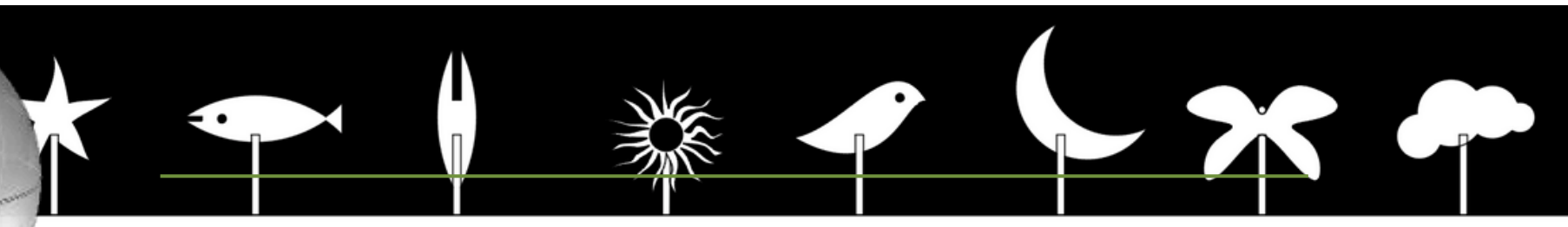
On an urban planning level, Ecoland is structured following an organic model inspired by the pomegranate. At the center, a symbolic square serves as a gathering point, much like the core of the pomegranate from which all roads and connections extend. This design conceives the city as an interconnected system, where each home is not isolated but part of a harmonious whole that respects both social functions and the surrounding environment.





# the single living cell

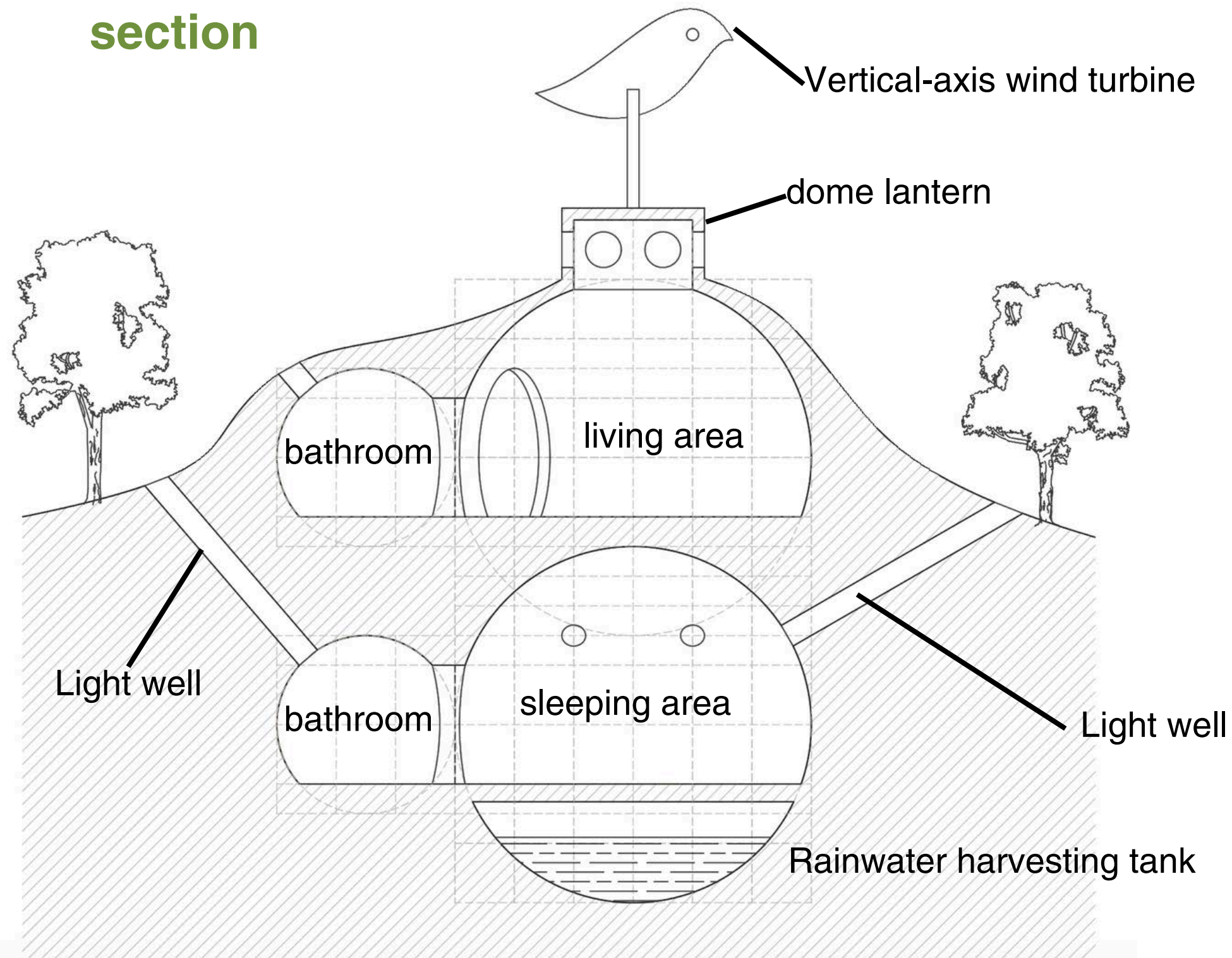
The students decided to make our living cell spherical and three-quarters underground. We were inspired by the Trulli of Alberobello, the Matera's stones and the molecular structure even if it looks like a hobbit house



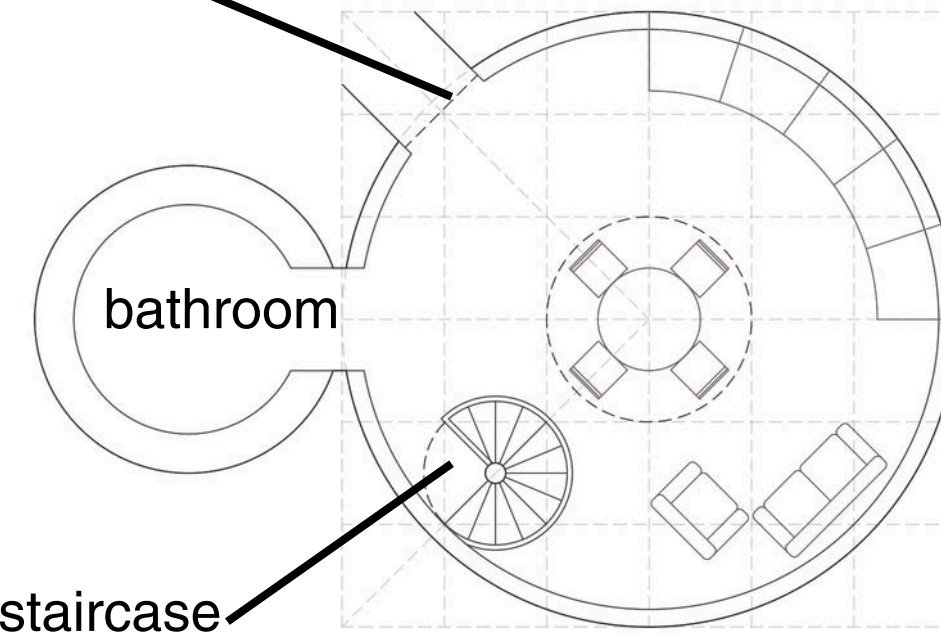
# inside the houses

It's a bi-local with an open space where in the middle there is a table, a place where the family members meet, typical of Italy.  
The students made so that the light comes from light channels that give into the interior of the house made by only the main rooms.  
The students made small and essential furnitures to not waste space.

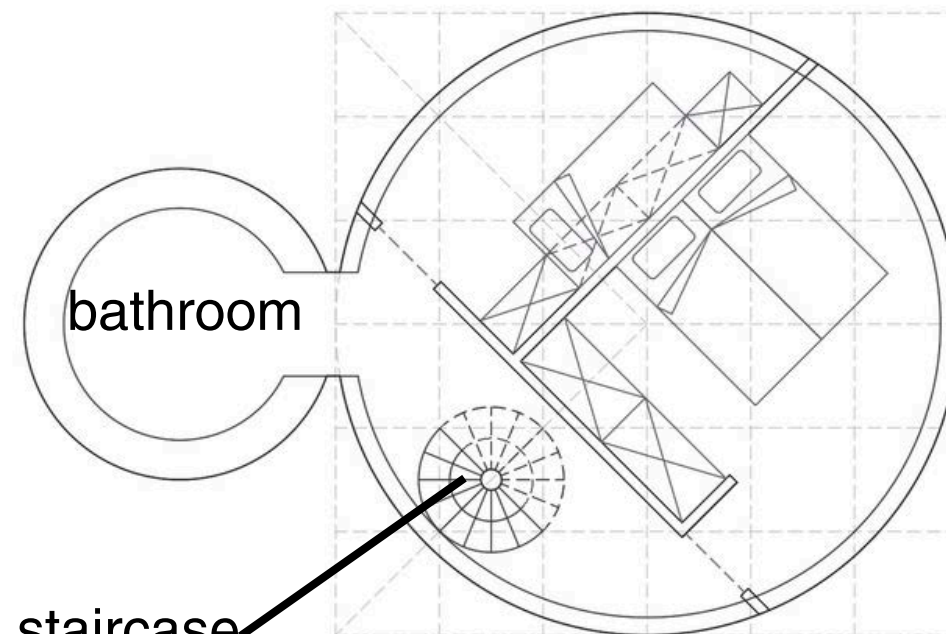
## section



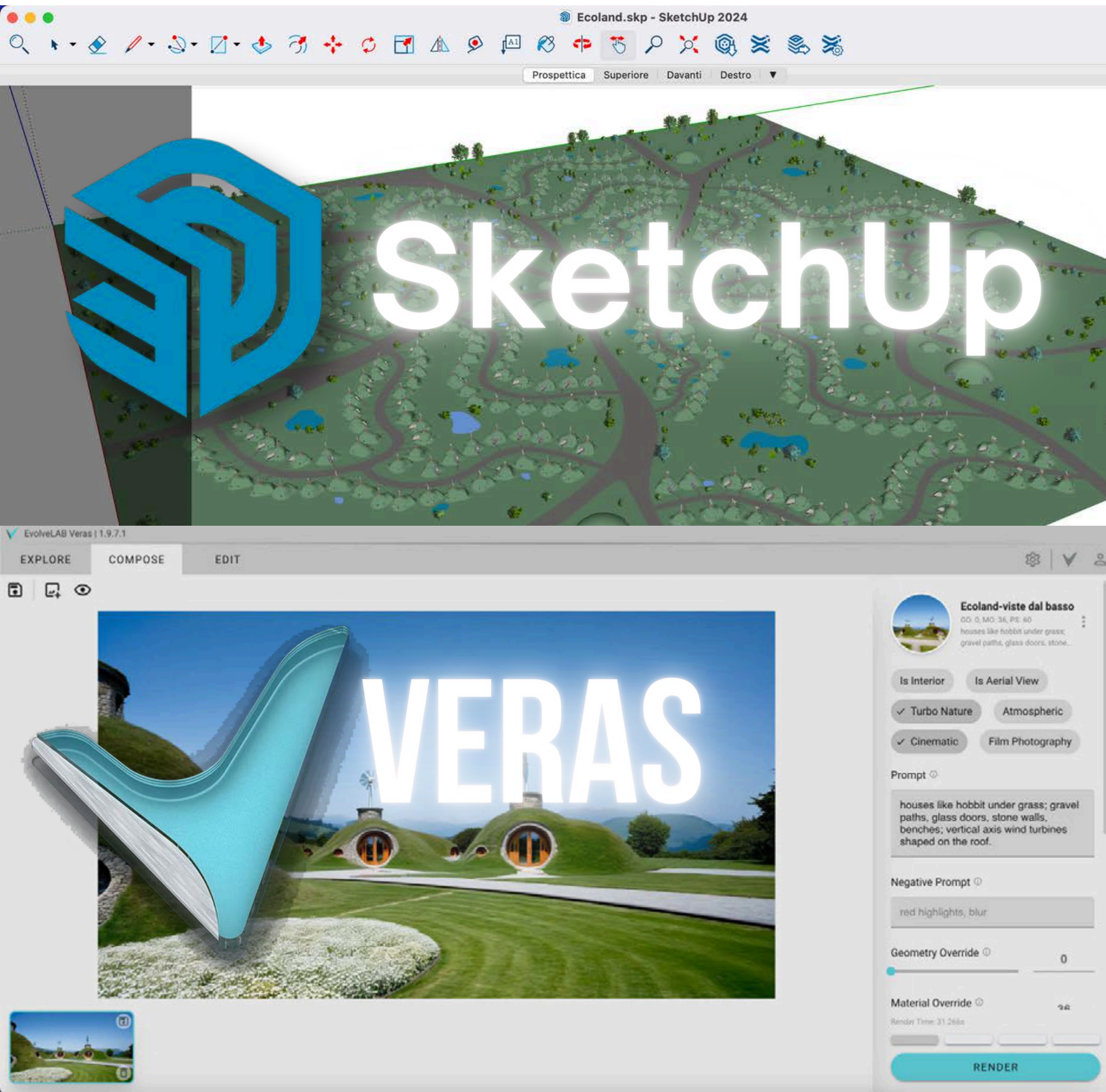
entrance



ground  
floor plan  
living area



underground  
floor plan  
sleeping area



# technical and representational aspect

To create the three-dimensional model of the city, the students used professional digital design software SketchUp. These tools allowed them to accurately model the organic forms inspired by nature. Additionally, for the generation of renderings and photorealistic visualizations of the project, they used the rendering engine Veras, which effectively conveyed the atmosphere, materials, and spatial quality of the designed environments.

---

# the ecoland project conclusion

In summary, the Ecoland project is an innovative and sustainable response that invites us to reflect on our relationship with nature and technology. The students have captured the historical process symbolized by Mondrian's artistic evolution and transformed it into a model of an ecological city that reinterprets forms, materials, and functions to create an environment in perfect symbiosis with the territory.





# Power Of DIGitalization in fighting against climate change

Work Package n.4 : 4° LTTA's | Skale (Poland) : 01/06 December 2024  
Italy : Istituto Comprensivo Lodi 2° "Giovanni Spezzaferri"





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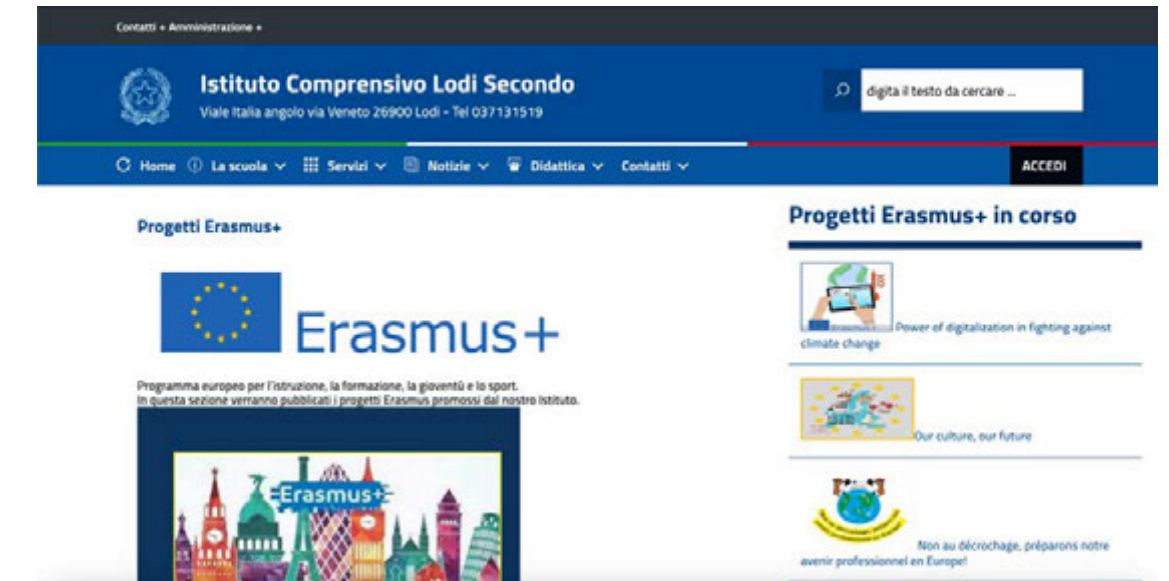
# Power Of DIGitalization in fighting against climate change

Work Package n.4 : 4° LTTA's | Skale (Poland) : 01/06 December 2024  
Italy : Istituto Comprensivo Lodi 2° "Giovanni Spezzaferri"



# dissemination of the project

website of the Institute  
[iclodidue.edu.it](http://iclodidue.edu.it)



website of the project  
[pofdigi.eu](http://pofdigi.eu)



Instagram channel of the project  
[pofdigi](https://www.instagram.com/pofdigi)



- Conference at school
- presentation to the Town Hall and to the Major of Lodi
- Local press

Interview with Mr Iwasaki  
japanese manager of an italian seed  
company and presentation of the  
project



# meet our team



Carmela Maria  
Antonia Riganò



Anna Maria  
Carratta



Mariella Marini



Valeria Barbierato



Concita Mimmo



Stefano Santagata



Michelangelo  
Lapolla

**thank**<sup>🌱</sup>  
**you**



WP3 presentation of the Arduino design task on climate change prepared by the Turkish students



### -WHAT IS CLIMATE CHANGE?-

- Climate change refers to long-term changes in temperature, precipitation and other atmospheric conditions on Earth.

#1 #2

#3 #4

Prezi

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# WHAT CAUSES CLIMATE CHANGE?

- Burning fossil fuels
- Deforestation
- Increase in greenhouse gas emissions
- Industrial processes
- Implementation of improper agricultural activities
- Using certain chemicals



# WHAT SHOULD WE DO TO FIGHT AGAINST CLIMATE CHANGE?

- We should use solar panel.
- We should use public transportation.
- We should reduce fossil fuel consumption.
- We should plant a tree and protect the green areas.
- We should use filters in places like factory chimneys.



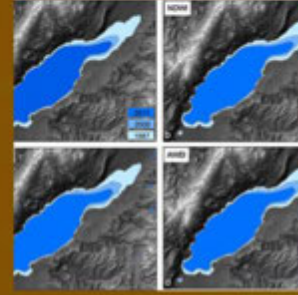
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## HOW DOES CLIMATE CHANGE AFFECT BURDUR?

Due to climatic conditions, seasons have changed in Burdur recently. That's why in Burdur sometimes there is too much rainfall and sometimes too little. This irregularity in rainfall causes Burdur Lake to dry out and natural disasters such as floods to occur.



Prezi

prezi.com - Tam ekrandan çıkmak için Esc tuşuna basın

## OUR AIMS

Our main aim is to fight against the climate change.

- To avert the wastage of energy
- Protect green areas
- Decrease the carbon footprint
- Attenuate the emissions of greenhouse gas



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## HOW DID WE START OUR PROTOTYPE?-

As students, at the beginning we have researched about creating a prototype how to fight against the climate change. We have done readings via web sites and we consulted our biology and geography teachers. We have searched the current articles and theses. We have gathered with our IT teachers, made our ideas clear, ordered the necessary utensils. After we get the utensils, we urgently started creating our prototype. After deciding our final product, we have continued and contributed our researches about the vital components required.



#1

#2

#3



## NECESSARY COMPONENTS

To complete the list of needs, we have ordered the necessary pieces and they are:

- Arduino Card
- LED Lights
- Infrared sensor



After obtaining the required pieces, we have quickly started to work on our prototype.



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# PROCESS

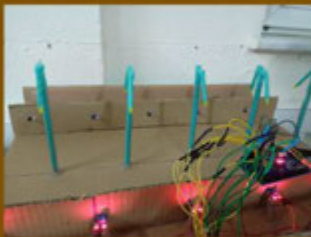
Since our project aims to minimize the energy waste where occurs because of lighting systems of roads at urban areas which don't have much traffic but still have to be enlightened because of few vehicles passing at intervals of several hours and causes a huge amount of energy waste and light pollution, we started to work in this direction.



Prezi



After getting the necessary utensils, we started to connect them, wrote codes on Arduino, and consulted our art teacher to beautify our prototype, too.



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## -RUNNING OUR PROTOTYPE PROPERLY-

The most significant part of our project is that:  
Our project was perfectly working and ready for presentation.

- Infrared sensors and
  - LED Lights
- were complete.



Prezi

prezi.com - Tam ekrandan çıkmak için Esc tuşuna basın

## AREAS OF USAGE

Our project is usable in various places and has numerous areas of usage.



# #1



# #2

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# USAGE AREAS

Our main purpose is using less energy while enlightening roads efficiently in:

- City centers and Squares
- Highways
- Sidewalks

at nights.



# IF DEVELOPED

- It heavily reduces the cost of electricity at: pedestrian crossings and subways where the risk is less, closed areas and metros where the common usage is high.
- Decreases the Import percentage of energy
- Since the lightening tools will be used less, it makes the usage duration of these tools long.
- It secures the Gross Domestic Product in countries where the energy import percentage is high.
- It lessens the light pollution.
- It contributes to use energy sources efficiently.



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**TO LEARN MORE ABOUT THIS TOPIC:**

<https://unfccc.int/sites/default/files/metz.pdf>

<https://www.sciencedirect.com/science/article/abs/pii/S030437709800117X>

<https://pure.iiasa.ac.at/id/eprint/4212/1/CP-94-009.pdf#page=95>

[https://www.youtube.com/watch?v=G9t\\_9Tmwv4](https://www.youtube.com/watch?v=G9t_9Tmwv4)

<https://www.youtube.com/watch?v=myZAvqqp9Jc>

<https://www.youtube.com/watch?v=Ok8rMT2KCy0>

<https://www.youtube.com/watch?v=SN5-DnOHQmE>

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**AND WE...**

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BİZİ DİNLEDİĞİNİZ İÇİN TEŞEKKÜRLER

EΥΧΑΡΙΣΤΟΥΜΕ ΠΟΥ ΜΑΣ ΑΚΟΥΣΑΤΕ

MERCI DE NOUS AVOIR ÉCOUTÉ

GRAZIE MOLTO PER AVERCI ASCOLTATO

HVALA ZA SLUŠANJE

DZIĘKUJEMY, ŻE NAS SŁUCHASZ

VIELEN DANK, DASS SIE UNS ZUHÖREN



- POWER OF DIGITALIZATION IN  
FIGHTING AGAINST CLIMATE CHANGE-

ERASMUS+ KA220-SCH

WP no.3 student activity

10-16 December, 2023  
Agrinio/Greece



Erasmus+



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## PREPARED BY:

- Cemal Korkut KILIÇ
- Elif Noz BARLAS
- Ceyda AKÇAY
- Emre ÇETİN

## SUPERVISORS:

- Elif KANDEMİR
- Hüseyin ATEŞ
- Halil ÇATAK



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# An eco-friendlier building for our school “5<sup>th</sup> High School of Agrinio”



# Methodology

**01**  
**Team  
formation**

**02**  
**Project  
update**

**03**  
**Software  
training**

**04**  
**Photographs  
with drone**

**05**  
**3D-modelling  
of the school**

**06**  
**Presentation  
of the work**





# Team

The students who are members of our Robotics team and participated in the previous phases of the project



# Project update

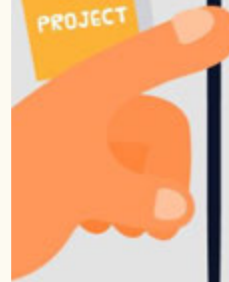
Aims of the project

Mobility Requirements



## Project management

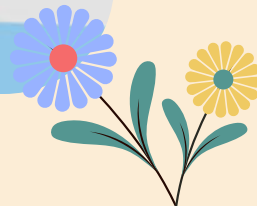
Planning



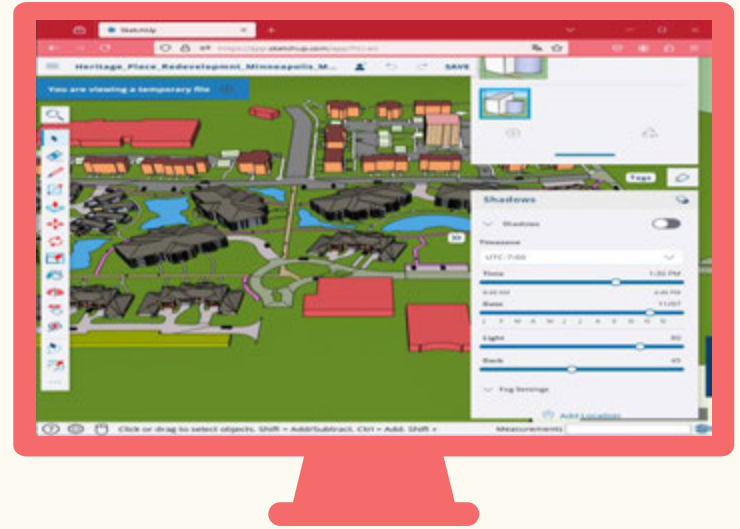
Progress



final

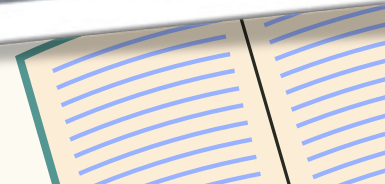
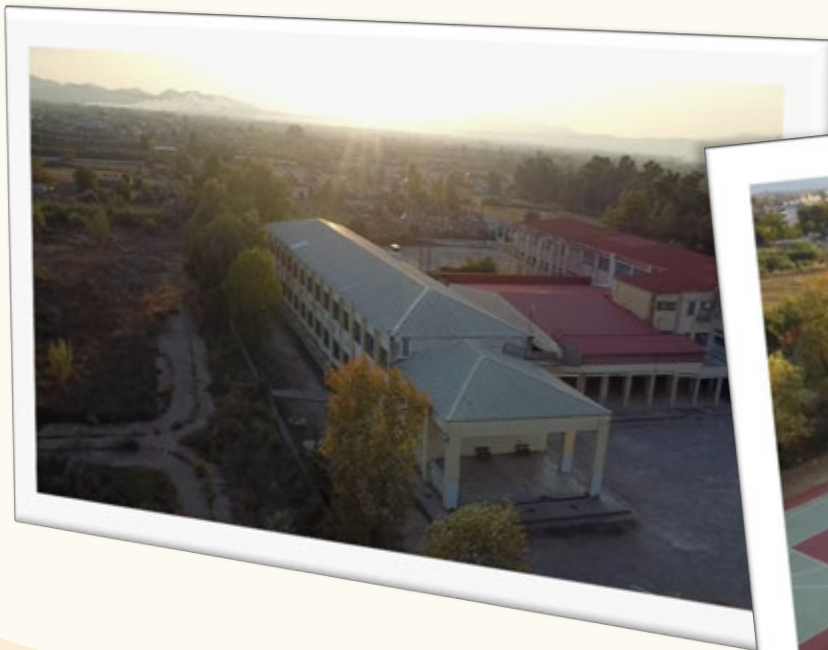


# Software training





# Photographs with drone



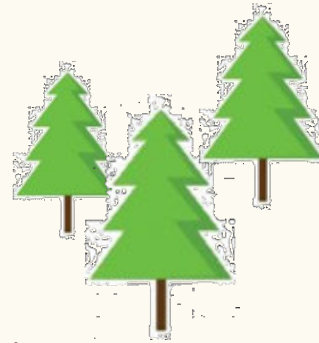
# 3D-modelling

Erasmus+



# Eco-friendly additions

- Solar panels
- Wind turbine
- Compost and recycling bins
- Vegetable garden
- Several trees



An illustration of two brown hands holding an open red book. The book's pages are white with yellow horizontal lines. The book is surrounded by various green leaves and flowers, including a blue daisy-like flower on the left and a yellow daisy-like flower on the right. The background features large, soft, wavy shapes in shades of light orange and cream.

# Whoa!

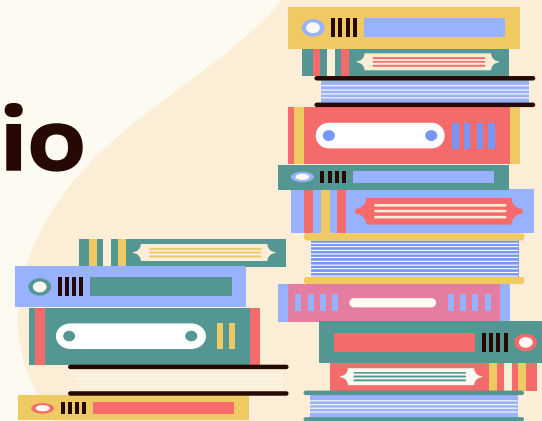
[Click me - Our project!!!](#)



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# Thank you

## 5<sup>th</sup> High School of Agrinio



Power of Digitalization in  
Fighting Against Climate Change  
2022-1-IT02-KA220-SCH-000086101

The background of the entire image is a dense, top-down view of various green leaves, likely from a plant like a ficus or similar, with different leaf shapes and shades of green, creating a textured and naturalistic backdrop.

**POWER OF DIGITALIZATION IN  
FIGHTING AGAINST CLIMATE  
CHANGES**

# **ECOLAND**

PRESENTATION  
CROATIA



# WHAT IS AN ECOLAND?

Ecoland is an eco-friendly destination or park. It is basically mix of nature and technology with renewable sources of energy. For example it can be a park with some modern gadgets.

# WHY DID YOU MAKE IT LIKE THAT?

We made exactly this ecoland because that is how we imagine an ecoland.



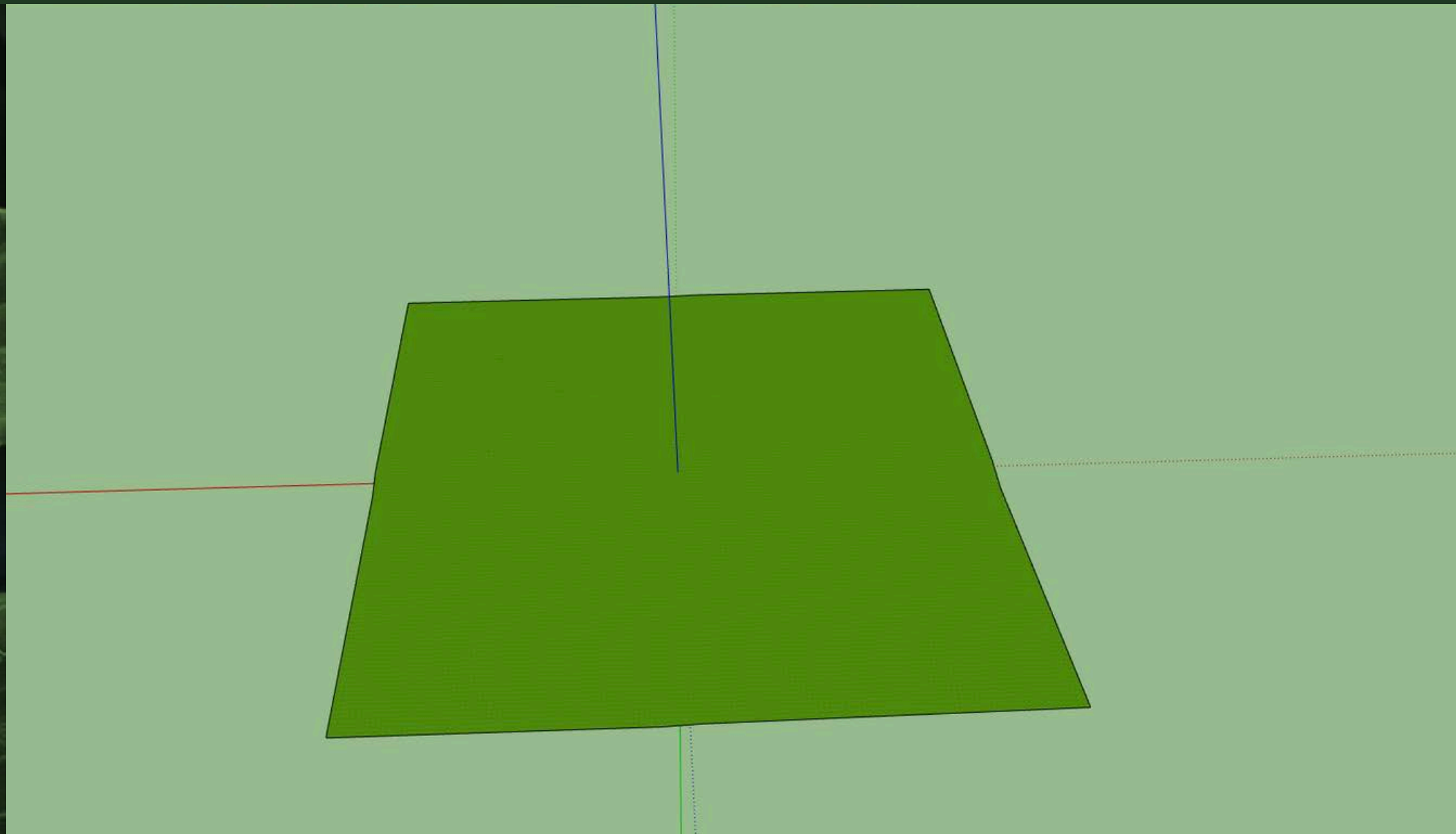
# STEPS OF MAKING THE ECOLAND

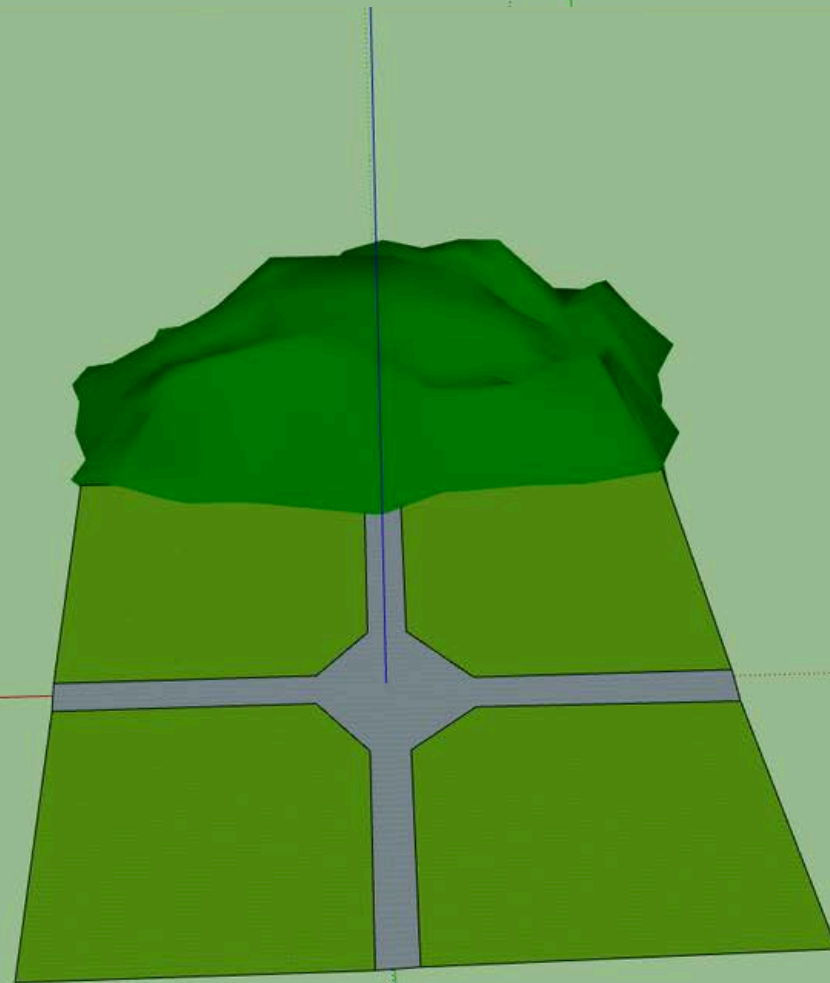
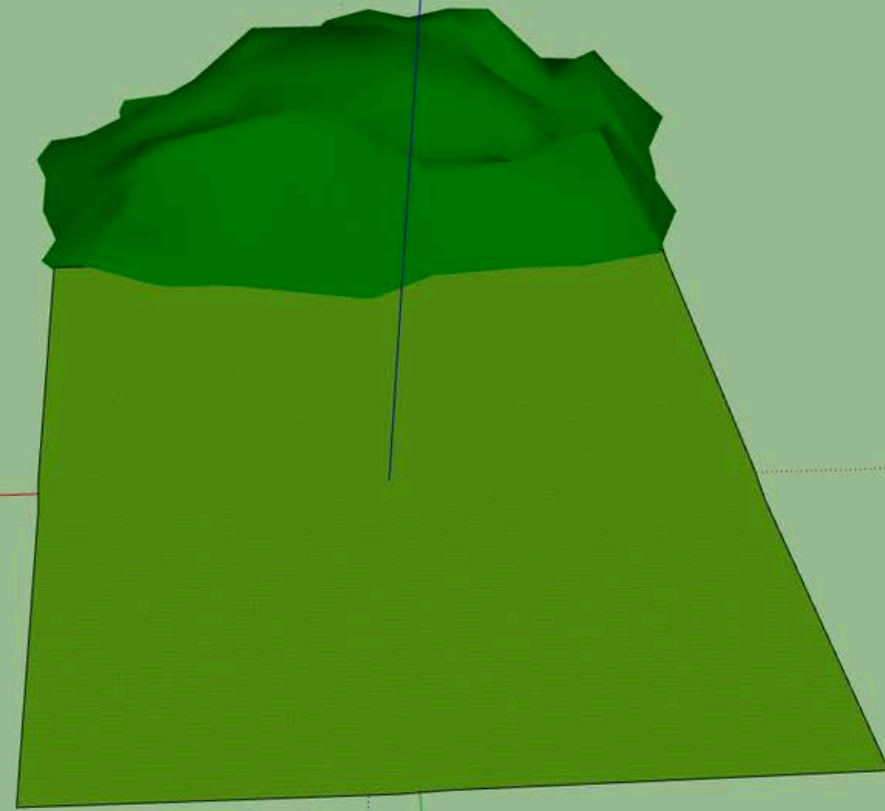




# STEP 1

- we made a platform
- we made it by drawing lines
- we colored it





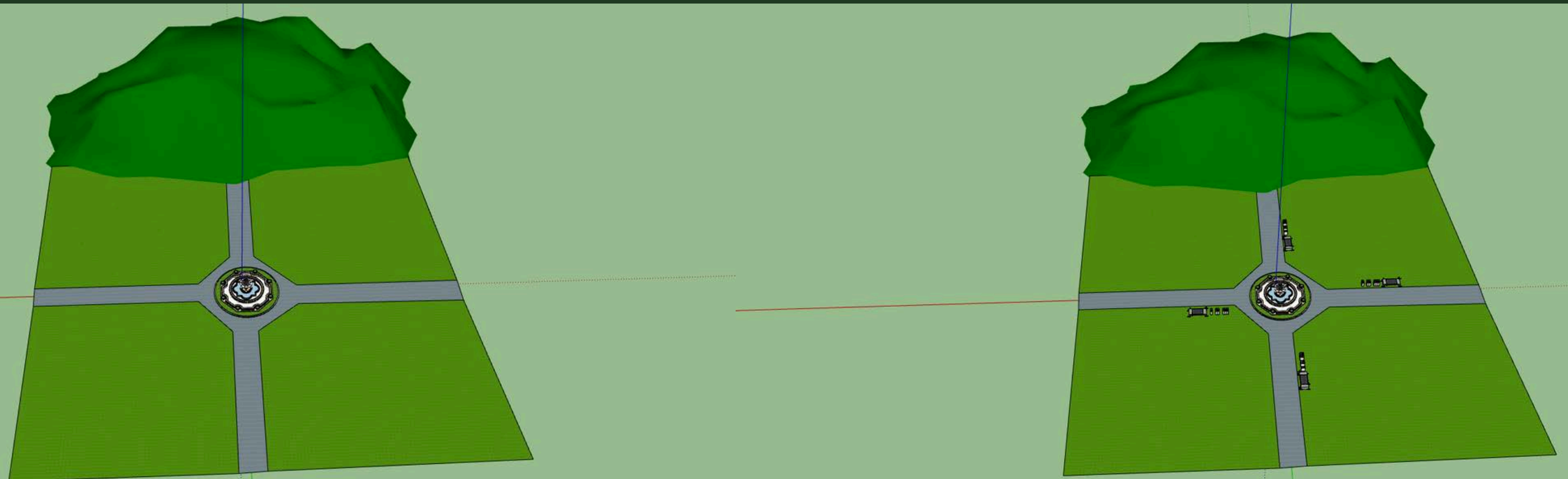
# STEP 2

- we added a hill and we changed it so it could fit
- we drew the lines and colored it inside
- the pathway separates park in four parts



# STEP 3

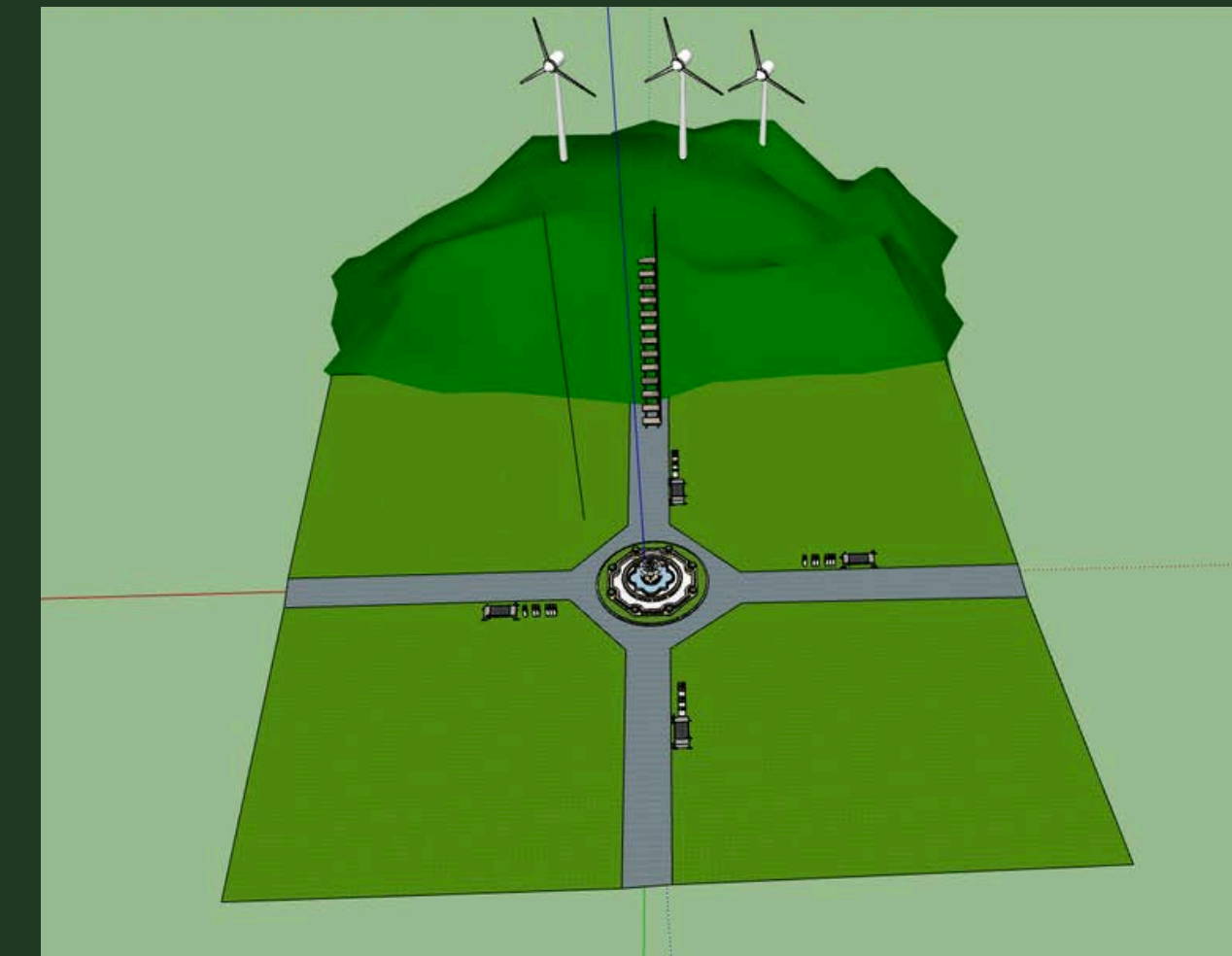
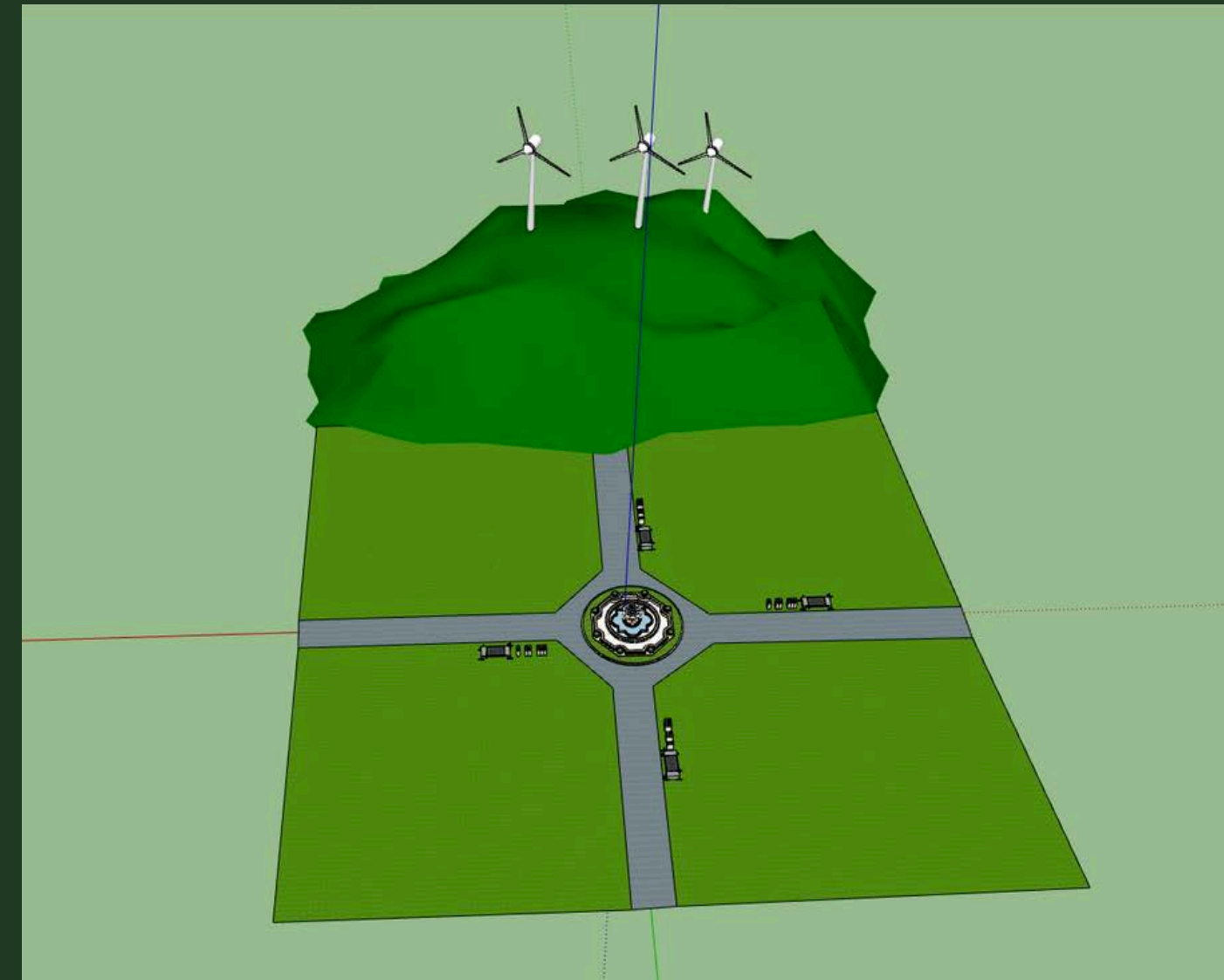
- we added a fountain and we located it at the center of the park
- we put benches with solar panels
- there are recycle bins



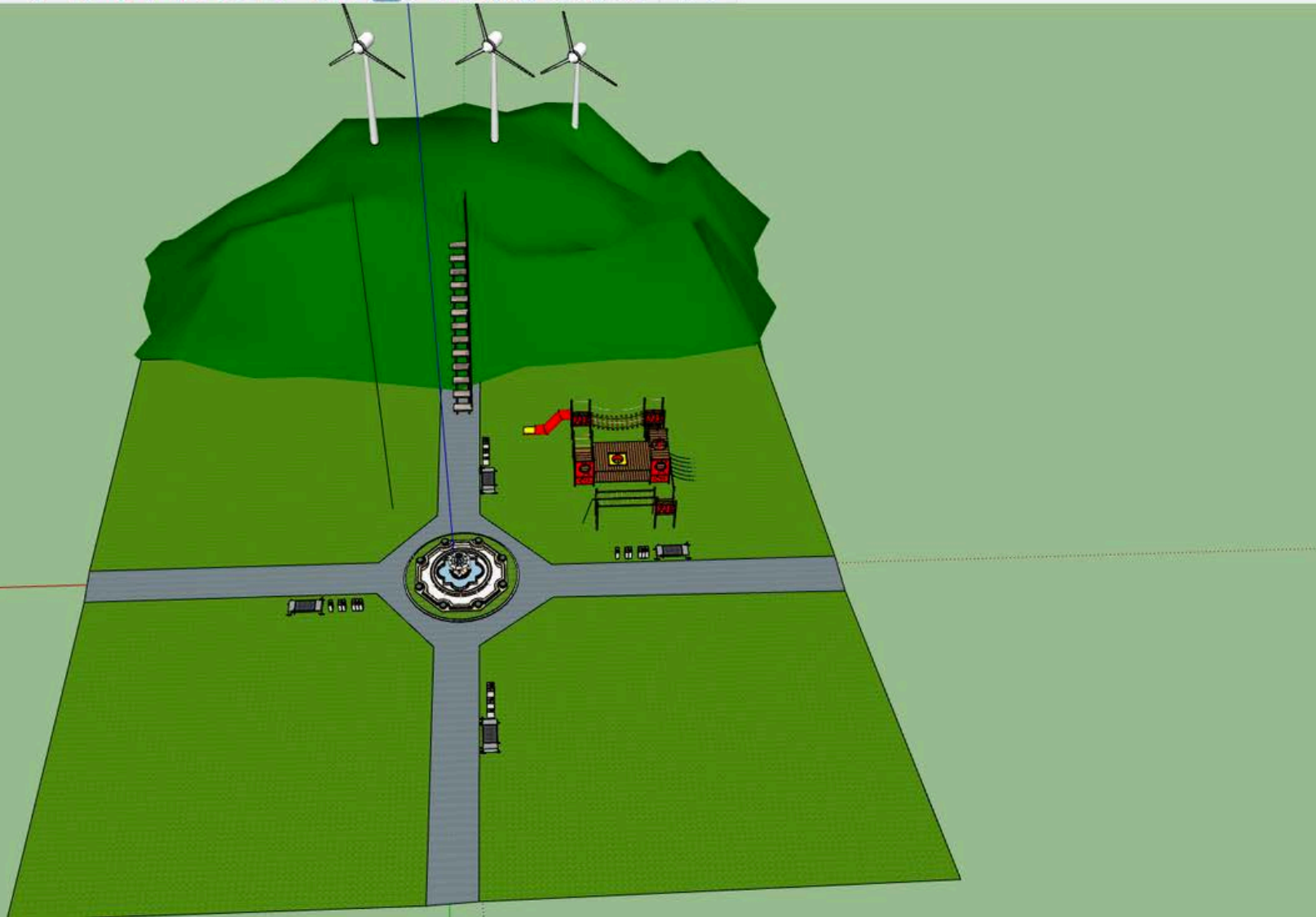


# STEP 4

- we put wind turbines at the top of the hill
- we made a stairs that are leading you to the zipline



# STEP 5



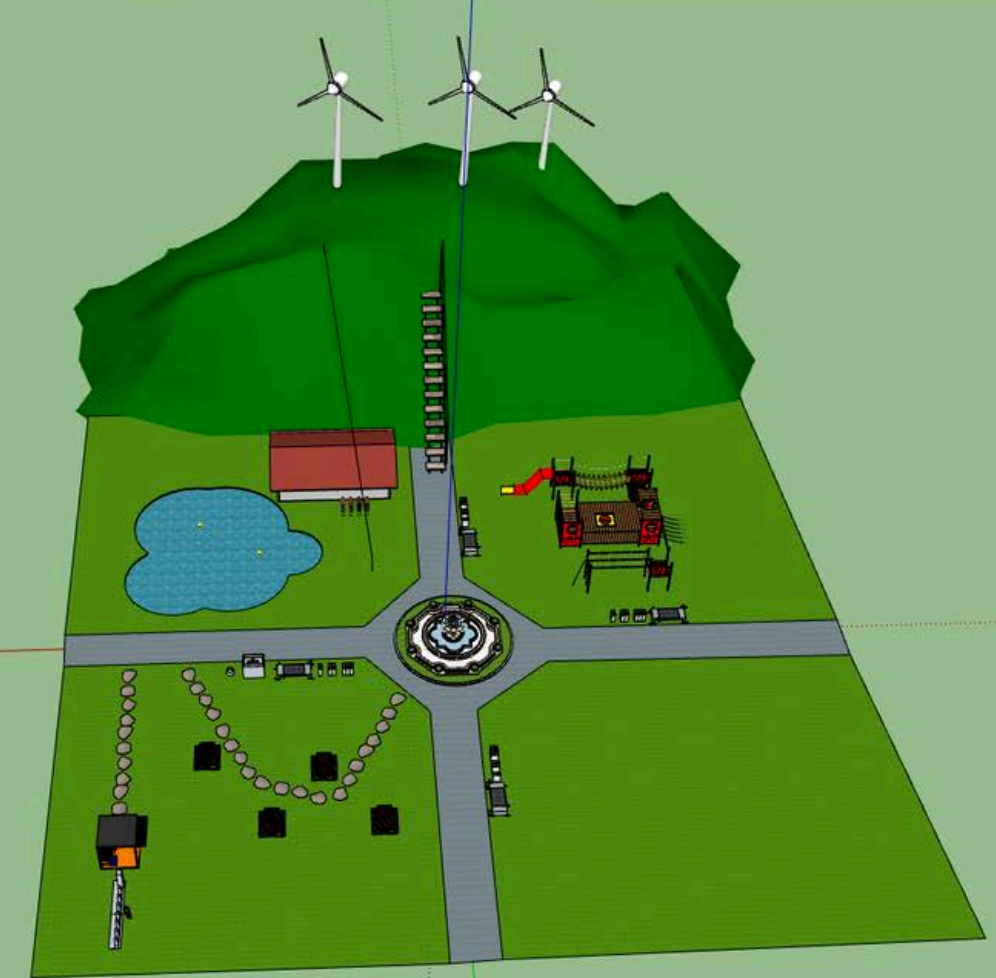
- at the first part of the park, we put a playground
- at the second part of the park, we made a barn with horses and a small lake with ducks





# STEP 6

- at the third part of the park, you can find a place where you can have a picnic, bike docking station
- at the fourth part of the park, there is a basketball court, a youth center, a charging station for electric cars and an outdoor cinema

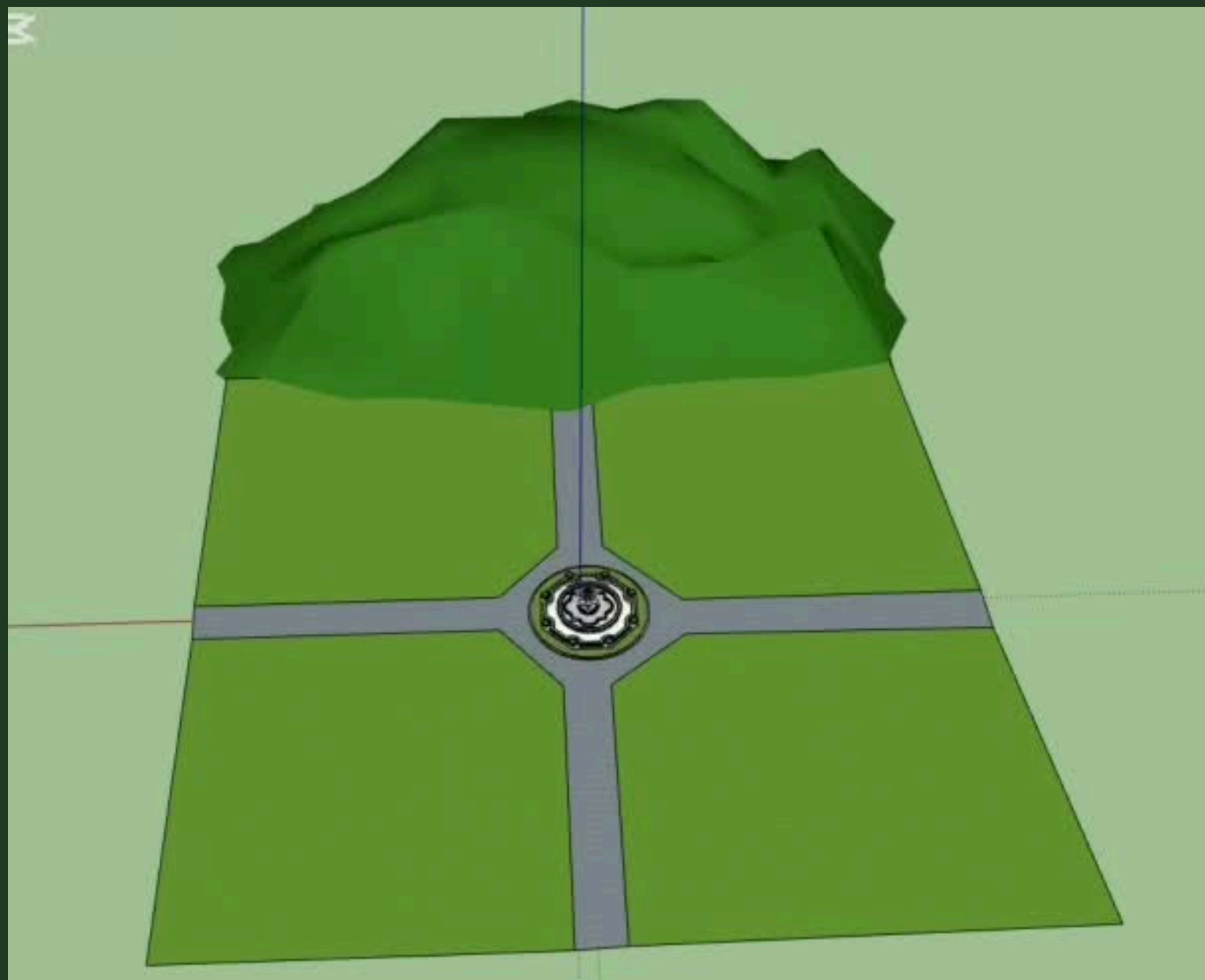


# STEP 7



- we put solar panels in almost every part of the park
- we put trees because of improving air quality and because they are offering a habitat to wildlife







**THANK YOU FOR  
YOUR ATTENTION**



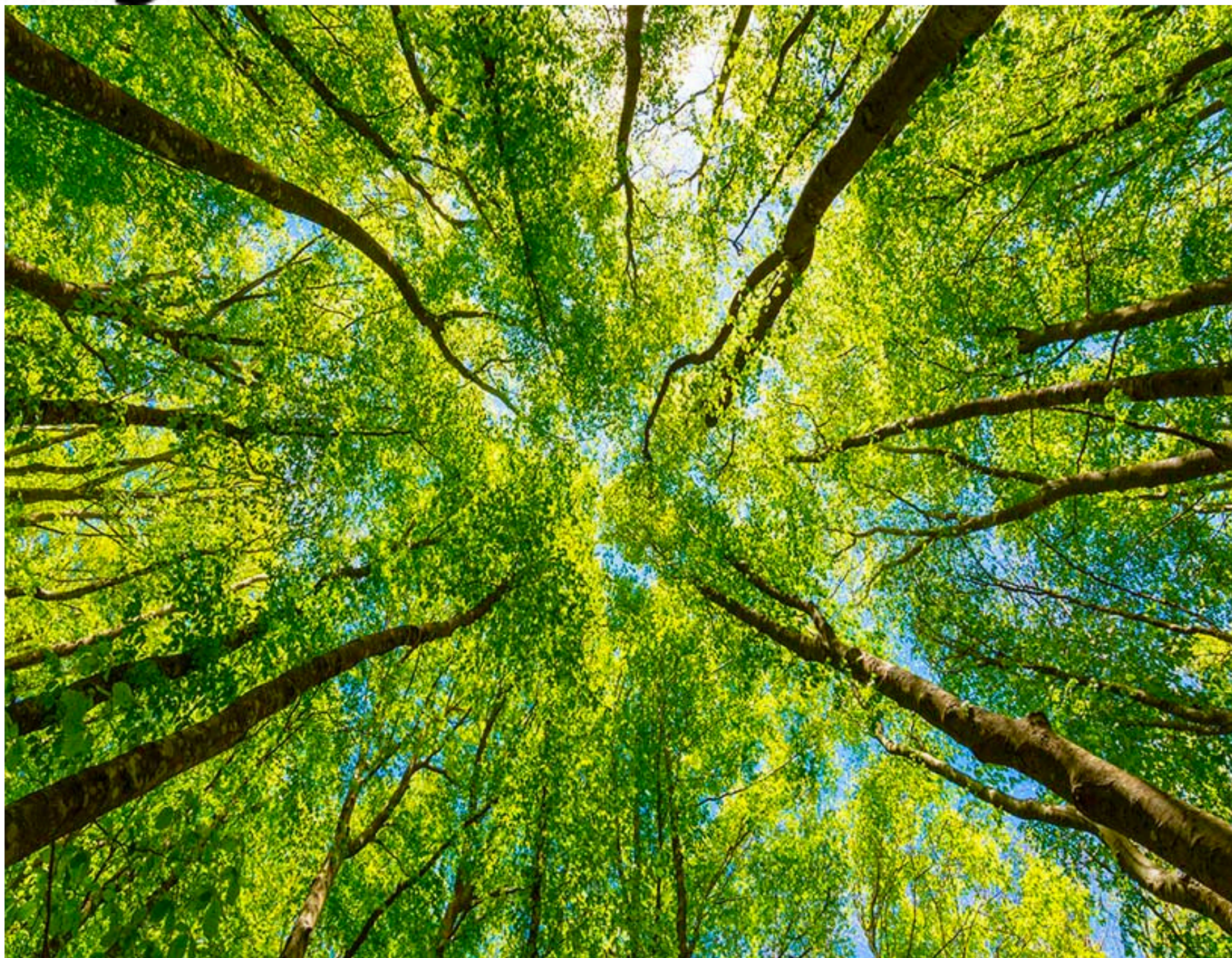
# Power Of DIGitalization in fighting against climate change



Work Package n.4  
4° LTTA's | Skale (Poland)  
01/06 December 2024

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 Italy  
Istituto Comprensivo Lodi 2°  
"Giovanni Spezzaferri"





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**GIORGIO  
BANDERALI**

**MATIAS  
ORSI**



**ERIK  
DOKA**

**GABRIELE  
RUBINO**



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**We are students of Istituto  
comprensivo Lodi 2°, this is  
our school, located in  
Basiasco, a small town near  
Lodi and Milan**





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:: ecoland



**Power Of DIGitalization  
in fighting against  
climate change**

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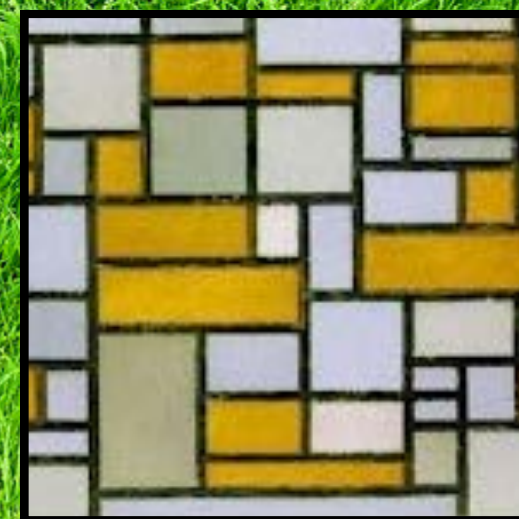
# analysis



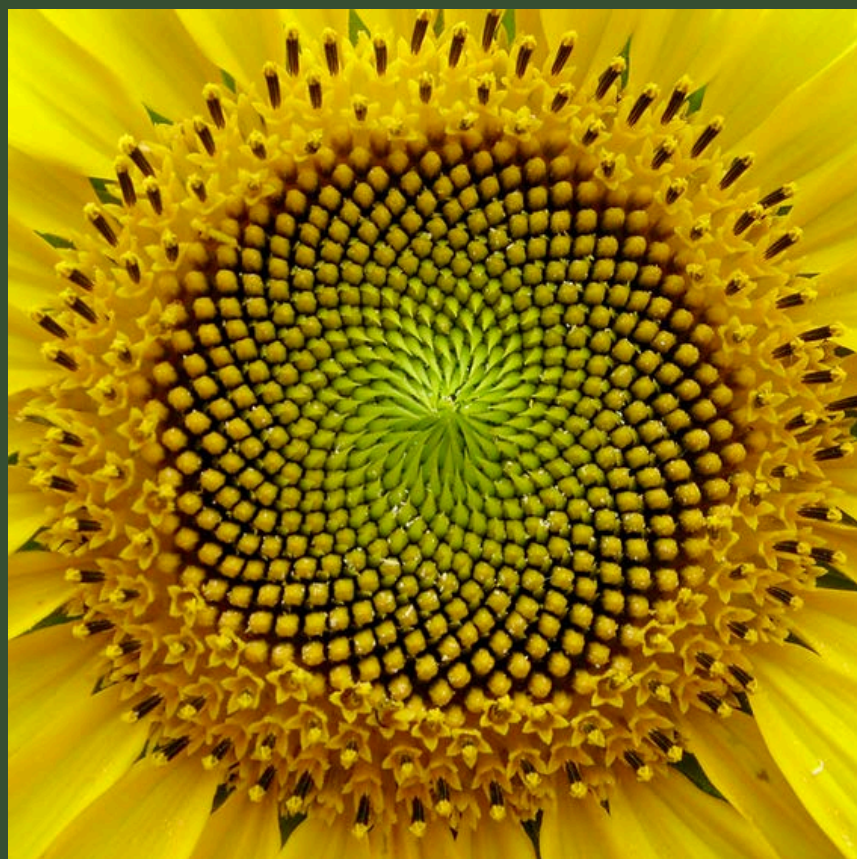
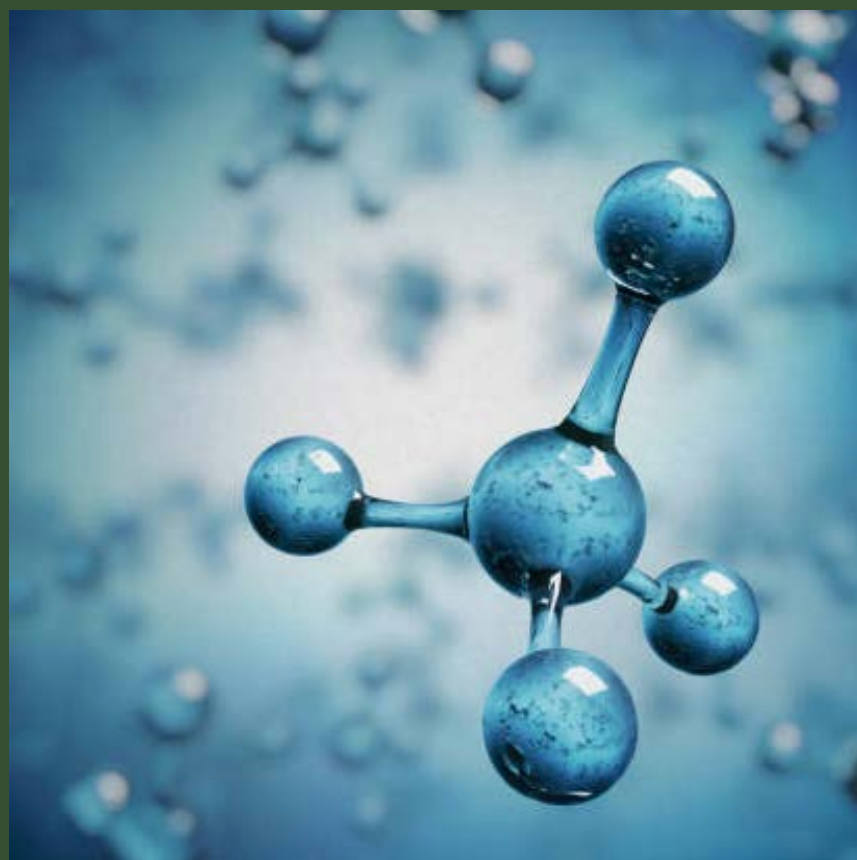
## Our suggestion

Through history, man has moved away from natural forms and towards geometry. We have done the opposite

## history



we



## Natural forms

**Our work starts from the fact that man modifies nature in order to live better in it, by destroying it. Following the logic of nature, we have introduced the natural forms into everyday life.**



# The trulli and the Stones of Matera

They are of typical  
homes of our nation.

We were very  
inspired by these  
for their unique  
way of managing  
small spaces

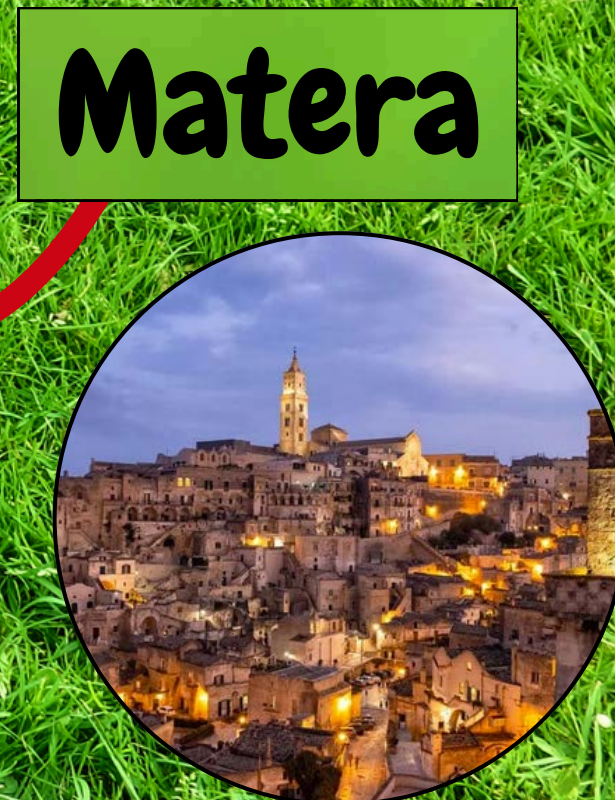


**Where are  
they?**

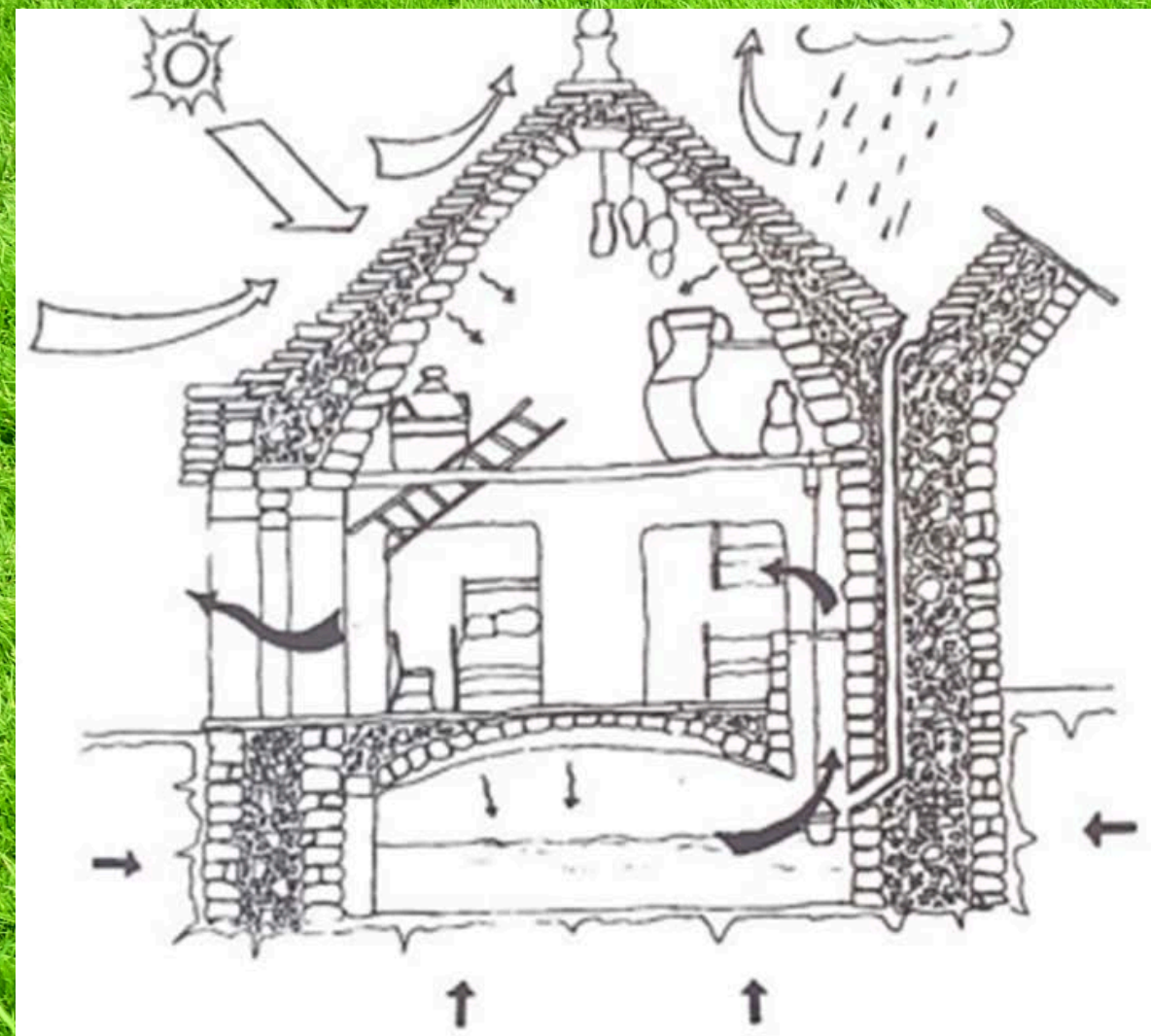
**Both Matera and  
Alberobello are  
towns in the south  
of Italy. Alberobello  
is in Puglia and  
Matera in Basilicata**



**Alberobello**



**Matera**



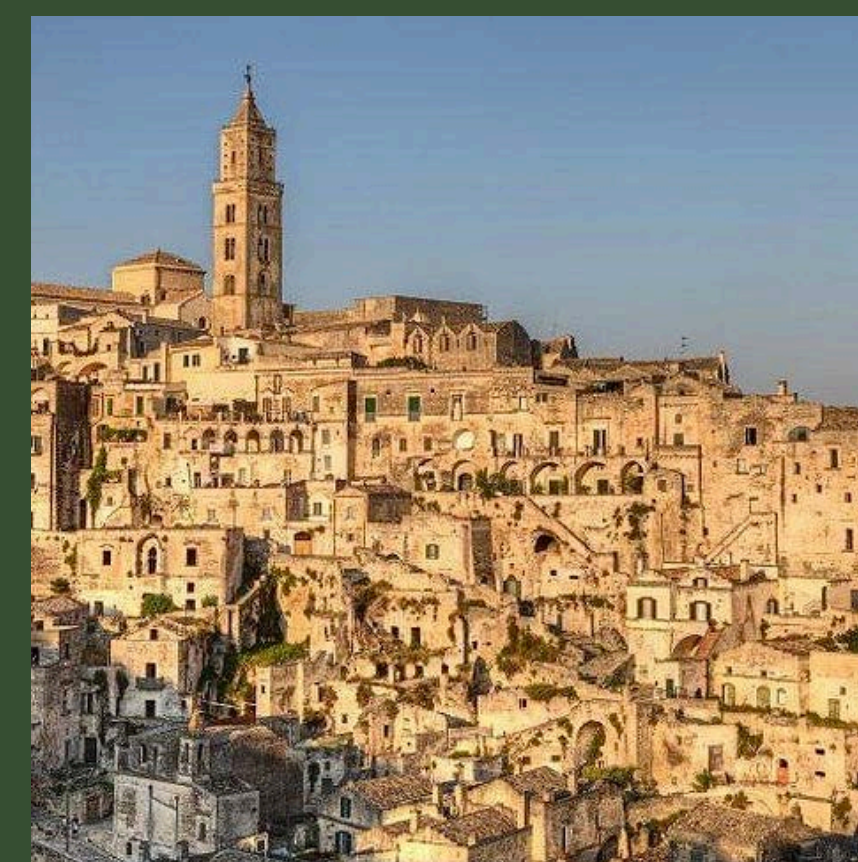
## The trulli

The trullo is a house in harmony with the environment, essential but extremely functional, full of light, and it is realised with natural materials that keep the ideal temperature inside in each season



## The stones of Matera

Matera is a town known for the set of the film "The Passion of Christ" by Mel Gibson, and for the typical rural houses in harmony with the nature. The houses that are carved in the stone are essential and functional.



## Materials

**In order to return to nature  
we chose natural materials  
and easy to find like wood and  
stone that are excellent  
insulators.**



# The rennovable sources



**The rennovable sources we used for the town are: solar panels, wind turbines, moss, lucky bamboos and water hyacinth that generate electricity.**



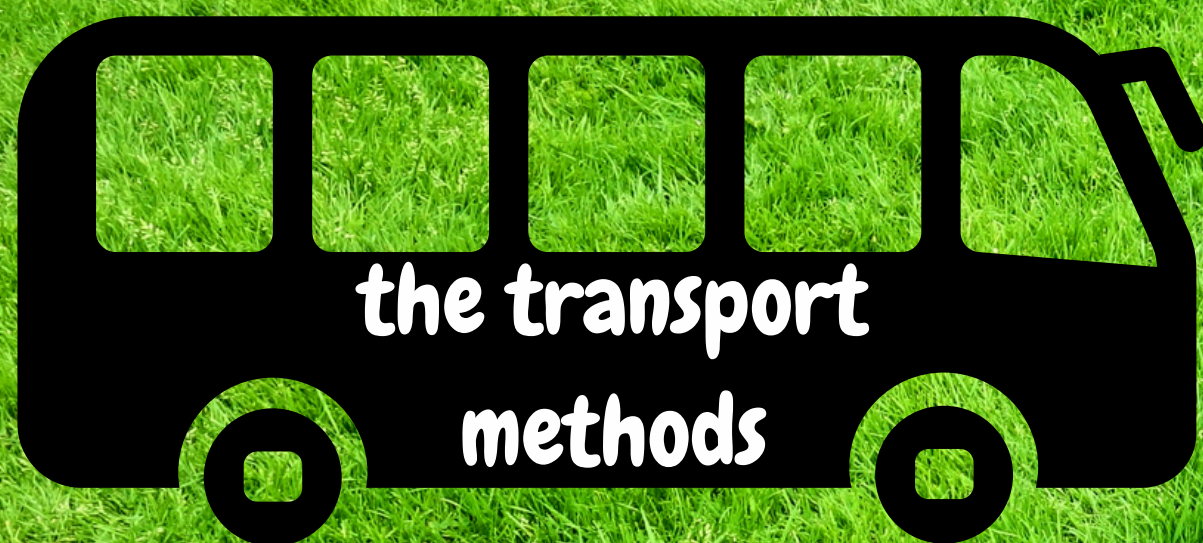


## The parks, lakes and biodiversity.



In our town we thought to give big space to green areas that, thanks to the presence of plants and of small lakes, promote the development and conservation of biodiversity, offering at the same time recreation and relaxing areas.





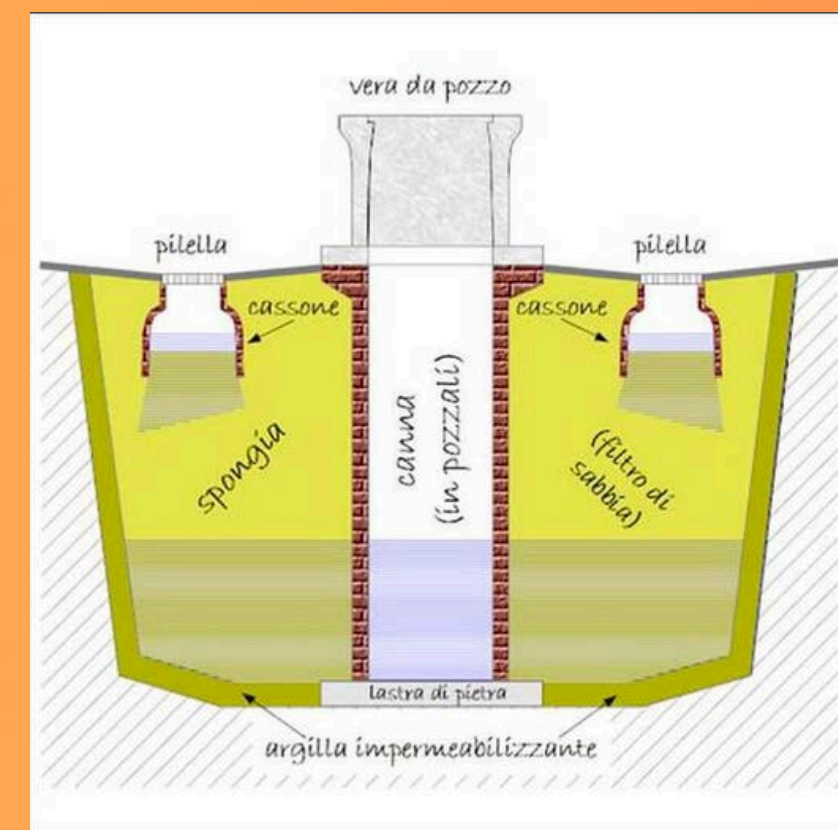
For our vehicles we used as the main one the bicycle, E-bike and a variant called the cube-bike and a little electric bus that goes in the streets of the town.



FOR THE  
RAINWATER

WE WERE  
INSPIRED BY THE  
HISTORICAL  
WELLS OF  
VENICE

...in the main square we placed manhole covers, with a sand filter that filters water.  
At the bottom of the filter there is a  
collection tank





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# project

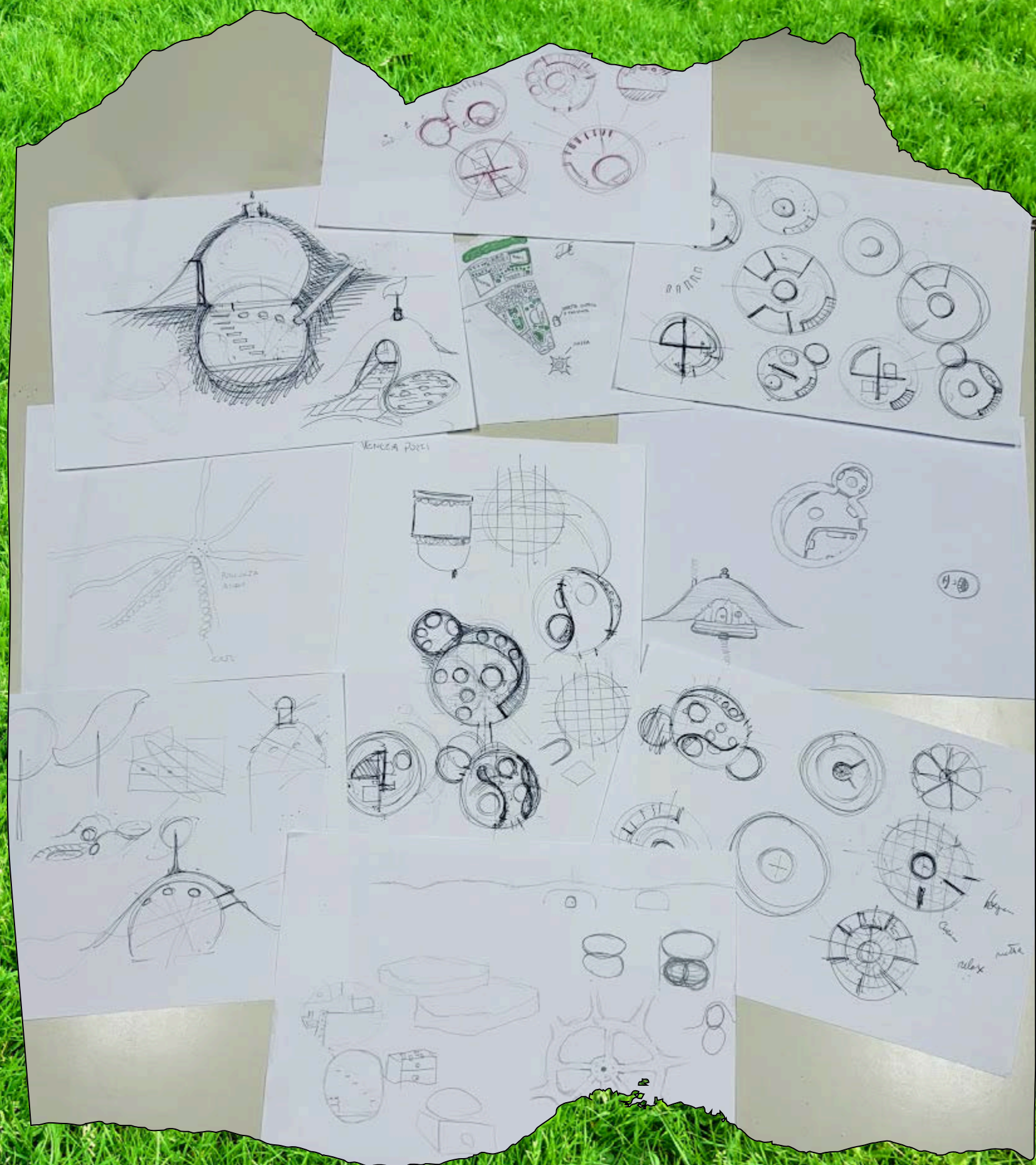




## The first brain storming

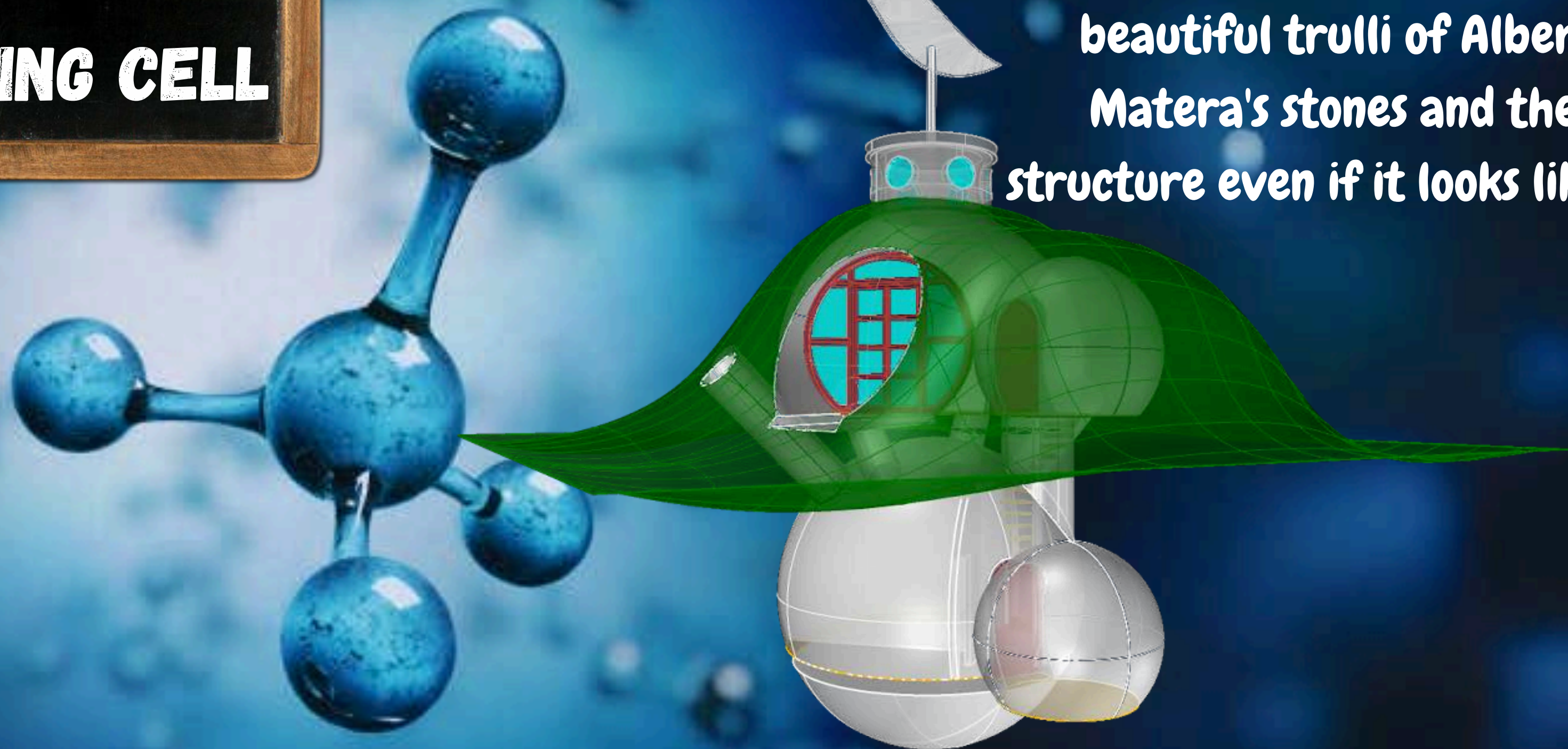


On the basis of our study we started to approach our idea of an ideal house. The first step was a free interpretation through freehand sketches.

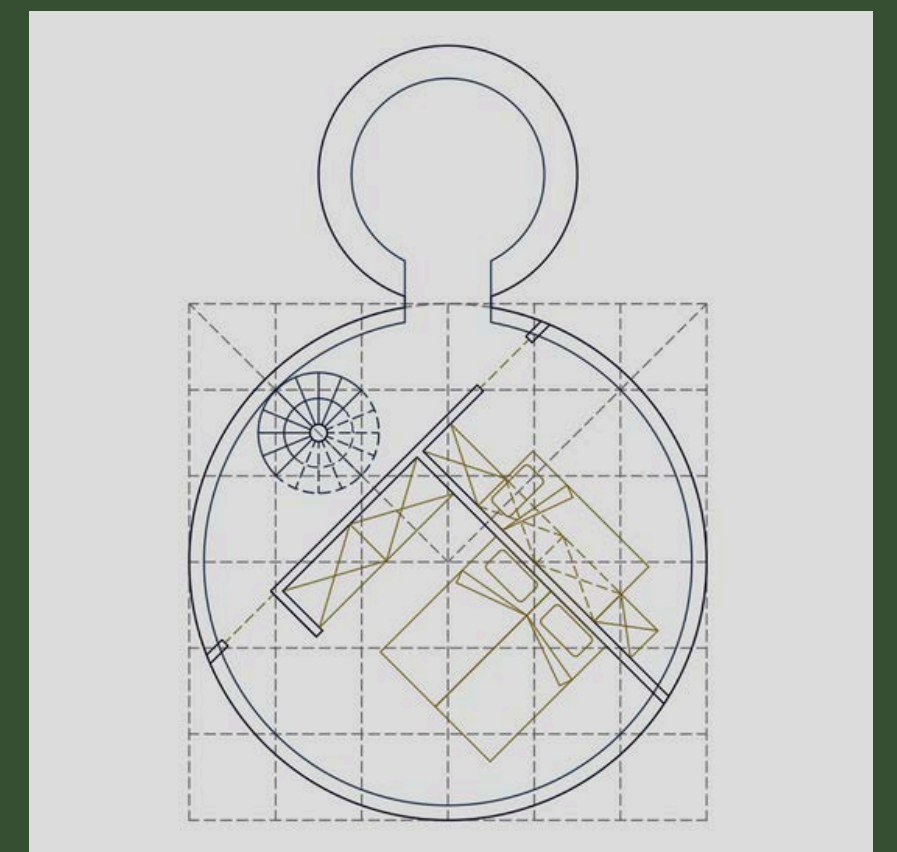
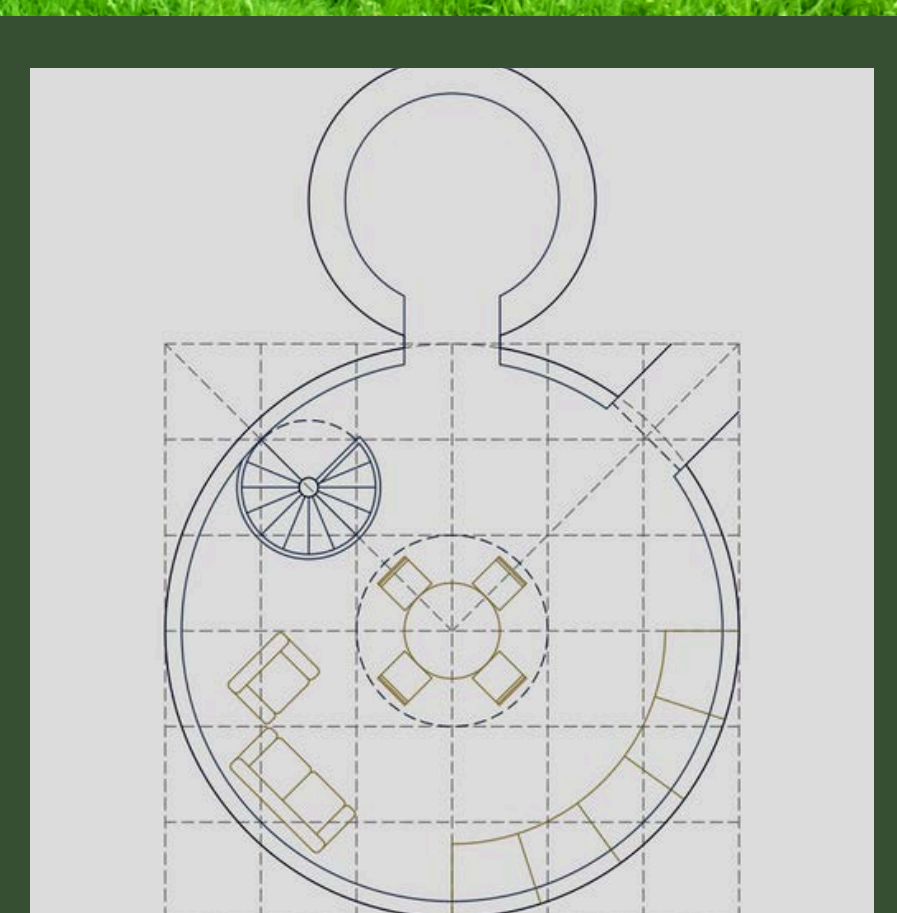
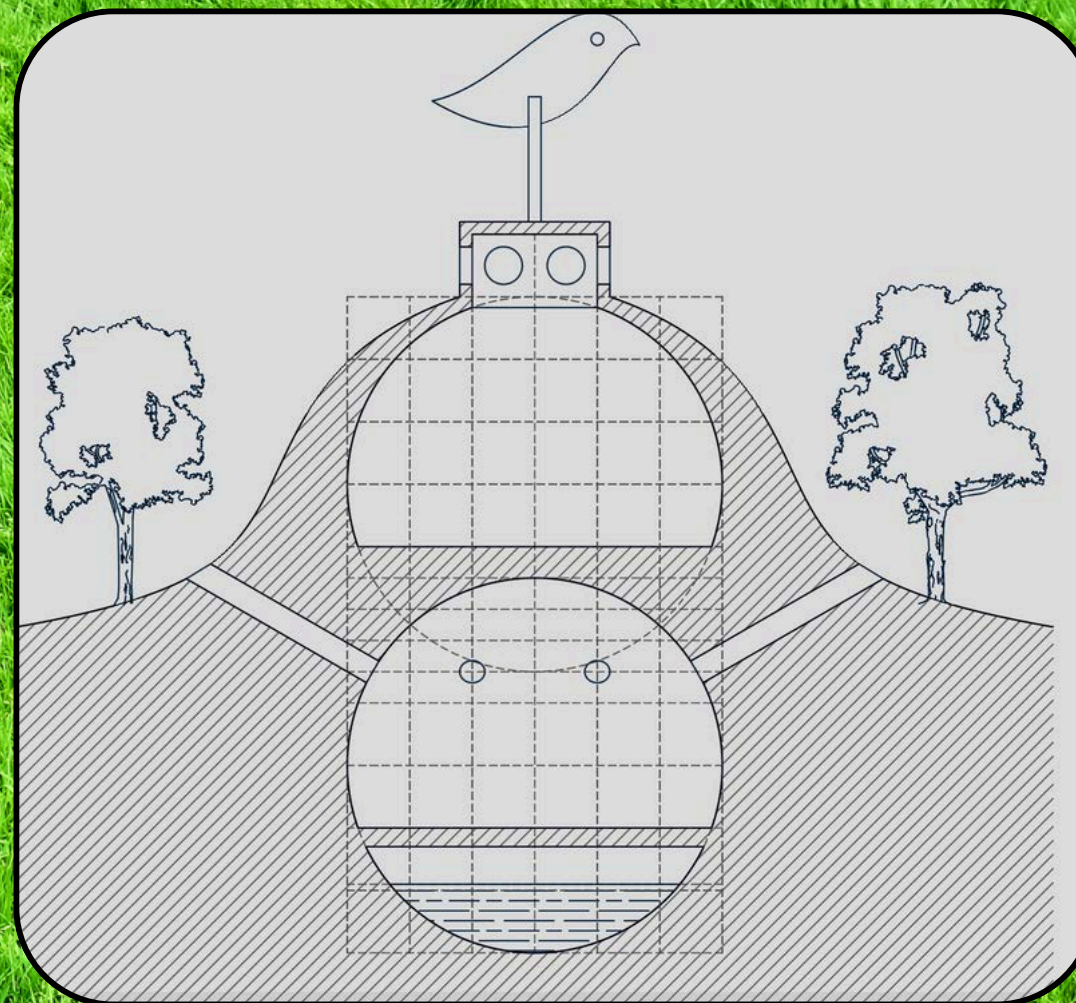




## THE SINGLE LIVING CELL



We decided to make our living cell spherical and three-quarters underground. We were inspired by the beautiful trulli of Alberobello, the Matera's stones and the molecular structure even if it looks like a hobbit house



**It's a bi-local with an open space where in the middle there is a table, a place where the family members meet, typical of Italy. We made so that the light comes from light channels that give into the interior of the house made by only the main rooms. We made small and essential furnitures to not waste space.**

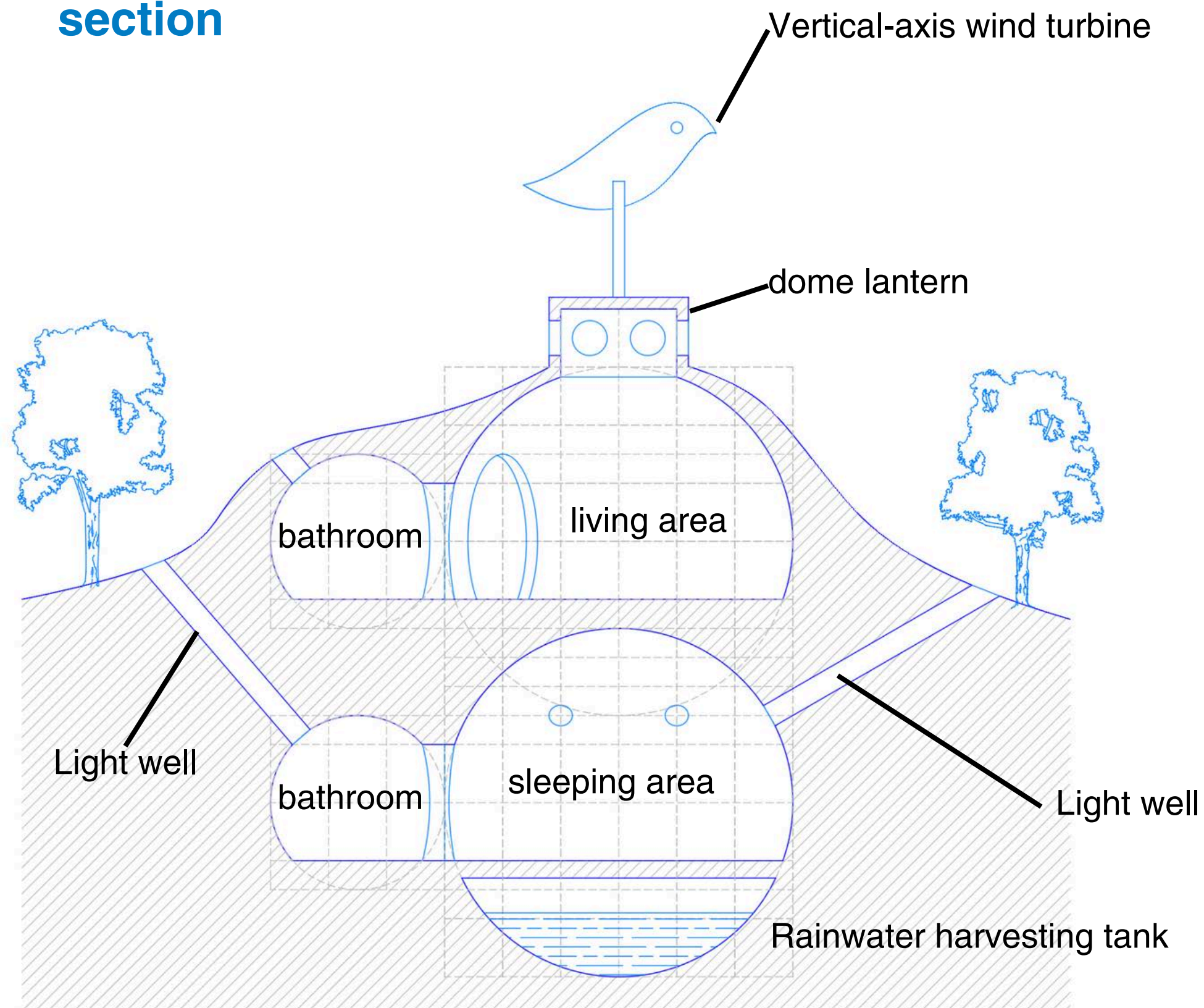


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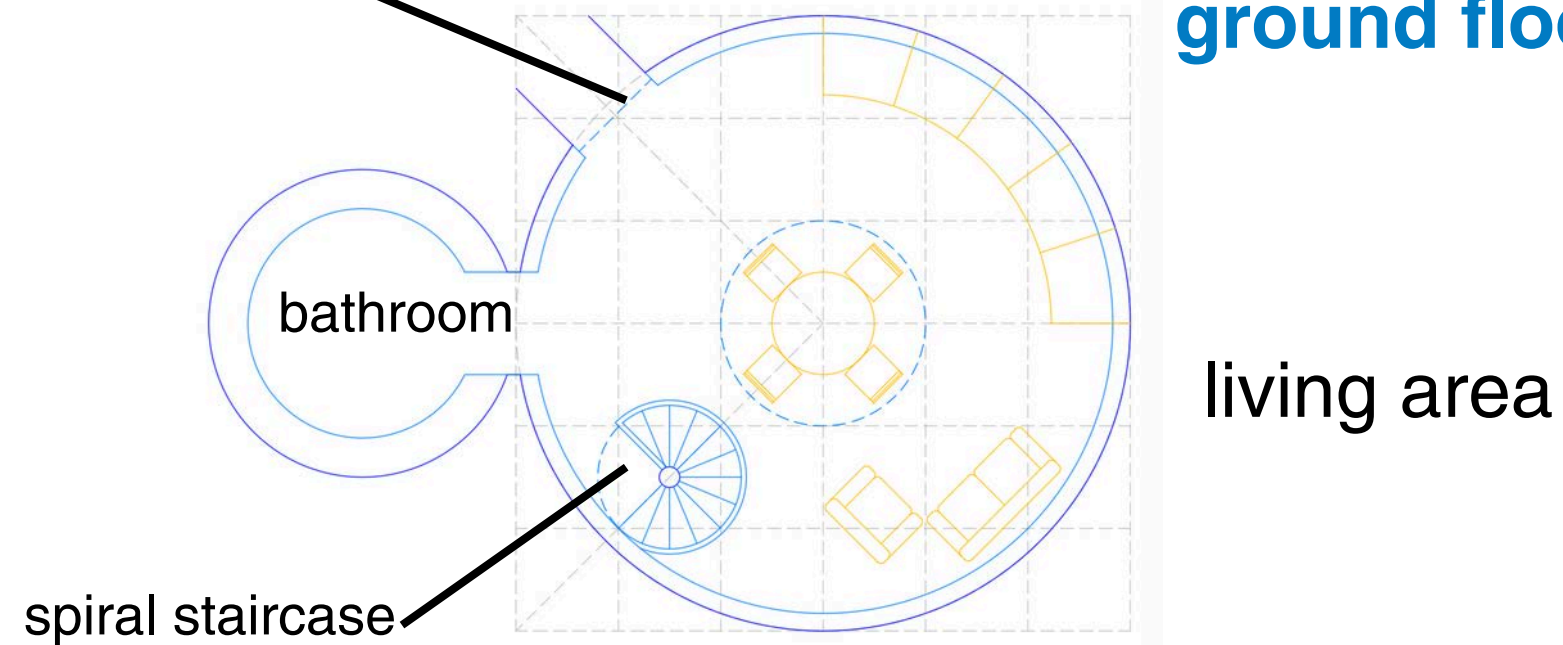


## section

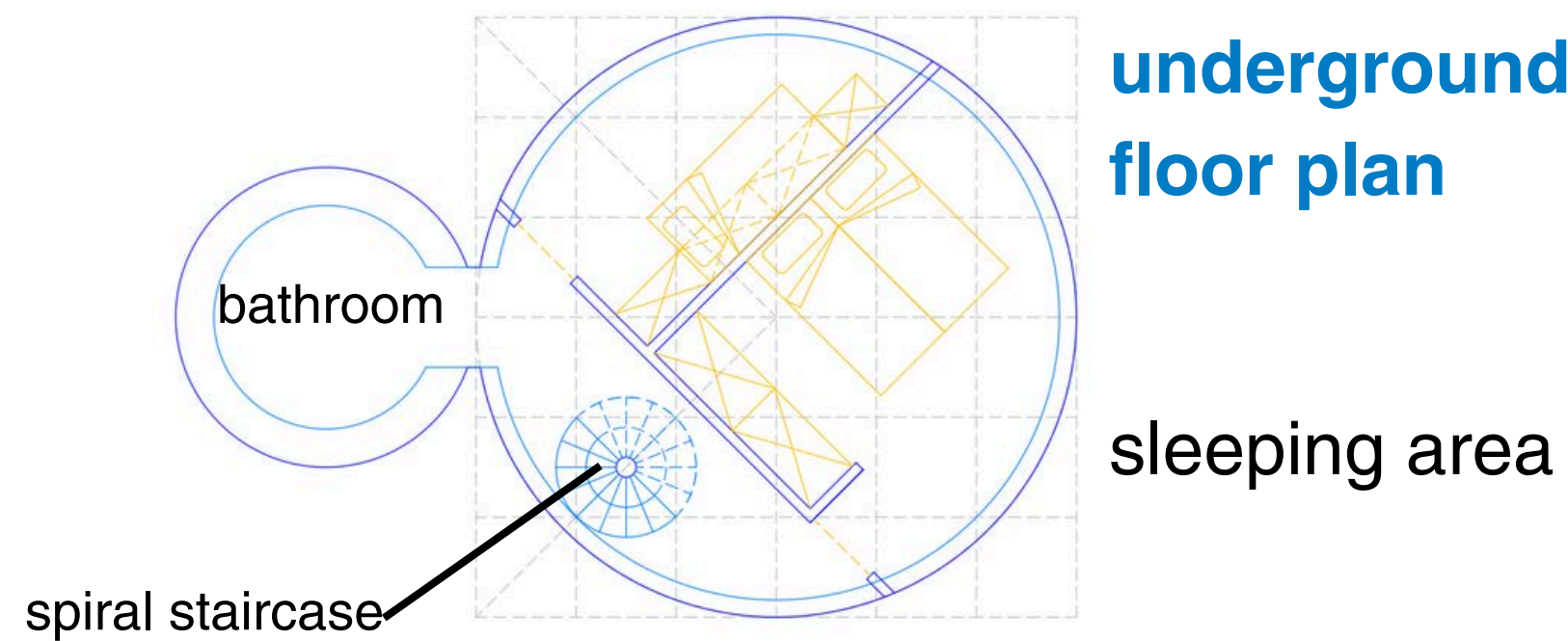


entrance

## ground floor plan



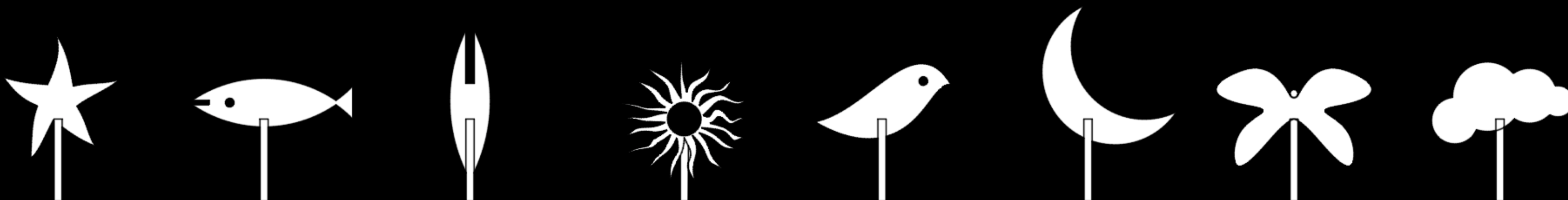
## underground floor plan





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**Wind turbines** For the design of the wind turbines, we took inspiration from natural forms. Starting from handmade drawings we arrived to use Autocad and 3D model with Rhinoceros.



## The town

Our town is shaped like  
a pomegranate divided  
into slices containing  
everything a town  
needs like  
services, facilities and  
entertainment.

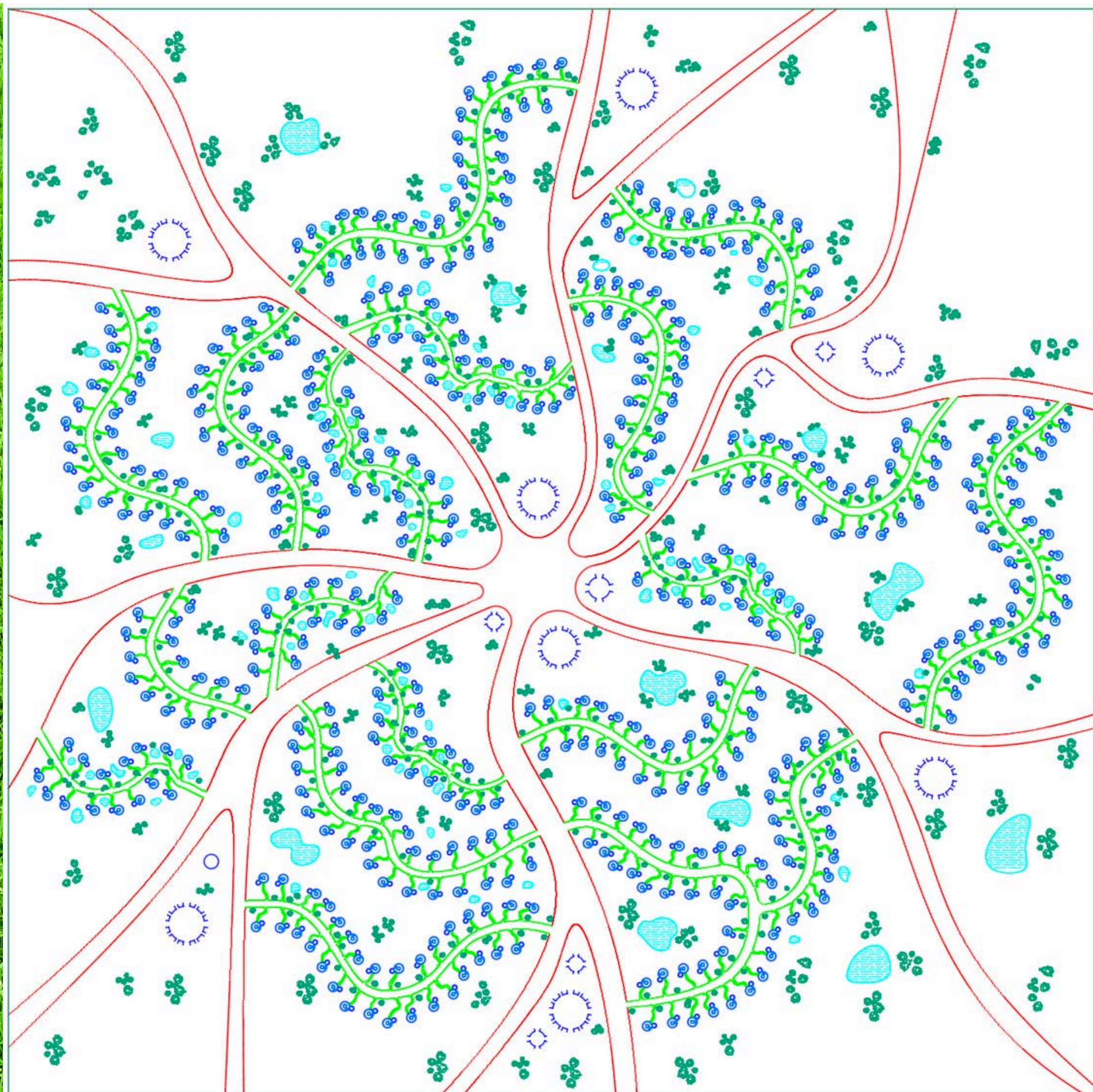


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## planimetry of the town





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in fighting against  
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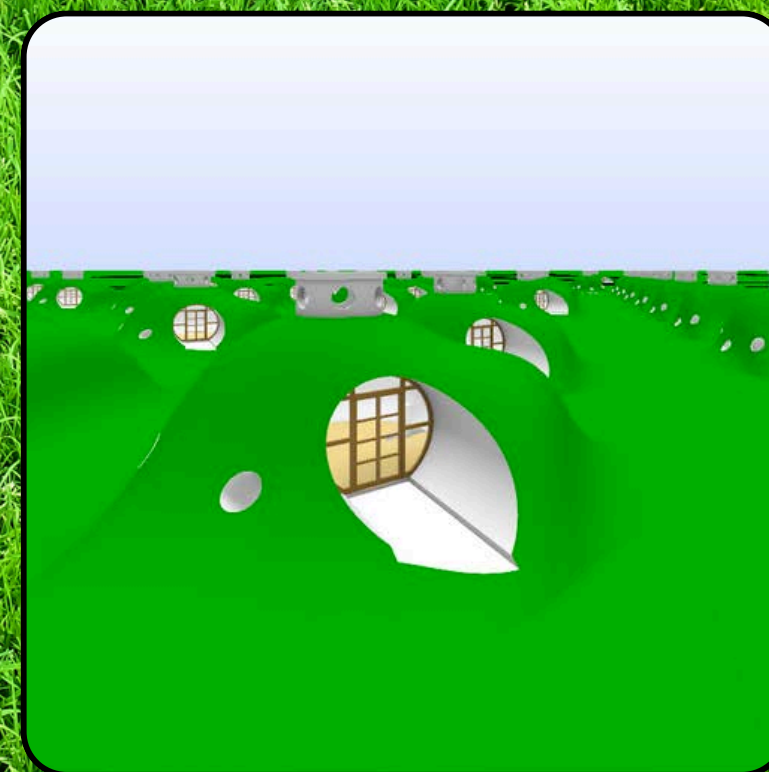
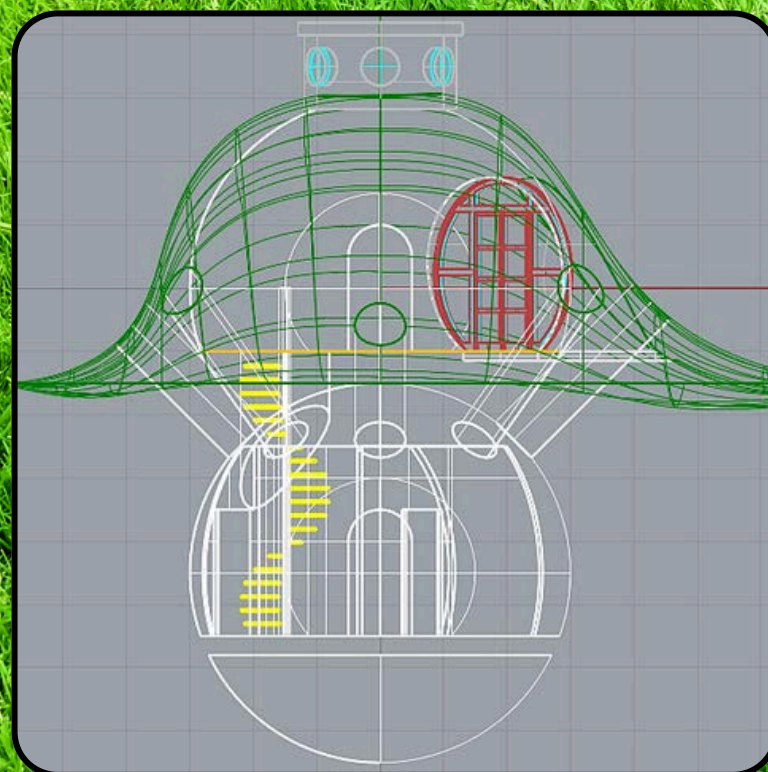
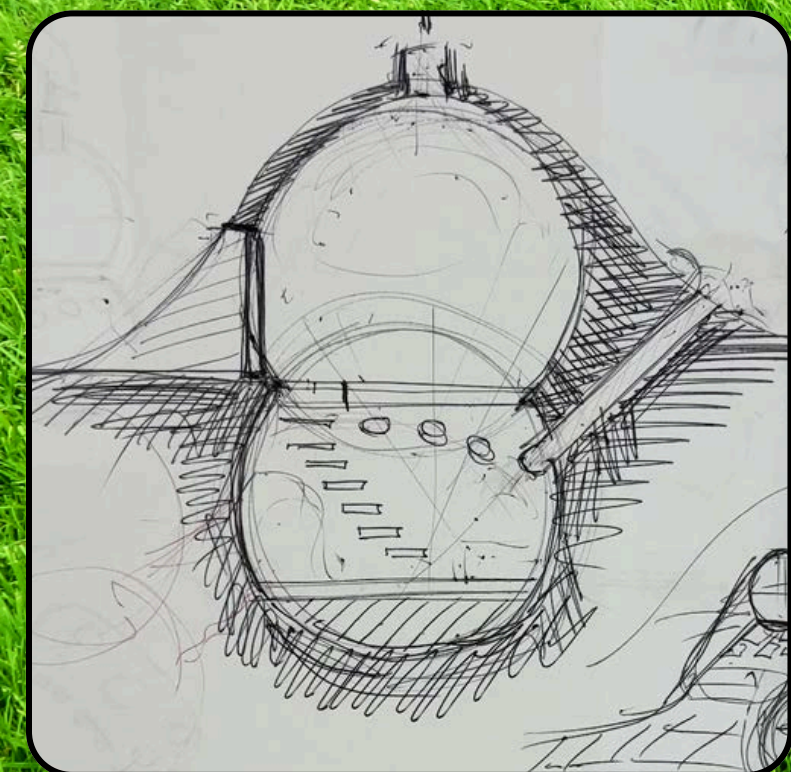
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# realisation



# Process



1

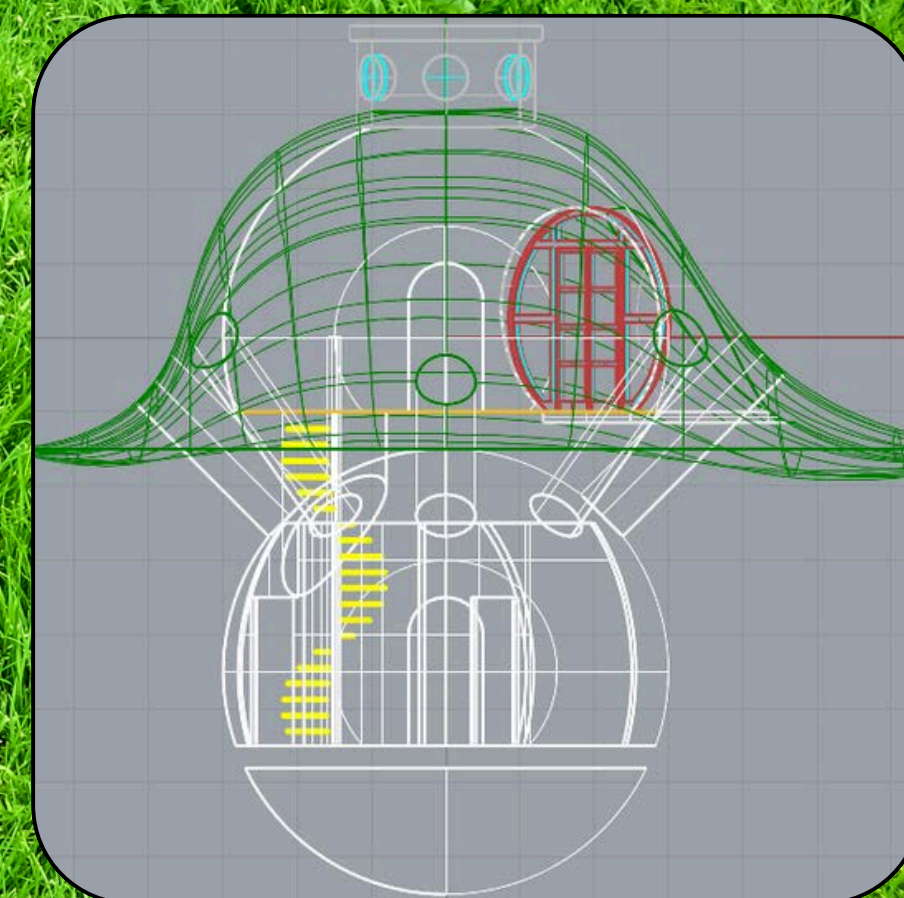
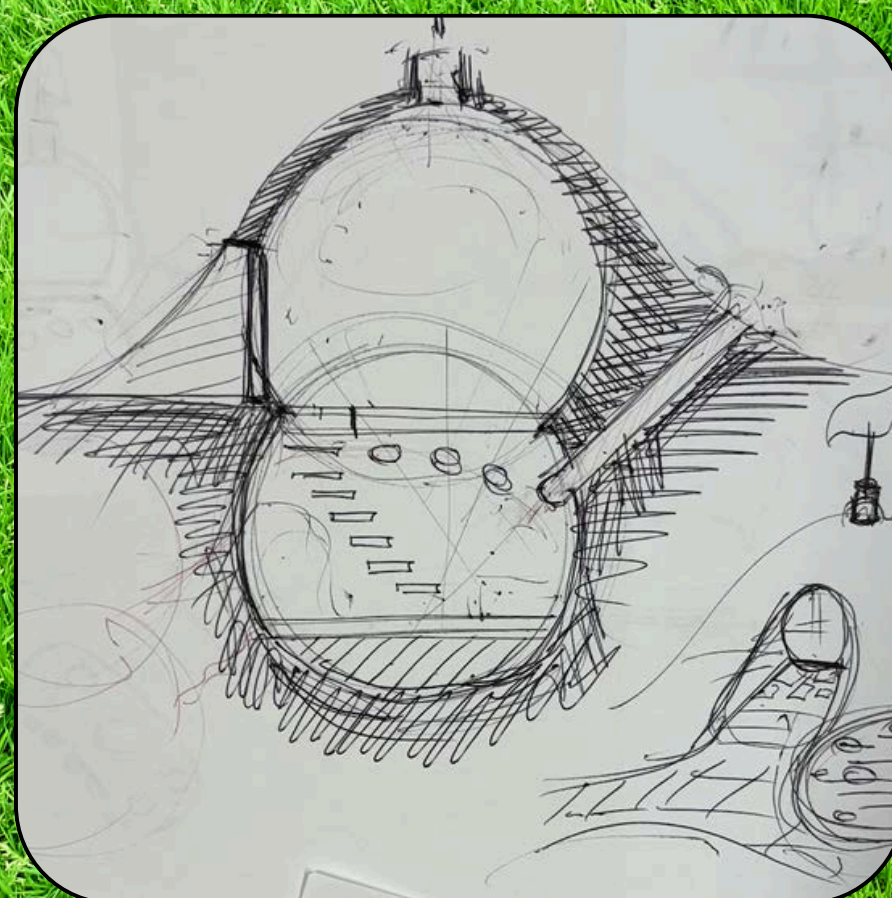
2

3

4

# From the draft to 2D

**Based on the drafts,  
we worked with  
Autocad to create the  
planimetry of the  
house and of the town.**

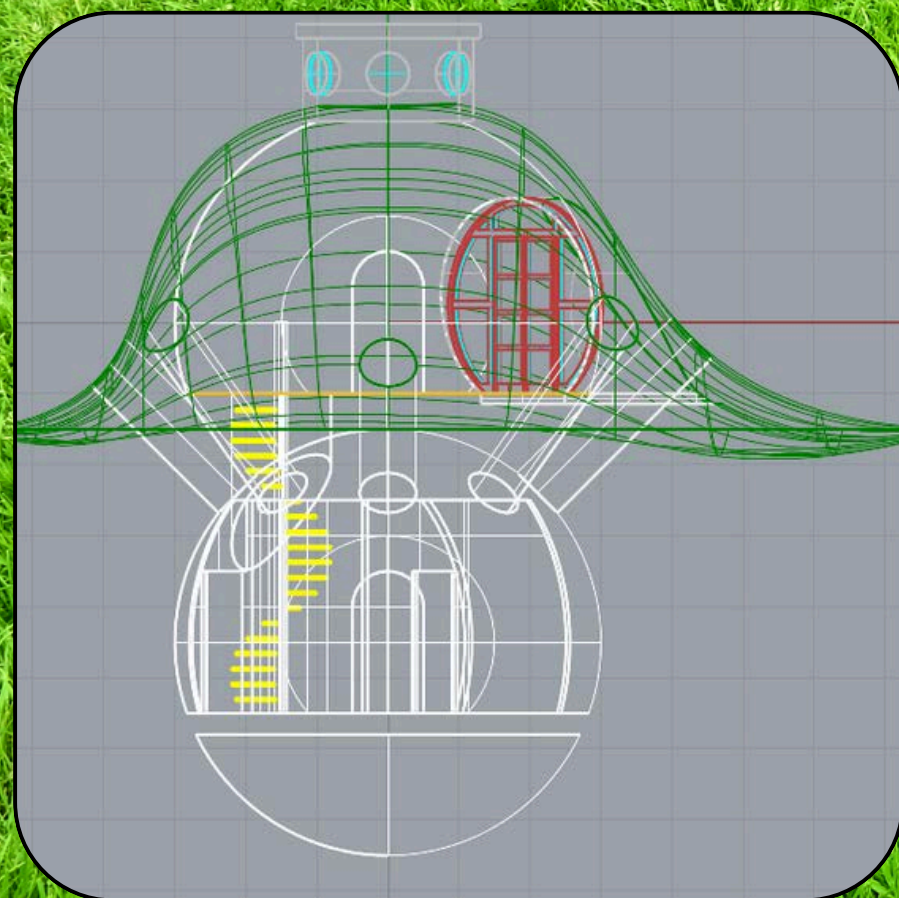


**1**

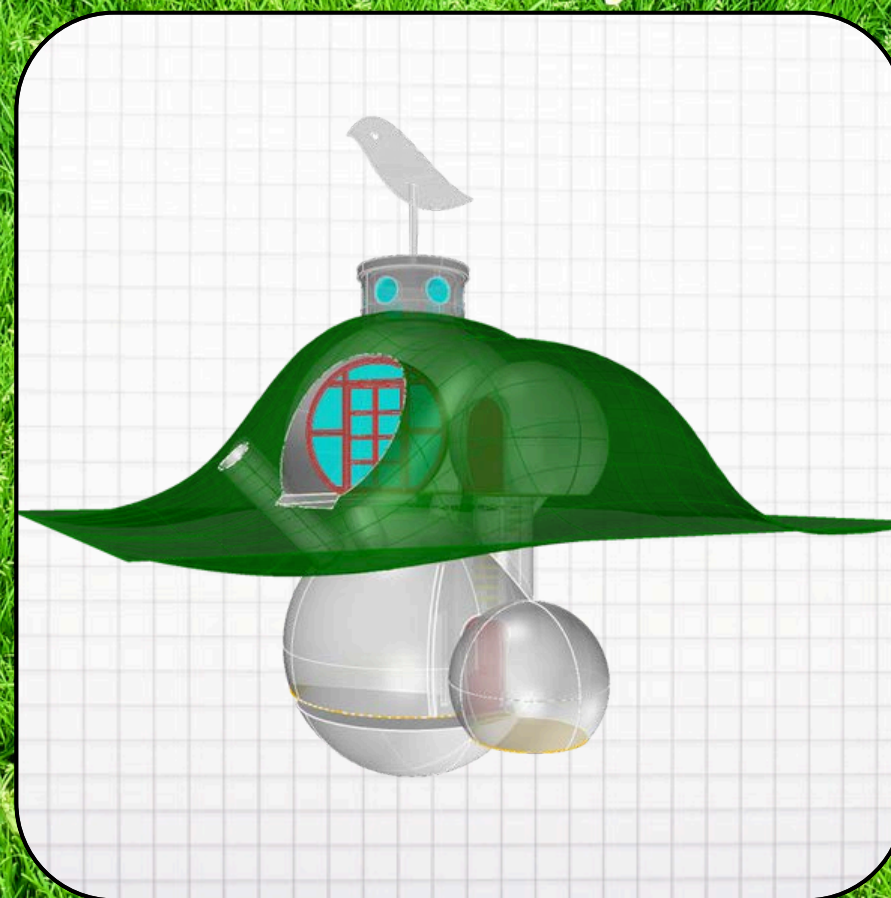
**2**

## From 2D to 3D

## To reach 3D both for the living unit and for the town we used Rhinoceros



2



3



4

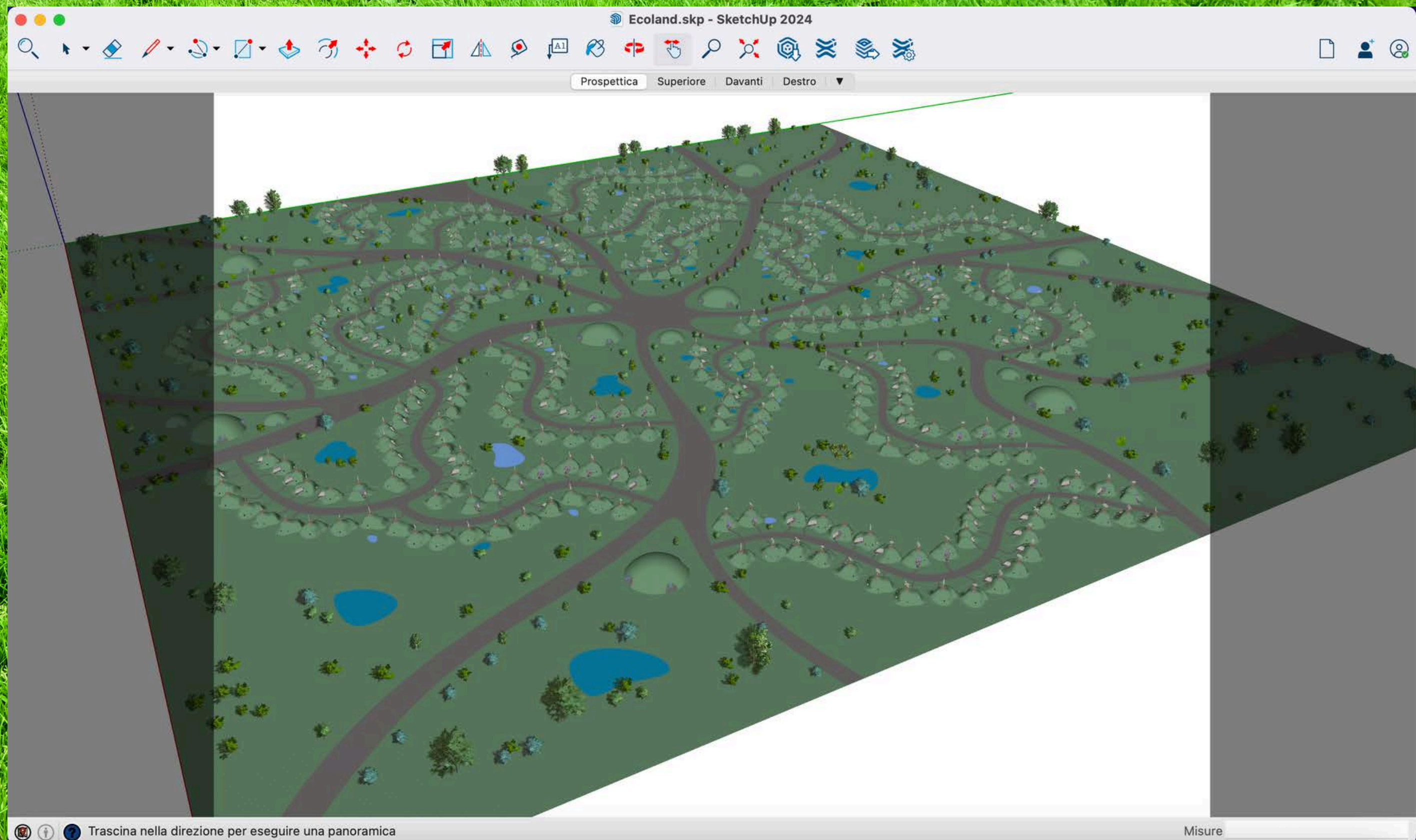


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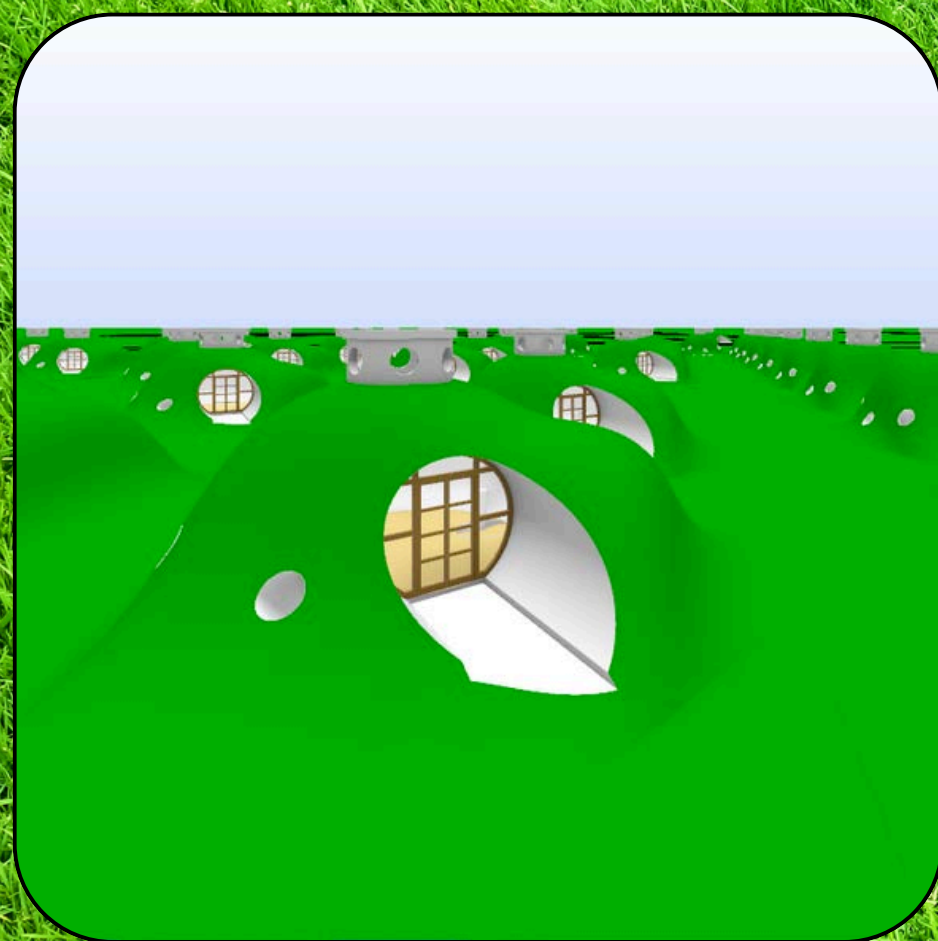


And here's  
our final  
result in  
SketchUP!



## The final step

After turning 3d the town we used Veras to render the images from rhinoceros.



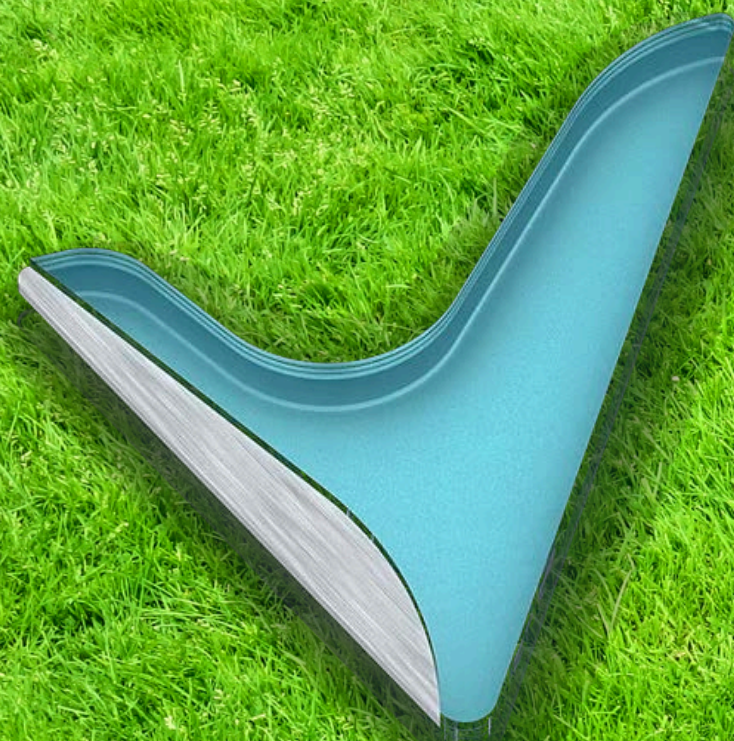
4

5



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# VERAS

**To have some  
pictures of our  
ideal town, we  
used the artificial  
intelligence Veras.**

EvolveLAB Veras | 1.9.7.1

EXPLORE    COMPOSE    EDIT

**Ecoland-viste dal basso**  
GO: 0, MO: 36, PS: 60  
houses like hobbit under grass;  
gravel paths, glass doors, stone...

Is Interior    Is Aerial View

Turbo Nature    Atmospheric

Cinematic    Film Photography

Prompt

houses like hobbit under grass; gravel paths, glass doors, stone walls, benches; vertical axis wind turbines shaped on the roof.

Negative Prompt

red highlights, blur

Geometry Override 0

Material Override 36

Render Time: 31.266s

RENDER

**For the images of Veras  
we asked for some  
characteristics:  
spring environment,  
trees, flowers, lakes and  
cobblestone streets. So it  
was not easy to satisfy  
our request because the  
city is not a typical.**

**some tree...**

**spring enviroment...**



**lots of flowers...**

**some small lakes...**



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## Dedications

We dedicated to our teachers a lot of streets of our town the facilities and the worship places. The main square is dedicated to our beloved coordinator of our Erasmus project: Mrs Carratta. To Mr Santagata we dedicated the town hall, the park to Mrs Barbierato, the main roads to Mrs C. Mimmo and Mrs M. Marini. And the...

# The vegan restaurant



**The vegan restaurant is  
dedicated to our Italian  
History and Geography  
teacher, Mrs Elvira Antibo.**

*da Elvira*



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**Thank you for  
your attention.**



Co-funded by  
the European Union

# Power of digitalization in fighting against **climate change**

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## **Greek Student Works**



May 2025

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5<sup>th</sup> High School of Agrinio · Greece





## Contents

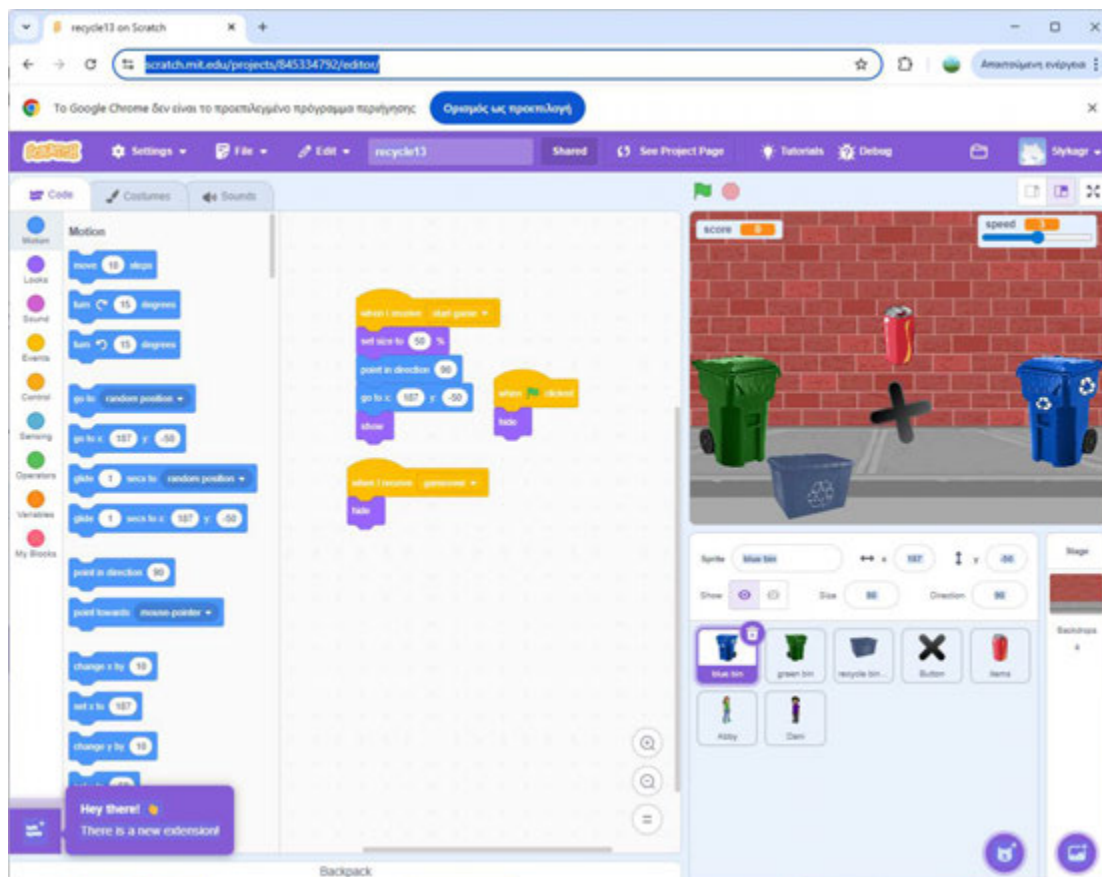
<b>2nd WP "Increasing GREEN in education"</b> .....	2
Scratch Project.....	2
Canva Poster.....	4
<b>3rd WP "Design development to prevent climate change"</b> .....	5
Arduino project .....	5
Code in Arduino environment.....	5
<b>4th WP "POfDigi Guide to Best Practices for 'educators' (IO)"</b> .....	8
3D Design in ScetchUP.....	8
Ecoland presentation .....	9

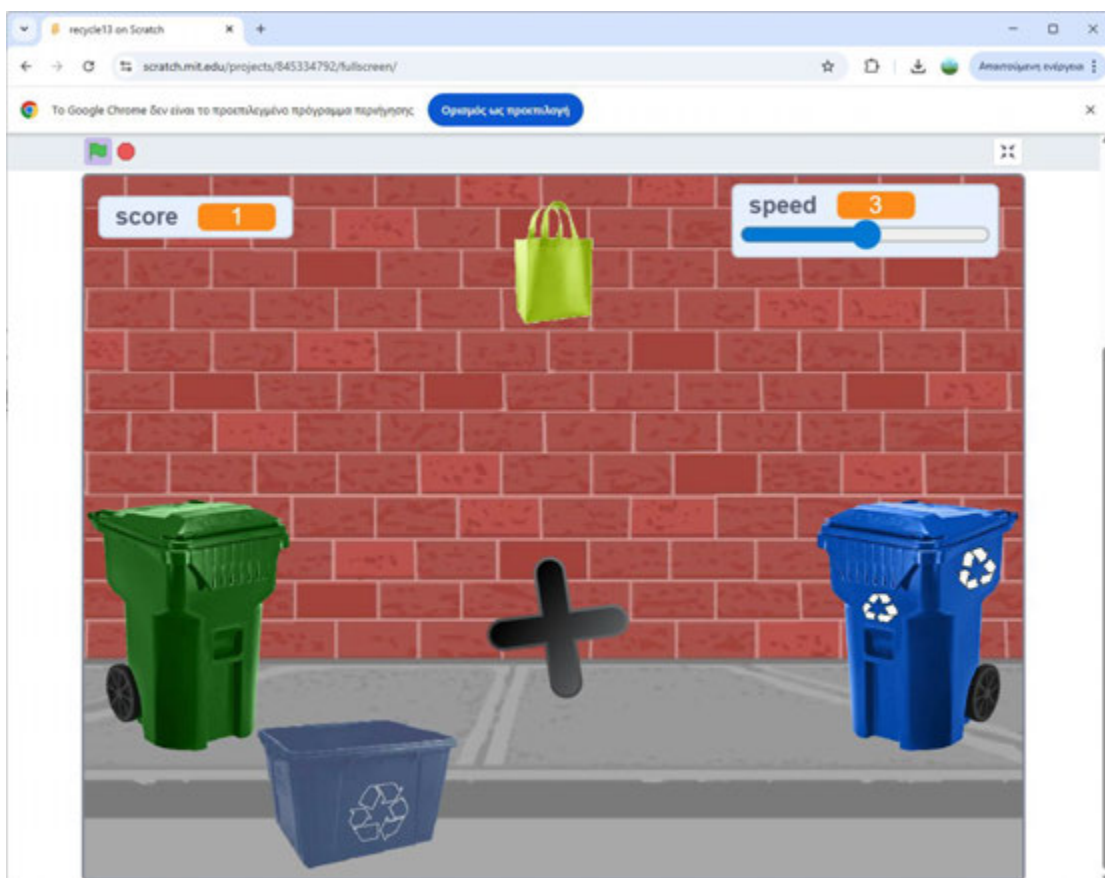
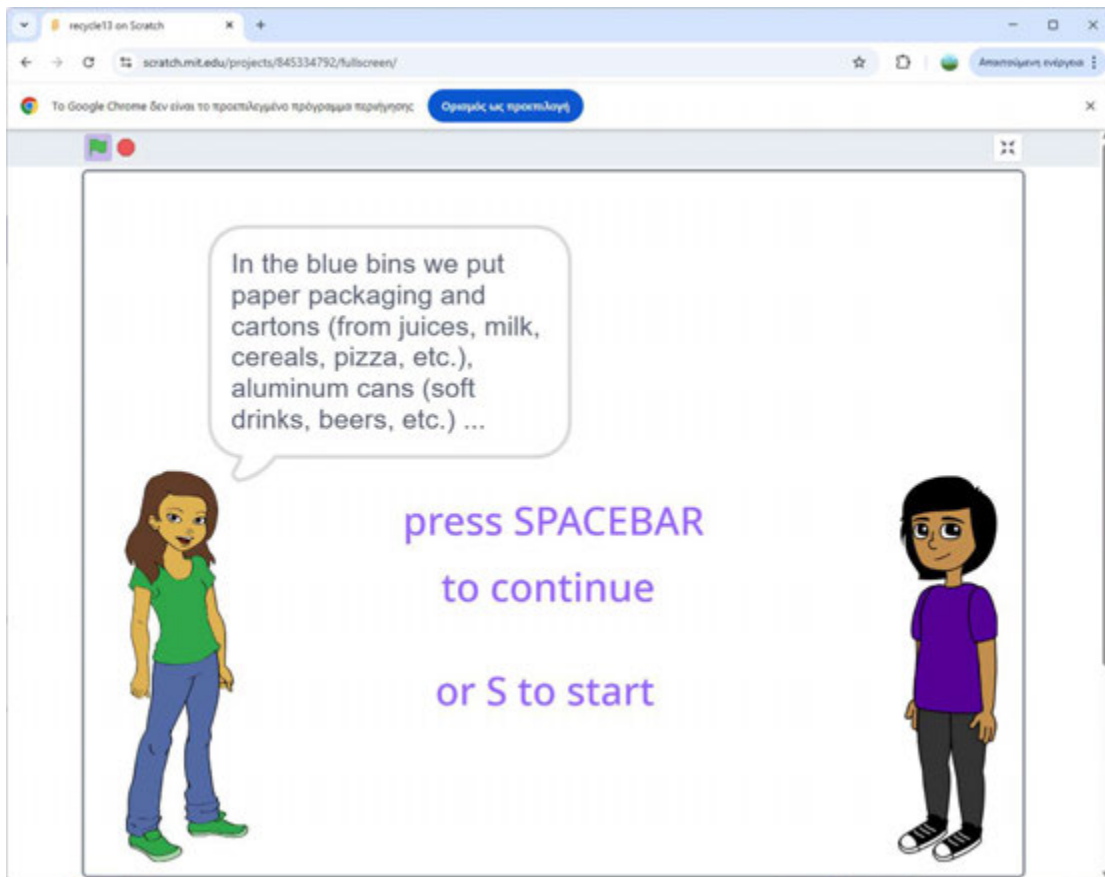


## 2nd WP "Increasing GREEN in education"

Scratch Project

<https://scratch.mit.edu/projects/845334792/editor/>







Canva Poster

[https://www.canva.com/design/DAFhBhJptH8/414yTpWDTektm\\_A6RnLanQ/edit?utm\\_content=DAFhBhJptH8&utm\\_campaign=designshare&utm\\_medium=link2&utm\\_source=sharebutton](https://www.canva.com/design/DAFhBhJptH8/414yTpWDTektm_A6RnLanQ/edit?utm_content=DAFhBhJptH8&utm_campaign=designshare&utm_medium=link2&utm_source=sharebutton)



Map of the wetland Etoloakarnania, Western Greece



Messolonghi Lagoon



An environmental park full of winged and aquatic species.



The Lagoon is famous for the avgotaracho, the stilt houses (pelada) and the biggest saltworks in Greece.





## WETLANDS OF UNIQUE BEAUTY IN DANGER



Climate change threatens the wetland's sustainability due to temperature rise: the water's biodiversity changes, species are in danger, the sandbar islands erode. Expected sea level rise will flood the salterns and the nearby farmland causing disastrous implications in the economy of the region.



### Steps to face the ecological disaster

The Management Unit of Messolonghi National Park is an environmental agency that focuses on informing and raising awareness among the population,



on promoting ecotourism and co-operation with the local community,



on supervising the area of the National Park

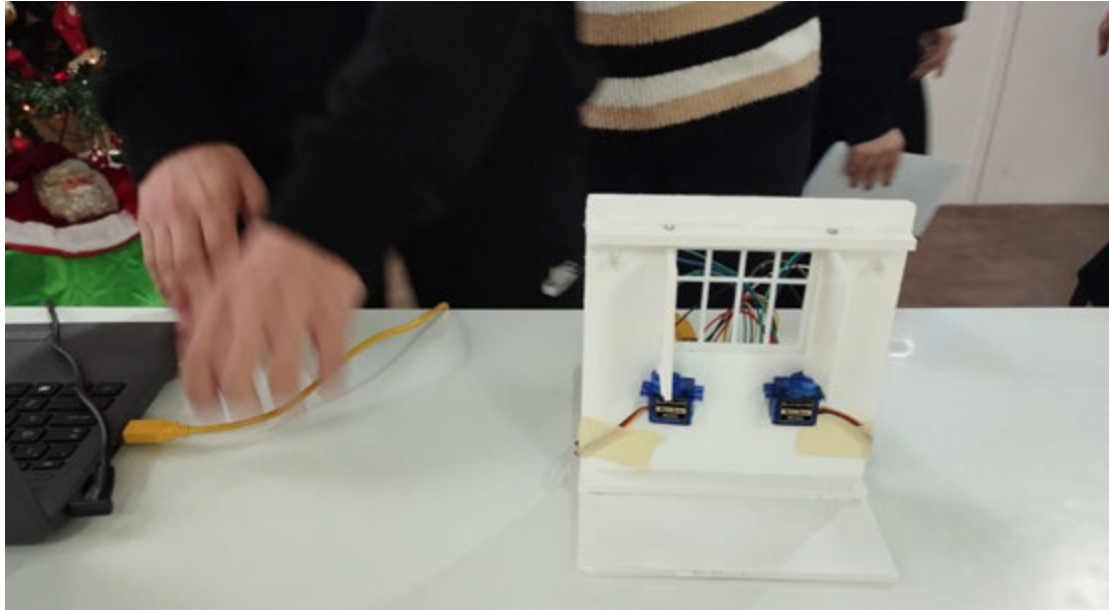


and on struggling for the rescue of the saltworks in the National Park of Messolonghi wetland.



## 3rd WP "Design development to prevent climate change"

### Arduino project



### Code in Arduino environment

```
#include <Servo.h>

Servo windowServo;

// Pins
const int SERVO_PIN = 9;
const int BUTTON_PIN = 2;

// Angles (tune these for your mechanical setup)
const int CLOSED_ANGLE = 0; // window closed position
const int OPEN_ANGLE = 90; // window fully open position

bool isOpen = false; // current window state
bool lastButtonState = HIGH; // because of INPUT_PULLUP

void moveWindowTo(int targetAngle) {
```



```
int currentAngle = isOpen ? OPEN_ANGLE : CLOSED_ANGLE;

if (targetAngle > currentAngle) {
  for (int a = currentAngle; a <= targetAngle; a++) {
    windowServo.write(a);
    delay(20); // move slowly, adjust for speed
  }
} else {
  for (int a = currentAngle; a >= targetAngle; a--) {
    windowServo.write(a);
    delay(20);
  }
}

void setup() {
  windowServo.attach(SERVO_PIN);
  pinMode(BUTTON_PIN, INPUT_PULLUP);

  // Start with window closed
  windowServo.write(CLOSED_ANGLE);
  isOpen = false;
}

void loop() {
  bool buttonState = digitalRead(BUTTON_PIN);

  // Detect button press (transition from HIGH to LOW)
  if (lastButtonState == HIGH && buttonState == LOW) {
    // Toggle state
    if (isOpen) {
      // Close window
      moveWindowTo(CLOSED_ANGLE);
    }
  }
}
```



```
        isOpen = false;
    } else {
        // Open window
        moveWindowTo(OPEN_ANGLE);
        isOpen = true;
    }

    delay(200); // simple debounce
}

lastButtonState = buttonState;
}
```



## 4th WP “POfDigi Guide to Best Practices for 'educators' (IO)”

### 3D Design in ScetchUP





Ecoland presentation



# An eco-friendlier building for our school “5<sup>th</sup> High School of Agrinio”



Power of Digitalization in  
Fighting Against Climate Change  
2022-1-IT02-KA220-SCH-000086101

## Methodology

- 01**  
Team  
formation
- 02**  
Project  
update
- 03**  
Software  
training
- 04**  
Photographs  
with drone
- 05**  
3D-modelling  
of the school
- 06**  
Presentation  
of the work





# Team

The students who are members of our Robotics team and participated in the previous phases of the project

## Project update

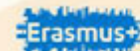
Aims of the project  
Mobility Requirements

### Project management

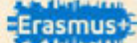
Planning	Progress	final
Project	Deadline	



## Software training

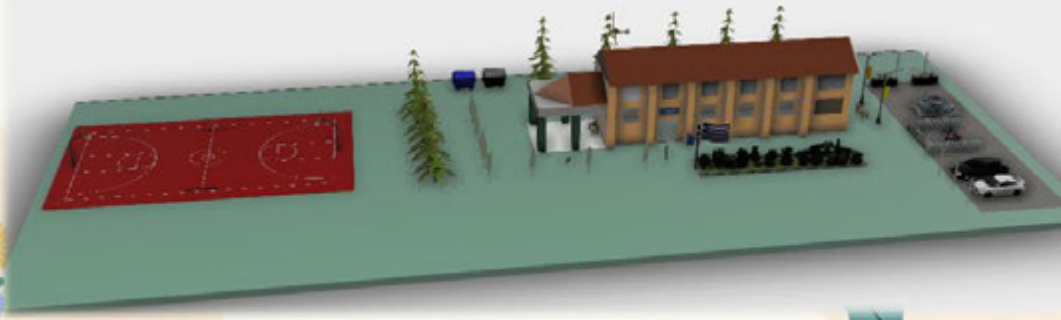
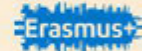


## Photographs with drone





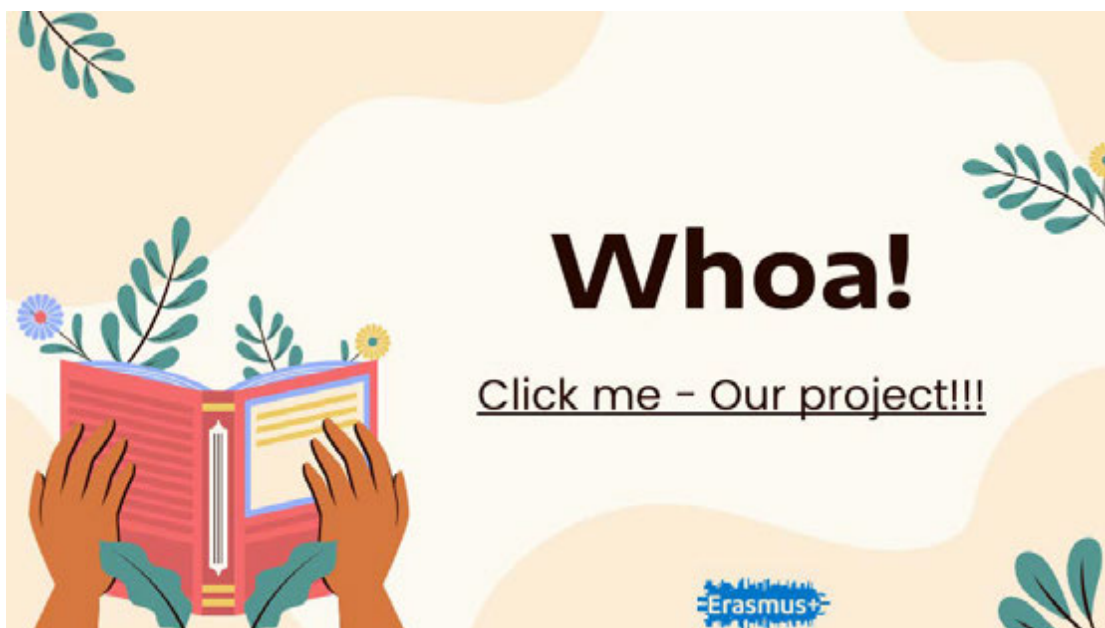
# 3D-modelling



## Eco-friendly additions

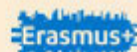
- Solar panels
- Wind turbine
- Compost and recycling bins
- Vegetable garden
- Several trees





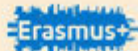
# Whoa!

Click me - Our project!!!



# Thank you

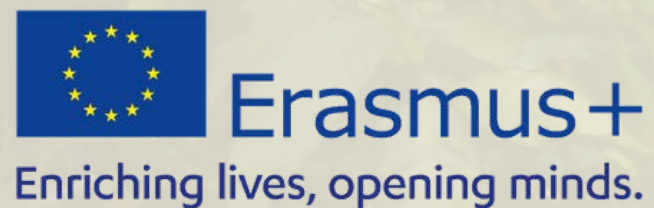
## 5<sup>th</sup> High School of Agrinio



Power of Digitalization in  
Fighting Against Climate Change  
2022-1-IT02-KA220-SCH-000086101

✦ THE POWER OF DIGITALIZATION IN  
THE FIGHT AGAINST CLIMATE CHANGE  
FOR AN ECOLOGICAL ENVIRONMENT ✦

**PROJECT 2025**  
FRANCE



STUDENTS: AMNA, ASMA, BILAL, HAIDER, NISANUR  
TEACHERS: MR.BUCHLER , MR.SENHADJI, MRS PONAPIN

# TABLE OF CONTENTS

## 01 | INTRODUCTION

About Us

## 02 | DIGITAL TOOLS USED

a) SketchUp

b) Canva

c) The 3D printer

## 03 | IDEAS

a) Solar panels

b) Wind turbines

c) The ecological school bus

## 04 | GENERAL CONCLUSION

a) General conclusion

b) Sources

# 01 | INTRODUCTION

- Pierre Curie middle school: a place we know

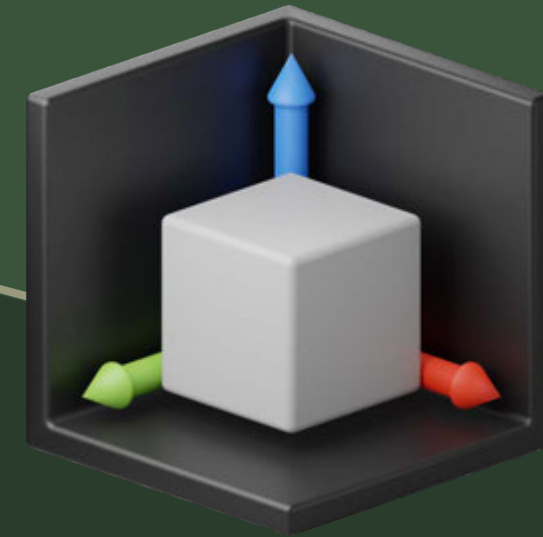
- The main objective :

Find solutions to reduce the ecological footprint



 Advantages

- Practical use of mathematics
- A realistic model



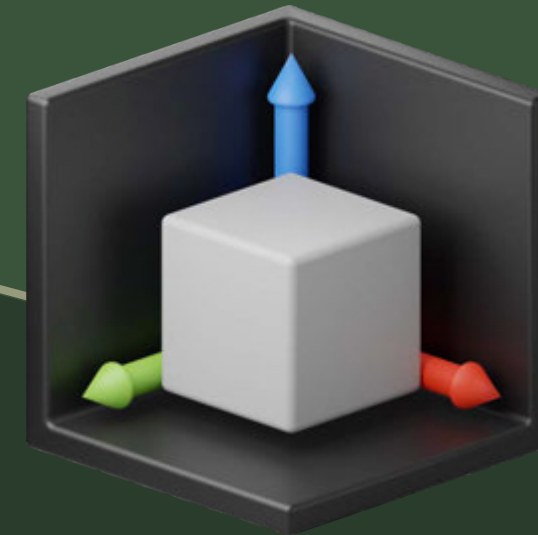
**SketchUp**

 Advantages

- Practical use of mathematics
- A realistic model

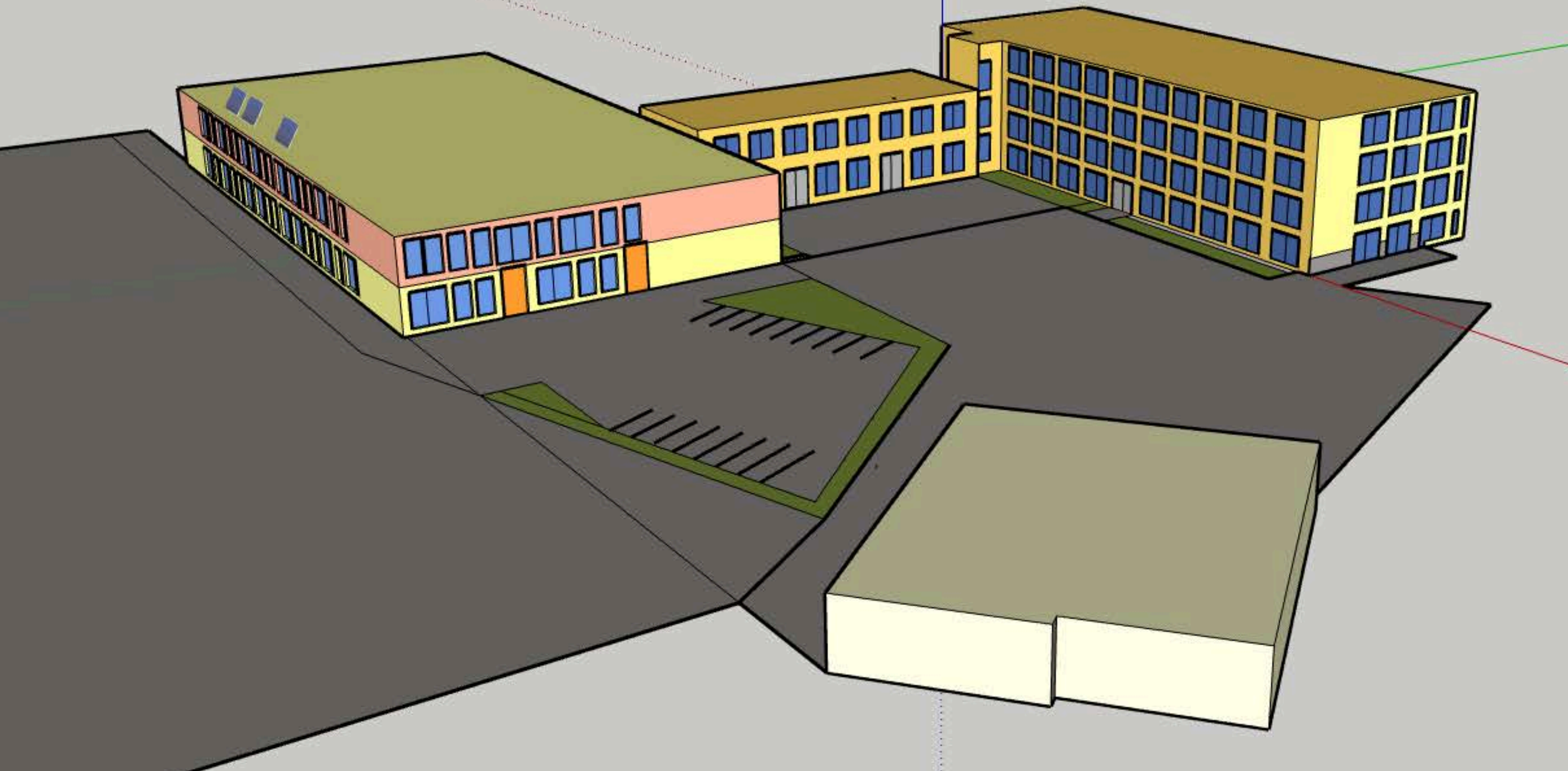
 Disadvantages

- Its interface was not very intuitive
- Measurement tool limitations
- Computers unable to process large files

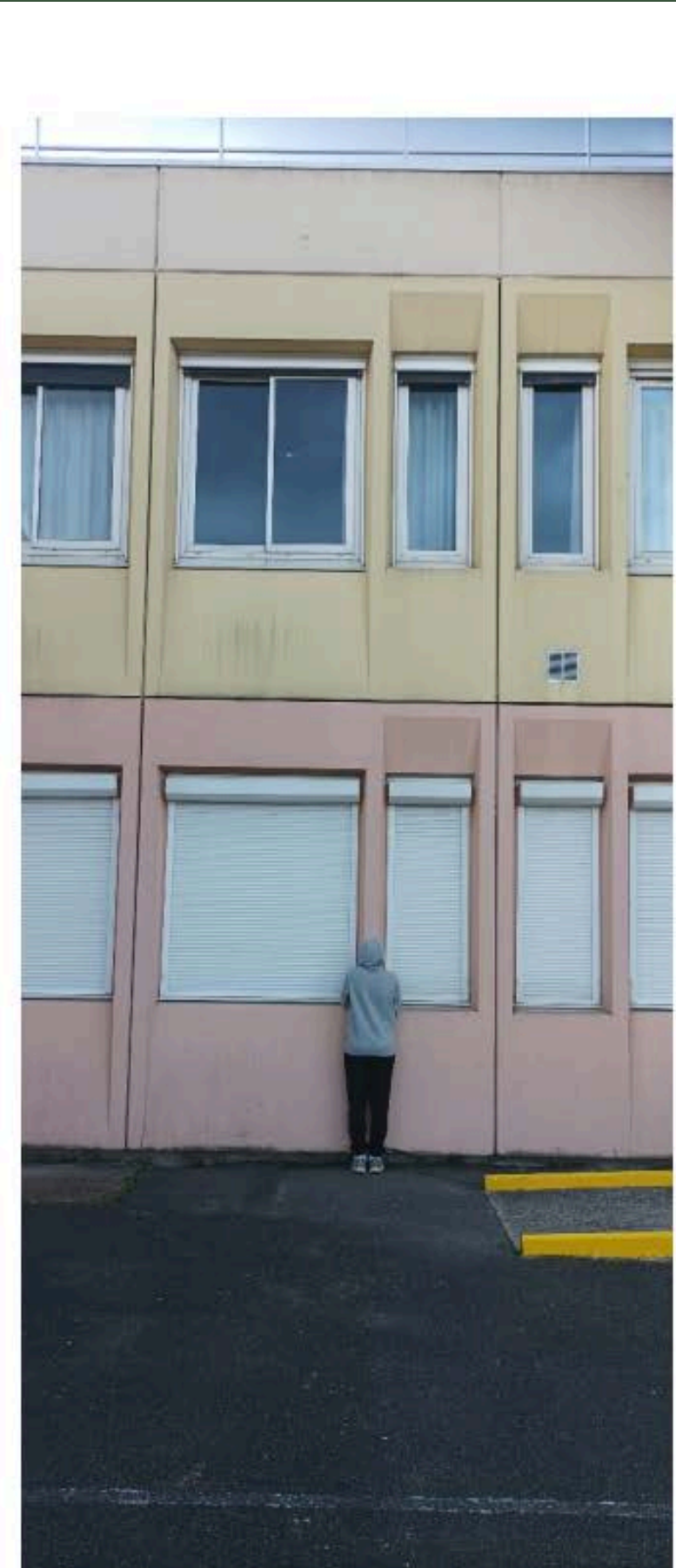
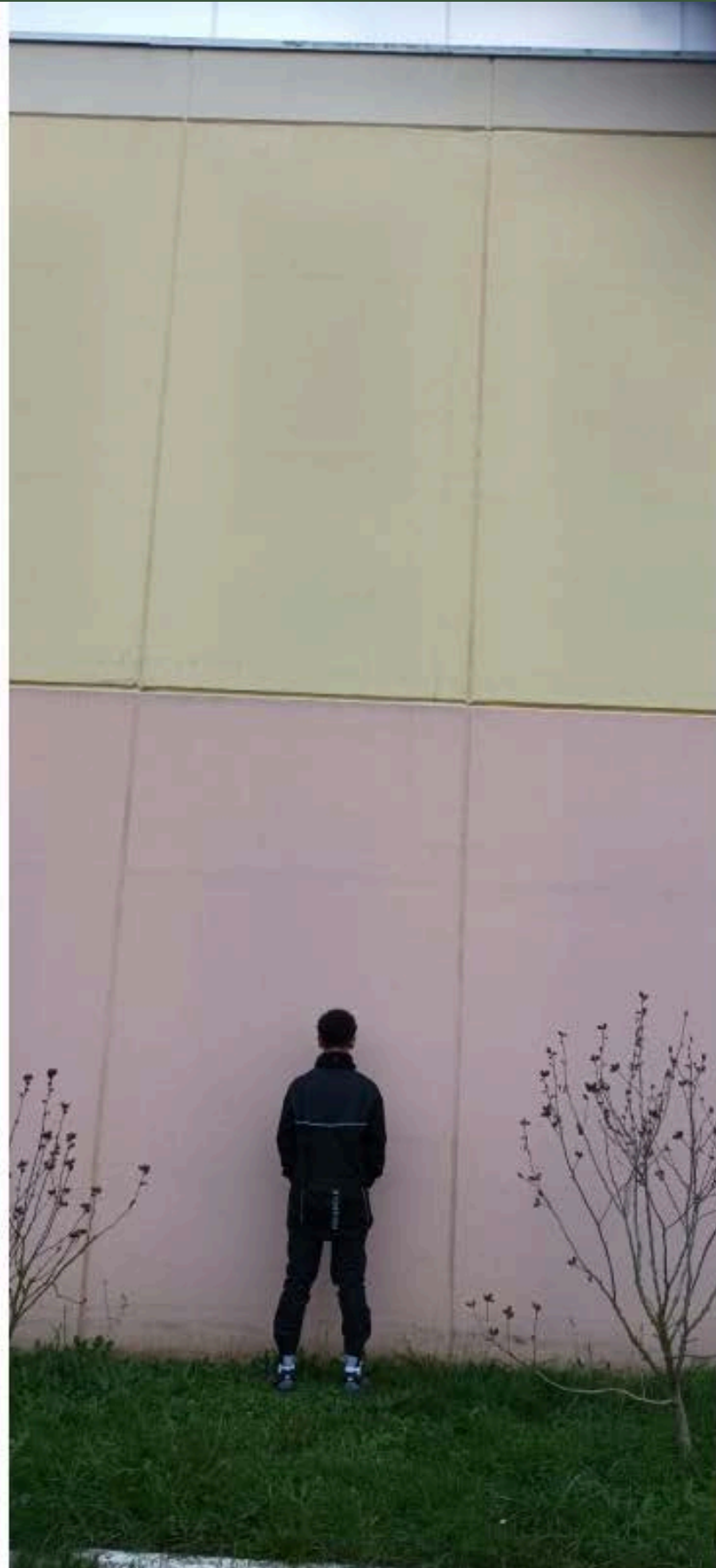


**SketchUp**

# Our 3D models of the school



# Mesuring the height of the buildings



## 😊 Advantages

- Aesthetic results
- Collaborative working made easier



😊 Advantages

- Aesthetic results
- Collaborative working made easier

😞 Disadvantage

- Some functionalities not available



 Advantages

- Practical miniature prototype
- Attractive and innovative
- A technology that develops valued skills



**3D printer**

 Advantages

- Practical miniature prototype
- Attractive and innovative
- A technology that develops valued skills

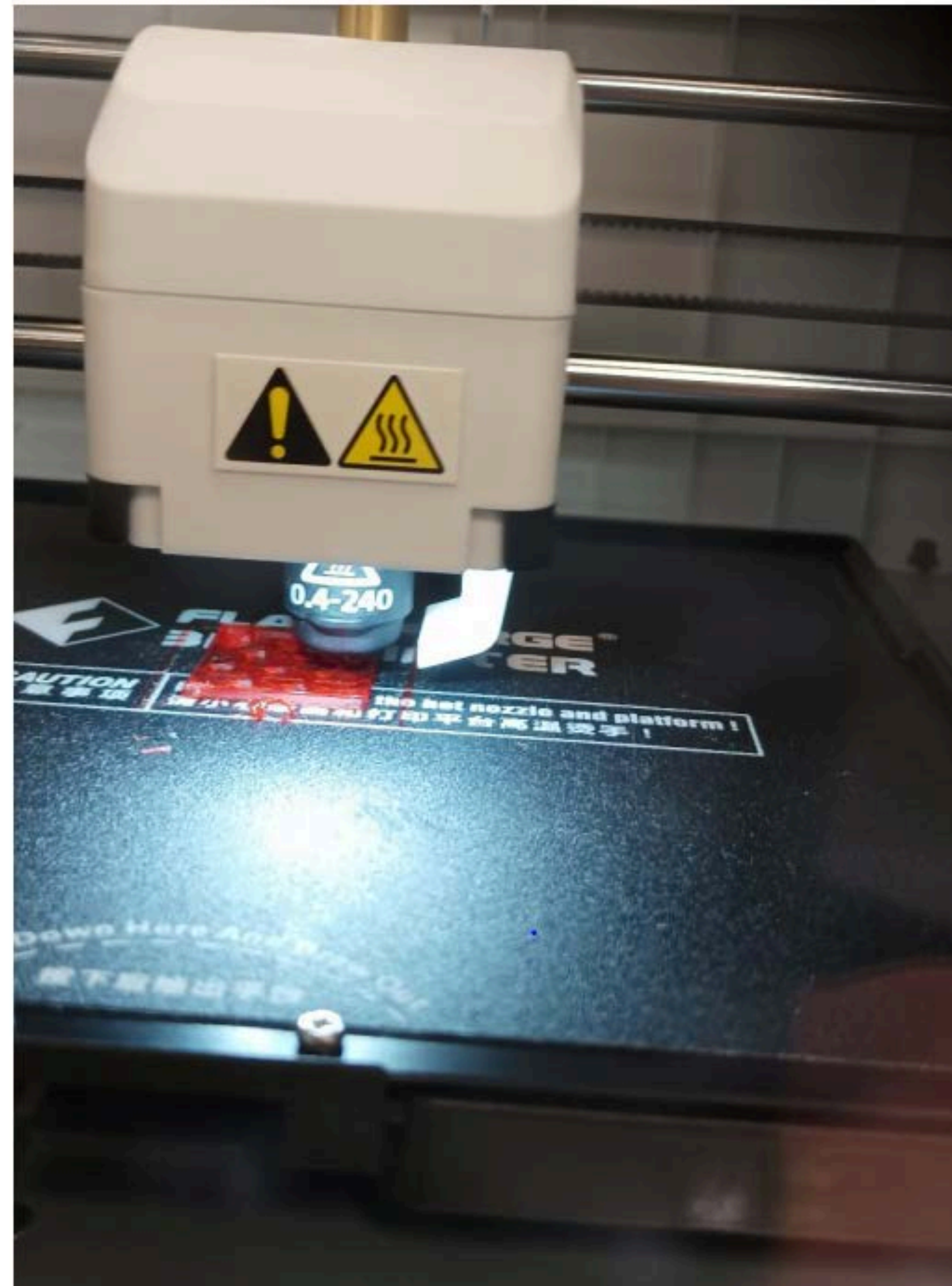
 Disadvantages

- Very long printing time
- Hard to get realistic size

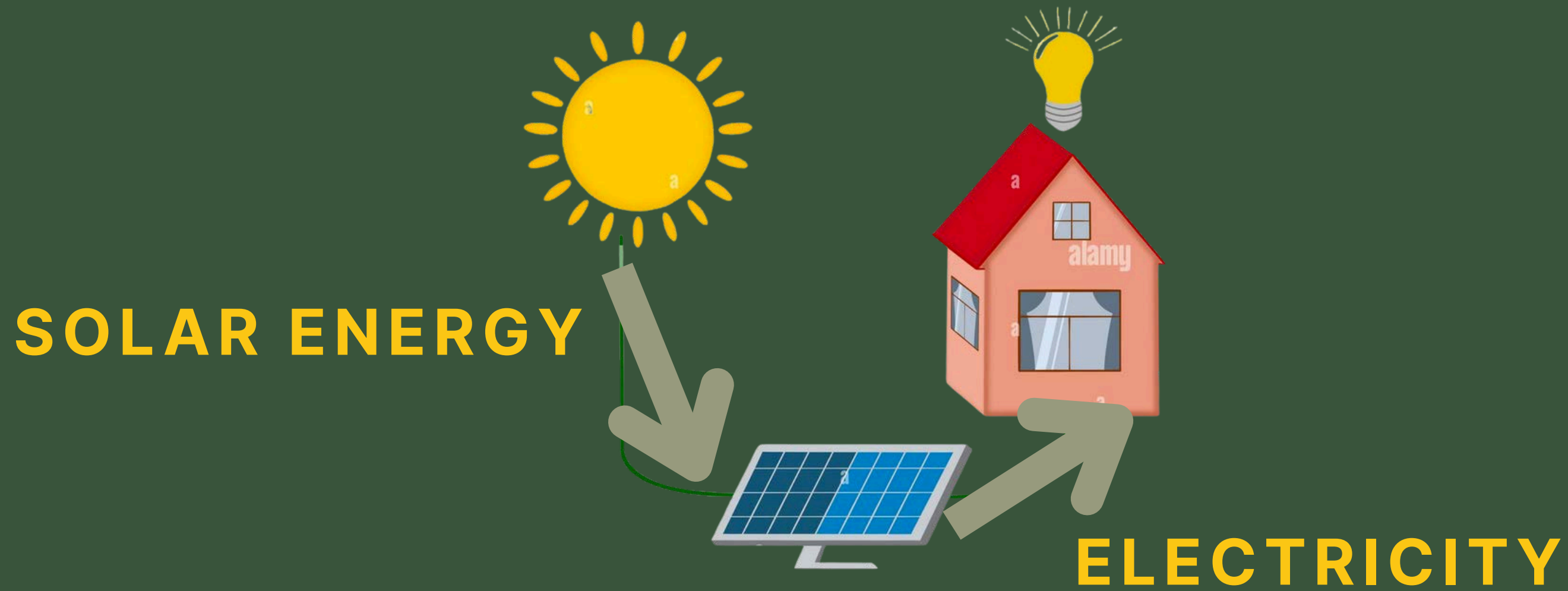


3D printer

# The 3D Printer in action



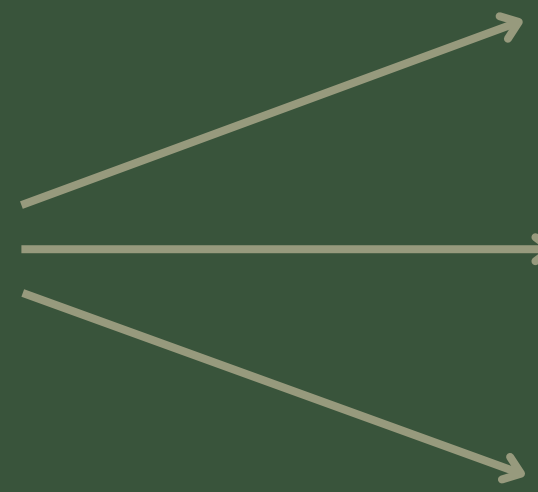
# Installing solar panels



Solar  
panels



**Installing solar panels**



**Produces green energy**



**Profitability**

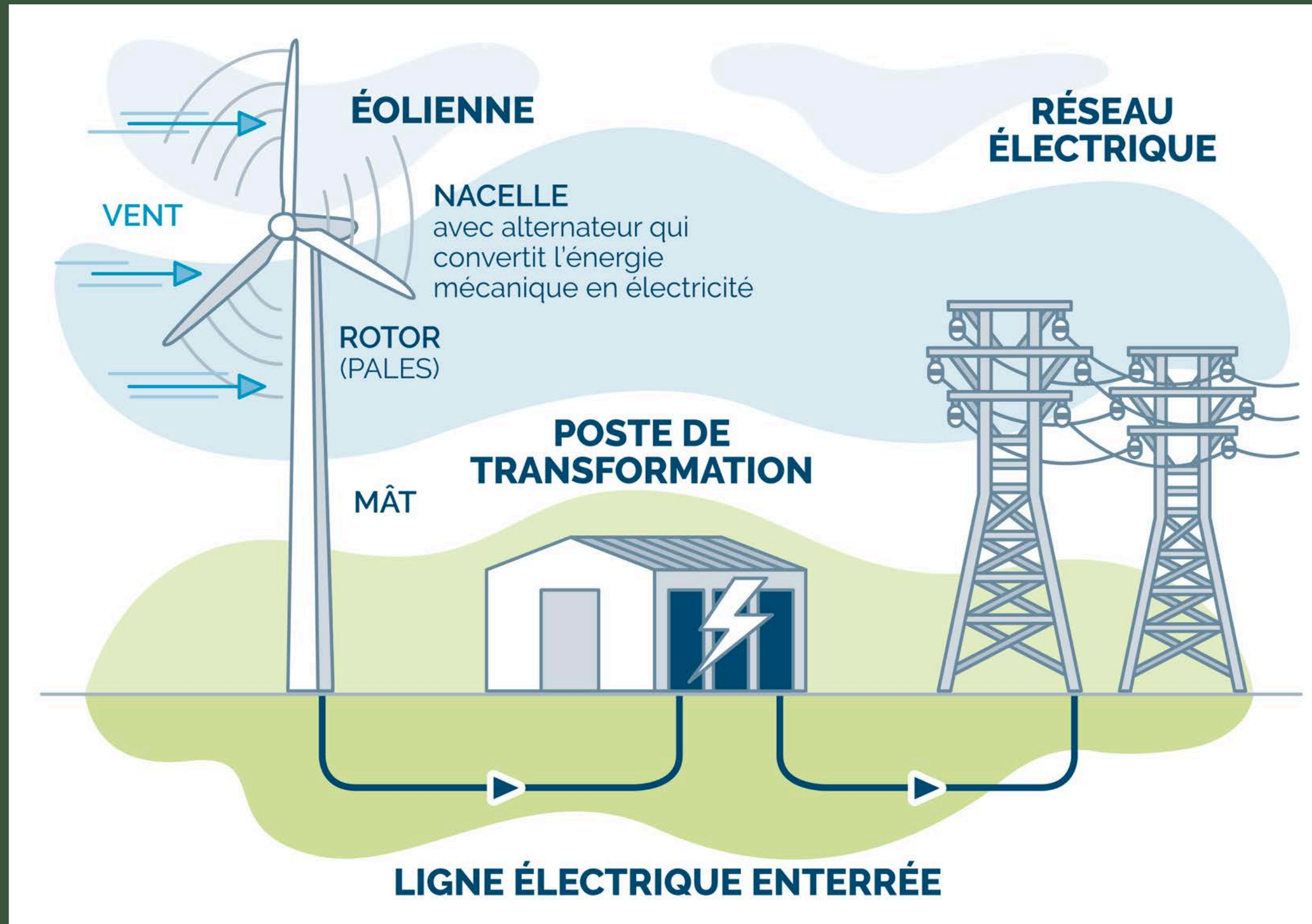


**High costs**



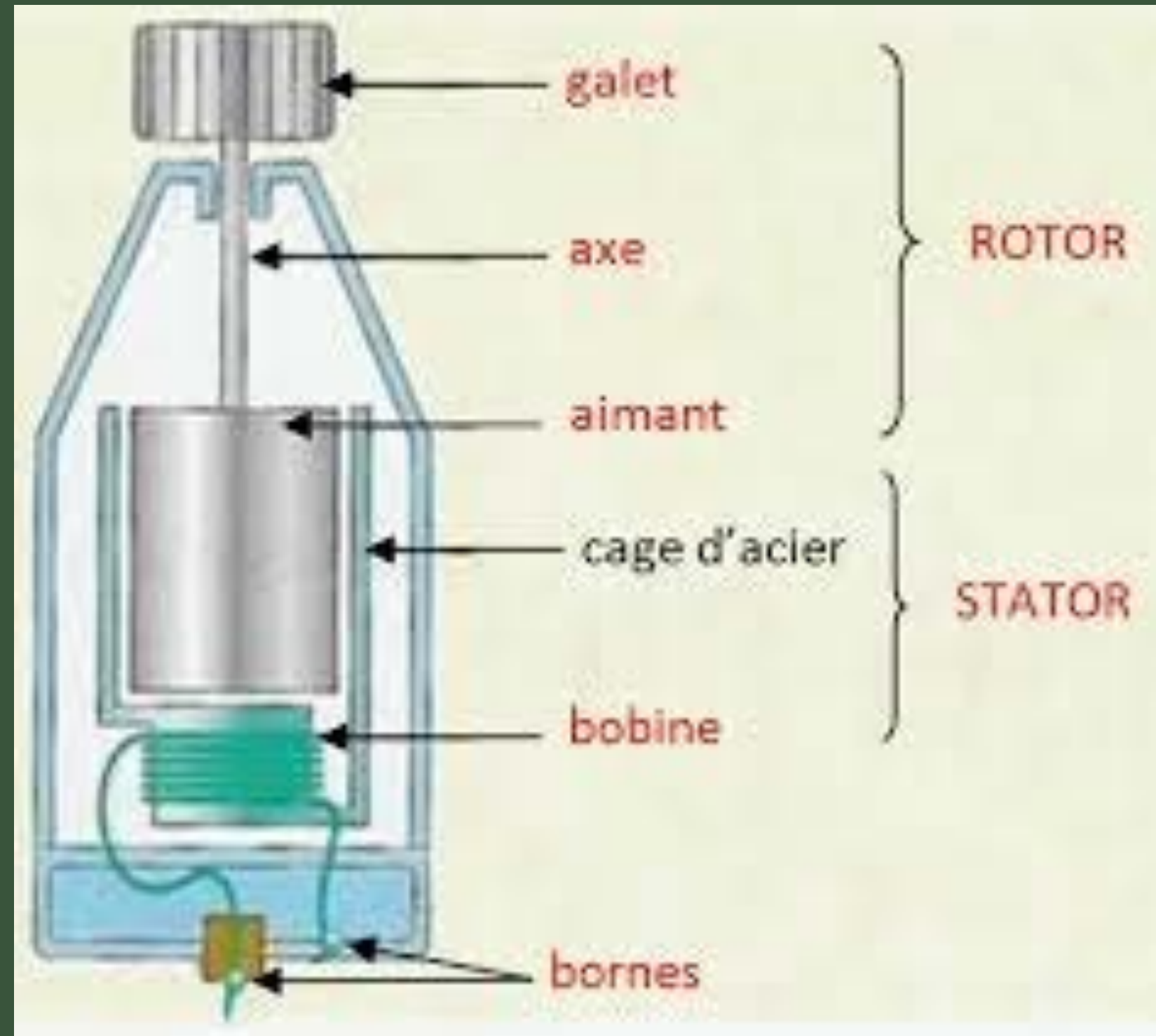
**Solar  
panels**

# Installing wind turbines



Wind  
turbines

# How it works



Wind  
turbines

Installing wind turbines

Profitable

Impossible





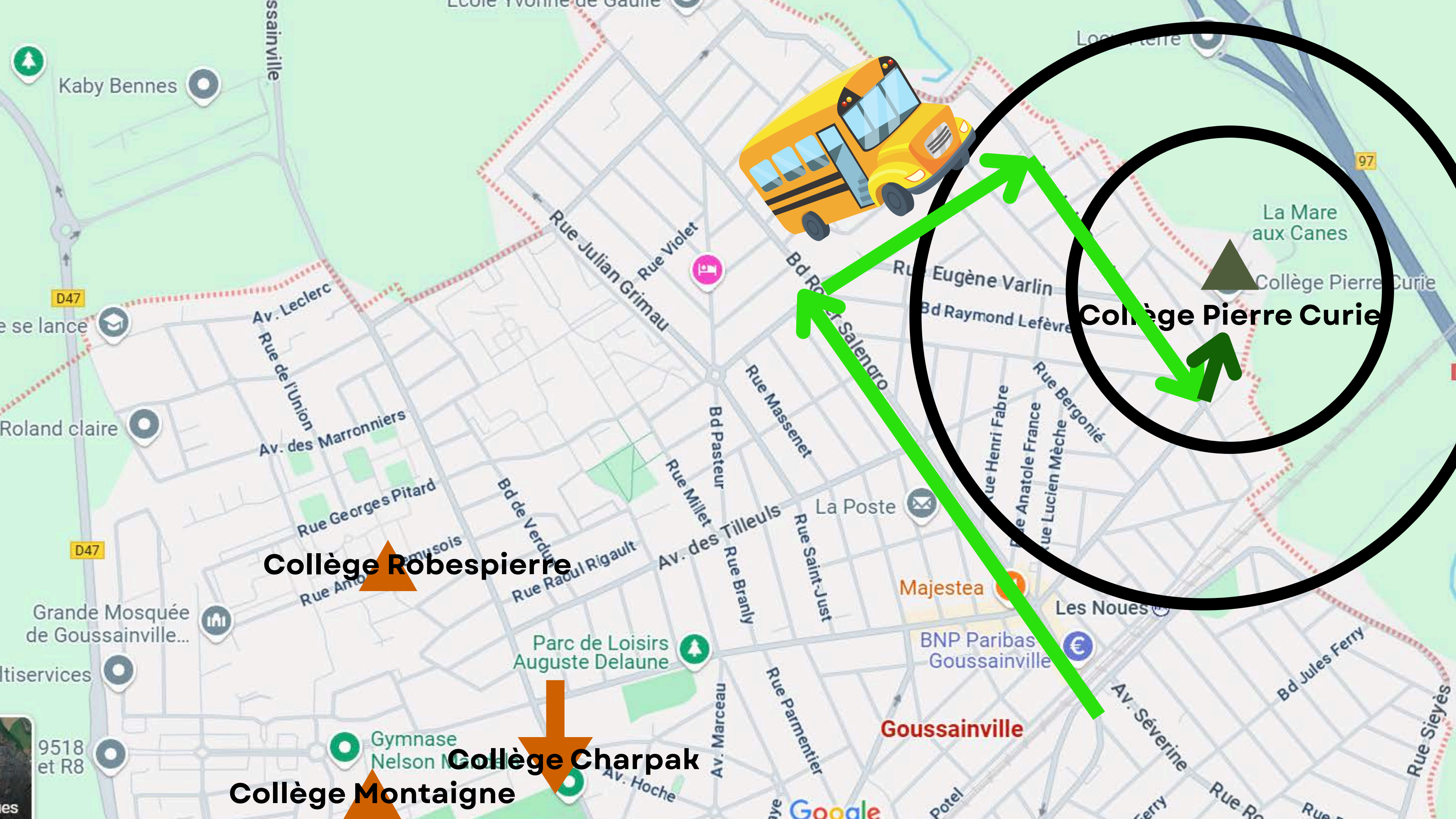
**Low-emission school bus**

**Reduce road traffic**

**Decrease CO2 emissions**

**High costs**

**Ecological school bus**



**Collège Pierre Curie**

**Collège Robespierre**

**Collège Charpak**

**Collège Montaigne**

**Goussainville**

La Mare aux Canes

Collège Pierre Curie

Kaby Bennes

Av. Leclerc

Rue Julian Grimau

Rue Violet

Bd Raymond Lefèvre

Rue Eugène Varlin

Av. des Marronniers

Rue Georges Pitard

Bd de Verdun

Rue Millet

Av. des Tilleuls

Bd Pasteur

Rue Branly

Rue Saint-Just

Rue Henri Fabre

Rue Anatole France

Rue Lucien Méche

Rue Bergonié

Grande Mosquée de Goussainville...

Parc de Loisirs Auguste Delaune

BNP Paribas Goussainville

Les Noues

tiservices

9518 et R8

Gymnase Nelson Mandela

Google

97

D47

D47

Bd Jules Ferry

Rue Sieyès

Av. Séverine

Rue R...

Rue R...

## 04 | GENERAL CONCLUSION

- **Solar panels + circulation of an eco-friendly school bus**
- **An environmentally exemplary middle school.**



# SOURCES

**CEREMA** (Centre d'études et d'expertise sur les risques, l'environnement, la mobilité et l'aménagement)

·  
**Ministère de la transition écologique**

·  
**France renouvelables** (Association for the wind turbines)

·  
**Service public** (About laws in France)

·  
**INES** (National Institute of Solar Energy)

·  
**EDF** (Électricité De France)

*Thank you for listening !*



***POWER OF DIGITALIZATION  
IN FIGHTING AGAINST  
CLIMATE CHANGE***

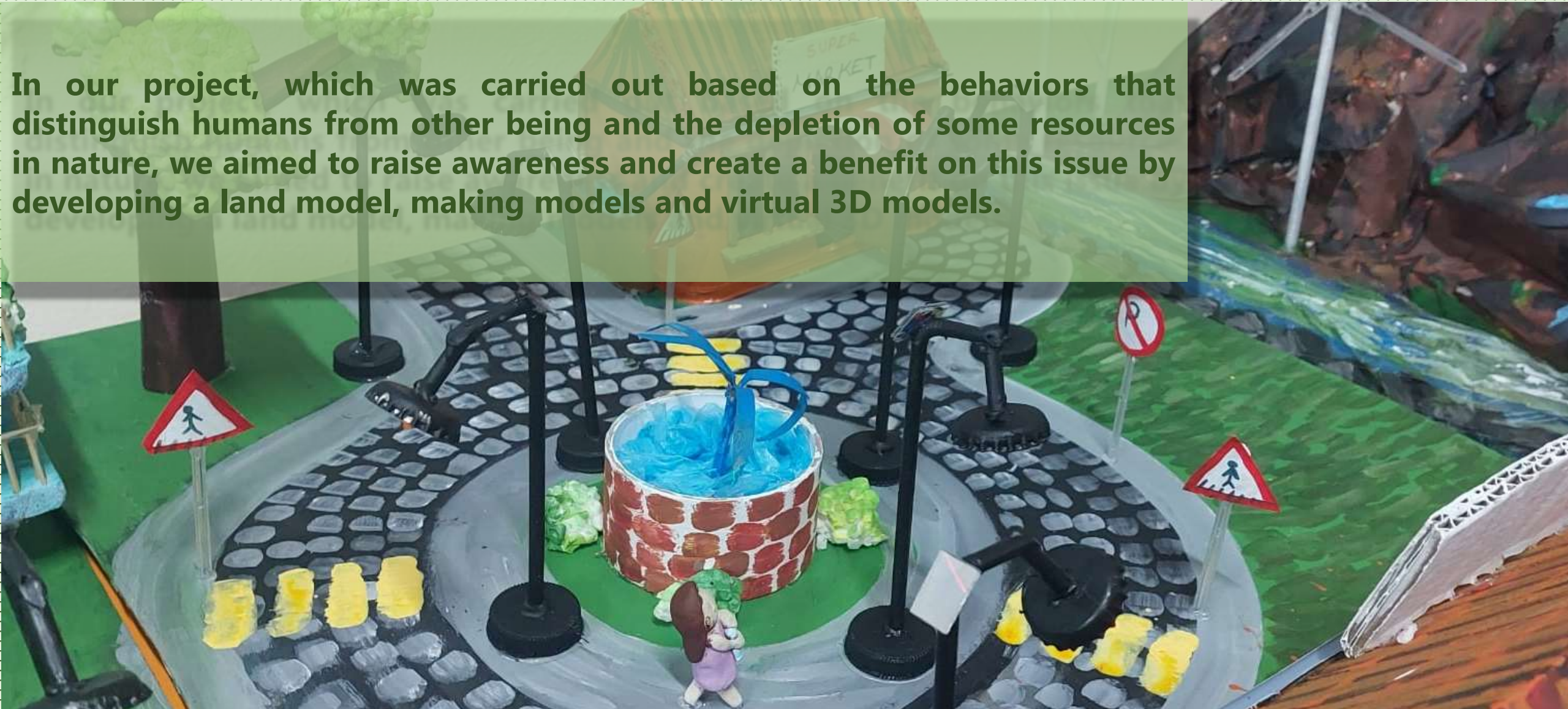
***Elanur AYDIN  
İzem OKTAR  
Elif Su ÇİNOĞLU  
Elif ÇEPNİ***



- **We are aiming to decrease the influence of climate change by using the power of digitalization.**
- **To reduce the consumption of harmful resources.**
- **To increase the use of renewable resources instead of non-renewable resources.**
- **To decrease the harm towards the environment.**
- **To create new job opportunities based on renewable resources.**
- **To minimize climate change and its effects.**

# INTRODUCTION

In our project, which was carried out based on the behaviors that distinguish humans from other being and the depletion of some resources in nature, we aimed to raise awareness and create a benefit on this issue by developing a land model, making models and virtual 3D models.



# CLIMATE CHANGE



Although cities constitute only 1% of the world's terrestrial and ice-free USB storage, they have significant impacts on the environment. The most important one among these impacts is climate change, which also has economic and social consequences. Climate change is a major problem that defines our era and is stated in the United Nations Framework Convention on Climate Change (UNFCCC) as "changes that occur over a long period of time as a result of natural changes in climate and directly or indirectly as a result of human activities and that disrupt the composition of the global atmosphere." (UNFCCC, 1992).

# AGRICULTURE



It has great importance in food supply, which is one of the basic needs of humanity. The sector most affected by global warming, which we can consider as the biggest problem of our age, is agricultural activities carried out under the influence of natural conditions. Global warming is an event that increases the rate of greenhouse gases in the atmosphere as a result of human activities.

# ***Where is Turkey in the disaster?***

Turkey experienced one of its hottest summers in 2003, together with Europe, and this will continue and increase in the coming years. Sudden weather changes and extreme temperatures will increasingly become a part of our daily lives.

Temperatures in Turkey will increase by 2 degrees in winter and 2 to 3 degrees in summer.

The Mediterranean basin will see a rise of 18 cm - 12 cm in water level by 2030, 38 cm - 14 cm by 2050 and 65 - 35 cm by 2100.

# The Importance of the Research and Our Difference



Although there are many projects that have been added to the literature and support the subject, there is no project that transforms a land model into something we can see and touch with our eyes and supports that model with a 3D virtual model. In this respect, our project is original.

# PROBLEM

Gases such as CO<sub>2</sub>, CH<sub>4</sub>, N<sub>2</sub>O, CFC, O<sub>3</sub>, and CO in the atmosphere surrounding the Earth create a greenhouse effect and ensure that the Earth remains at its current temperature. The gradual increase in greenhouse gases in the troposphere, which is an average of 11 km above the Earth's surface, causes a chain of events that threaten the lives of all living things, which we call global warming.

Human activities, especially excessive use of fossil fuels, rapid population growth, and increasing living standards, are events that increase the effects of global warming. Natural disasters observed as a result of global warming make life difficult for plants and animals, especially human life. It is estimated that these sudden, extreme, and drastic changes in the Earth's climate system will leave no land for agriculture or a place to live in 30-40 years from now.



# RESEARCH QUESTIONS



1. **What is climate change?**
2. **What are the negative effects of living spaces in different areas?**
3. **How not living in environmentally sensitive places affects on people?**
4. **How the use of non-renewable resources effect on human health?**

# DATA COLLECTION TOOLS



- Literature review
- Consulting our school teachers on necessary issues
- Using materials such as videos, photos, etc. that will help us use the SketchUp Program

# Field Work and Studies Conducted on this model and its details



First, we designed a sustainable village model. In this model, we designed 3 types of houses, 1 market and 1 school. Technologies that aim to make all designed structures sustainable were used.

# Field Work and Studies Conducted on this model and its details



Pipes that collect and collect waste rainwater were used for the market, which aim to store and reuse rainwater. These pipes were placed on the slope of the building's roof, facilitating the collection of wastewater.

This collected water was then transferred to the water tank next to the building, aiming to reuse the water.

# Field Work and Studies Conducted on this model and its details



As for the first of our houses, we designed an ecological tree house. We positioned this tree house next to the nature-friendly park we built. Thus, we aimed for the living creatures in the area to stay safely and for this building to be environmentally friendly and useful. In addition to the bird nests in the natural park we built, a bird nest was also placed on this building, creating a suitable living environment for birds.

# Field Work and Studies Conducted on this model and its details



In the remaining building designs, the aim was to recycle water by using waste rainwater gutters in all of them. Solar panels were placed on all buildings to meet some of the energy needs of the houses in this way. We provided fertile agricultural areas by placing large gardens in front of our houses. In this way, the homeowners obtained products that were sufficient for themselves by doing agriculture without pesticides and also ensured their health.

# Field Work and Studies Conducted on this model and its details

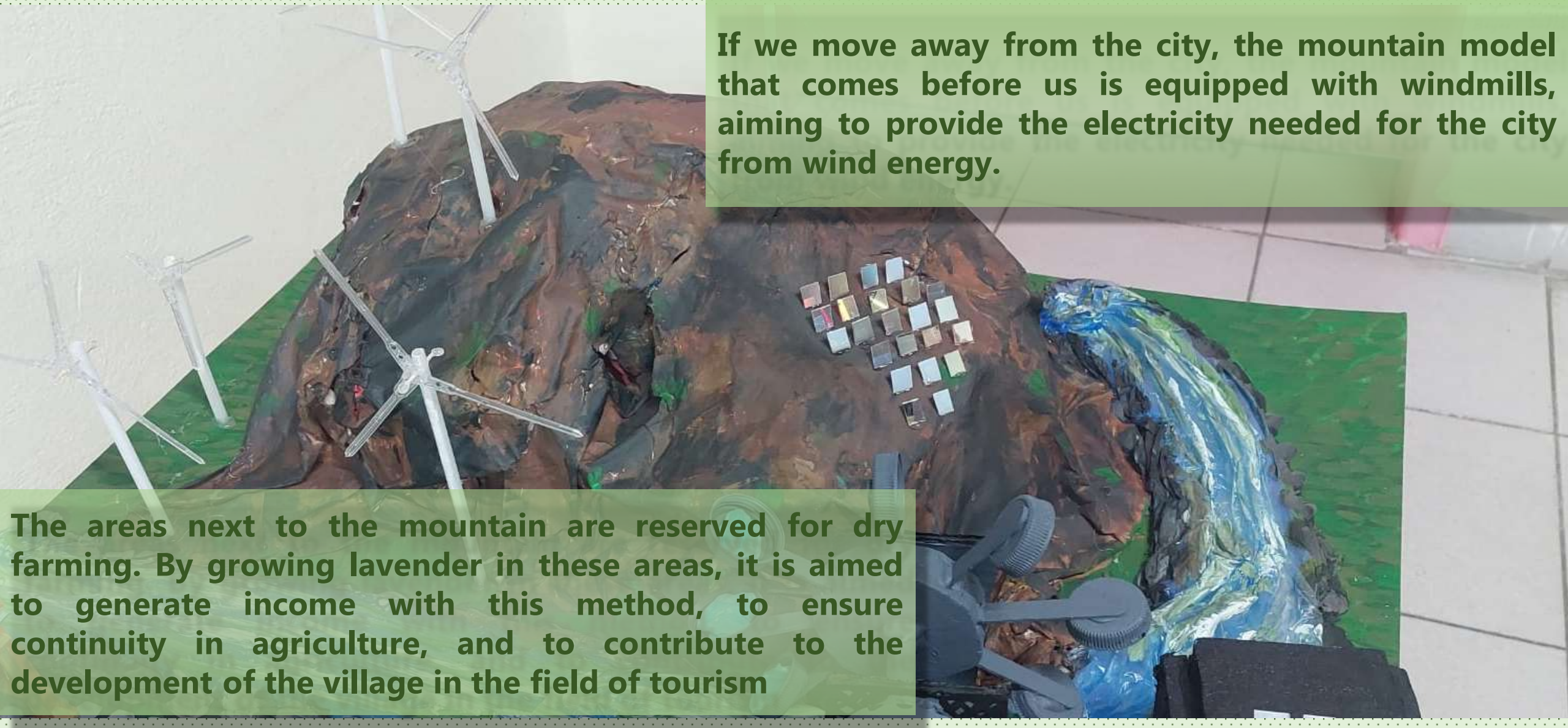


Apart from the structural elements, the pavements were used to convert the energy released by footsteps first into kinetic energy and then into electrical energy, a renewable electricity generation method also seen in Japan. Solar panels were placed on the street lamps, aiming for the street lamps to provide their own electricity, thus saving electricity. An ornamental placed in the middle of these structures to provide an aesthetic appearance.

# Field Work and Studies Conducted on this model and its details

If we move away from the city, the mountain model that comes before us is equipped with windmills, aiming to provide the electricity needed for the city from wind energy.

The areas next to the mountain are reserved for dry farming. By growing lavender in these areas, it is aimed to generate income with this method, to ensure continuity in agriculture, and to contribute to the development of the village in the field of tourism



# Field Work and Studies Conducted on this model and its details



**There is a river passing in front of the mountain. With a system built on this river, electricity is generated by using the kinetic energy of the water carried by the river.**

**In this way, every element placed in the village is supported by sustainable technologies and all the electrical energy the city needs is met from sustainable energy sources such as wind energy, solar energy, hydroelectricity.**

# Field Work and Studies Conducted on this model and its details



# Field Work and Studies Conducted on this model and its details



# Field Work and Studies Conducted on this model and its details



# Field Work and Studies Conducted on this model and its details



# ***Benefits of Our Project***

**With the construction of this land model, although it is small at first, later on, large-scale awareness can be created and research and studies can be conducted, and thus a beautiful change can be made worldwide**

**If this study is put into practice, a generation can aim to save other living and non-living beings besides their own lives and increase such areas. This project can even be implemented in big cities and support more people to hear and produce their own electricity.**

**The number of employers will also increase as it will provide new job opportunities**

**Most importantly, this project will provide a great benefit to nature. It can also ensure that the effects of climate change are felt less.**

# SUGGESTIONS

**More extensive research can be done on this subject.**

**Efforts can be made to reduce the impact of effective resources on the world.**

**Efforts can be made to increase the impact of renewable resources.**

**There could be more suggestions about this subject, that affects the world and everything that on the planet.**

# REFERENCES

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***THANK YOU***

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**Merci!**

**Danke!**

**Gracias!**

**Hvala!**

**THANKYOU!**

**Grazie!**

**Teşekkürler!**

**Dziękuję!**



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